# Anuket Reference Architecture for OpenStack based cloud infrastructure (RA1)

# **Anuket Project of Linux Foundation Networking**

Oct 06, 2022

## **Contents**

1	Intro	oduction	1	4
	1.1	Overvi	ew	4
		1.1.1	Vision	4
	1.2	Use Ca	ses	4
	1.3	OpenSt	tack Reference Release	5
	1.4	Princip	les	5
		1.4.1	Architectural principles	5
		1.4.2	OpenStack specific principles	5
	1.5	Docum	ent Organisation	6
	1.6	Termin	ology	6
	1.7	Abbrev	riations	9
	1.8	Conver	itions	11
2	Arcl	hitectur	e Requirements	11
	2.1			11
		2.1.1	1	12
		2.1.2		13
		2.1.3	1	13
		2.1.4		14
		2.1.5		15
		2.1.6		15
		2.1.7		16
		2.1.8		17
		2.1.9	Cloud Infrastructure Management Requirements	17
		2.1.10		18
	2.2	Archite		29
		2.2.1	General Requirements	29
		2.2.2	Infrastructure Requirements	29
		2.2.3	VIM Requirements	31
		2.2.4	Interfaces & APIs Requirements	32
		2.2.5	Tenant Requirements	32
		2.2.6	Operations and LCM	33
		2.2.7	1	33
	2.3	Archite	ecture and OpenStack Recommendations	34

		2.3.1		34
		2.3.2		34
		2.3.3		35
		2.3.4		36
		2.3.5		36
		2.3.6	I and the second	36
		2.3.7		37
		2.3.8	Security Recommendations	37
3	Clou	ıd Infra	structure Architecture - OpenStack	42
	3.1	Resour	ces and Services exposed to VNFs	43
		3.1.1	Multi-Tenancy (execution environment)	43
		3.1.2	Virtual Compute (vCPU and vRAM)	43
		3.1.3	Virtual Storage	44
		3.1.4	Virtual Networking Neutron standalone	44
		3.1.5		45
		3.1.6	Acceleration	46
	3.2	Virtual	ised Infrastructure Manager (VIM)	46
		3.2.1	VIM Core services	46
		3.2.2	Tenant Isolation	50
		3.2.3		50
		3.2.4		51
	3.3	Underl		51
		3.3.1	V 1	51
		3.3.2	·	51
	3.4		1 67	53
		3.4.1	Topology Overview	53
4	Clou	. J. T., C.,		
	Ciou	ia inira	structure & VIM Component Level Architecture	55
•	4.1		1	<b>55</b> 56
•			ying Resources Configuration and Dimensioning	
		Underl	ying Resources Configuration and Dimensioning	56
•		Underly 4.1.1	ving Resources Configuration and Dimensioning	56 56 56 65
		Underly 4.1.1 4.1.2 4.1.3 4.1.4	ving Resources Configuration and Dimensioning  Virtualisation layer  Compute  Network Fabric  Storage Backend	56 56 56 65 69
		Underly 4.1.1 4.1.2 4.1.3 4.1.4	ying Resources Configuration and Dimensioning Virtualisation layer Compute Network Fabric Storage Backend penStack Services	56 56 56 65 69 71
	4.1	Underly 4.1.1 4.1.2 4.1.3 4.1.4 VIM O 4.2.1	ying Resources Configuration and Dimensioning  Virtualisation layer  Compute  Network Fabric  Storage Backend  penStack Services  VIM Services	56 56 56 65 69 71 71
	4.1	Underly 4.1.1 4.1.2 4.1.3 4.1.4 VIM O 4.2.1 4.2.2	ying Resources Configuration and Dimensioning  Virtualisation layer  Compute  Network Fabric  Storage Backend  penStack Services  VIM Services  Containerised OpenStack Services	56 56 56 65 69 71 71 76
	4.1	Underly 4.1.1 4.1.2 4.1.3 4.1.4 VIM O 4.2.1 4.2.2 Consur	ying Resources Configuration and Dimensioning  Virtualisation layer  Compute  Network Fabric  Storage Backend  penStack Services  VIM Services  Containerised OpenStack Services  nable Infrastructure Resources and Services	56 56 56 65 69 71 71 76 78
	4.1	Underly 4.1.1 4.1.2 4.1.3 4.1.4 VIM O 4.2.1 4.2.2 Consur 4.3.1	ying Resources Configuration and Dimensioning  Virtualisation layer  Compute  Network Fabric  Storage Backend  penStack Services  VIM Services  Containerised OpenStack Services  nable Infrastructure Resources and Services  Support for Cloud Infrastructure Profiles and flavors	56 56 56 65 69 71 71 76 78 78
	4.1	Underly 4.1.1 4.1.2 4.1.3 4.1.4 VIM O 4.2.1 4.2.2 Consur 4.3.1 4.3.2	ying Resources Configuration and Dimensioning  Virtualisation layer  Compute  Network Fabric  Storage Backend  penStack Services  VIM Services  Containerised OpenStack Services  nable Infrastructure Resources and Services  Support for Cloud Infrastructure Profiles and flavors  Logical segregation and high availability	56 56 56 65 69 71 71 76 78 80
	4.2	Underly 4.1.1 4.1.2 4.1.3 4.1.4 VIM O 4.2.1 4.2.2 Consur 4.3.1 4.3.2 4.3.3	ying Resources Configuration and Dimensioning Virtualisation layer Compute Network Fabric Storage Backend penStack Services VIM Services Containerised OpenStack Services mable Infrastructure Resources and Services Support for Cloud Infrastructure Profiles and flavors Logical segregation and high availability Transaction Volume Considerations	56 56 56 69 71 76 78 78 80 80
	4.1	Underly 4.1.1 4.1.2 4.1.3 4.1.4 VIM O 4.2.1 4.2.2 Consur 4.3.1 4.3.2 4.3.3 Cloud	ying Resources Configuration and Dimensioning  Virtualisation layer  Compute  Network Fabric  Storage Backend  penStack Services  VIM Services  Containerised OpenStack Services  mable Infrastructure Resources and Services  Support for Cloud Infrastructure Profiles and flavors  Logical segregation and high availability  Transaction Volume Considerations  Topology and Control Plane Scenarios	56 56 56 69 71 76 78 78 80 80 80
	4.2	Underly 4.1.1 4.1.2 4.1.3 4.1.4 VIM O 4.2.1 4.2.2 Consur 4.3.1 4.3.2 4.3.3	ying Resources Configuration and Dimensioning  Virtualisation layer  Compute  Network Fabric  Storage Backend  penStack Services  VIM Services  Containerised OpenStack Services  mable Infrastructure Resources and Services  Support for Cloud Infrastructure Profiles and flavors  Logical segregation and high availability  Transaction Volume Considerations  Topology and Control Plane Scenarios	56 56 56 69 71 76 78 78 80 80
5	<ul><li>4.1</li><li>4.2</li><li>4.3</li><li>4.4</li></ul>	Underly 4.1.1 4.1.2 4.1.3 4.1.4 VIM O 4.2.1 4.2.2 Consur 4.3.1 4.3.2 4.3.3 Cloud 4.4.1	ying Resources Configuration and Dimensioning  Virtualisation layer  Compute  Network Fabric  Storage Backend  penStack Services  VIM Services  Containerised OpenStack Services  mable Infrastructure Resources and Services  Support for Cloud Infrastructure Profiles and flavors  Logical segregation and high availability  Transaction Volume Considerations  Topology and Control Plane Scenarios  Edge Cloud Topology	56 56 56 69 71 76 78 78 80 80 80
	<ul><li>4.1</li><li>4.2</li><li>4.3</li><li>4.4</li></ul>	Underly 4.1.1 4.1.2 4.1.3 4.1.4 VIM O 4.2.1 4.2.2 Consur 4.3.1 4.3.2 4.3.3 Cloud 4.4.1	ying Resources Configuration and Dimensioning  Virtualisation layer  Compute  Network Fabric  Storage Backend  penStack Services  VIM Services  Containerised OpenStack Services  mable Infrastructure Resources and Services  Support for Cloud Infrastructure Profiles and flavors  Logical segregation and high availability  Transaction Volume Considerations  Topology and Control Plane Scenarios  Edge Cloud Topology  and APIs	56 56 56 65 69 71 76 78 80 80 80 83
	4.1 4.2 4.3 4.4	Underly 4.1.1 4.1.2 4.1.3 4.1.4 VIM O 4.2.1 4.2.2 Consur 4.3.1 4.3.2 4.3.3 Cloud 4.4.1	ying Resources Configuration and Dimensioning Virtualisation layer Compute Network Fabric Storage Backend penStack Services VIM Services Containerised OpenStack Services mable Infrastructure Resources and Services Support for Cloud Infrastructure Profiles and flavors Logical segregation and high availability Transaction Volume Considerations Topology and Control Plane Scenarios Edge Cloud Topology  and APIs penStack Services APIs	56 56 56 69 71 76 78 80 80 80 83
	4.1 4.2 4.3 4.4	Underly 4.1.1 4.1.2 4.1.3 4.1.4 VIM O 4.2.1 4.2.2 Consur 4.3.1 4.3.2 4.3.3 Cloud 4.4.1  rfaces at Core O	ying Resources Configuration and Dimensioning Virtualisation layer Compute Network Fabric Storage Backend penStack Services VIM Services Containerised OpenStack Services mable Infrastructure Resources and Services Support for Cloud Infrastructure Profiles and flavors Logical segregation and high availability Transaction Volume Considerations Topology and Control Plane Scenarios Edge Cloud Topology  and APIs penStack Services APIs Keystone API	56 56 56 69 71 71 76 78 80 80 83 <b>84</b>
	4.1 4.2 4.3 4.4	Underly 4.1.1 4.1.2 4.1.3 4.1.4 VIM O 4.2.1 4.2.2 Consur 4.3.1 4.3.2 4.3.3 Cloud 4.4.1  rfaces at Core O 5.1.1	ying Resources Configuration and Dimensioning Virtualisation layer Compute Network Fabric Storage Backend penStack Services VIM Services Containerised OpenStack Services mable Infrastructure Resources and Services Support for Cloud Infrastructure Profiles and flavors Logical segregation and high availability Transaction Volume Considerations Topology and Control Plane Scenarios Edge Cloud Topology  md APIs penStack Services APIs Keystone API Glance API	56 56 56 65 67 71 76 78 80 80 83 <b>84</b> 84 84
	4.1 4.2 4.3 4.4	Underly 4.1.1 4.1.2 4.1.3 4.1.4 VIM O 4.2.1 4.2.2 Consur 4.3.1 4.3.2 4.3.3 Cloud 4.4.1  rfaces at Core O 5.1.1 5.1.2	ying Resources Configuration and Dimensioning Virtualisation layer Compute Network Fabric Storage Backend penStack Services VIM Services Containerised OpenStack Services mable Infrastructure Resources and Services Support for Cloud Infrastructure Profiles and flavors Logical segregation and high availability Transaction Volume Considerations Topology and Control Plane Scenarios Edge Cloud Topology  md APIs penStack Services APIs Keystone API Glance API Cinder API	56 56 56 65 69 71 76 78 80 80 80 83 <b>84</b> 84 84 85
	4.1 4.2 4.3 4.4	Underly 4.1.1 4.1.2 4.1.3 4.1.4 VIM O 4.2.1 4.2.2 Consur 4.3.1 4.3.2 4.3.3 Cloud 4.4.1  rfaces a Core O 5.1.1 5.1.2 5.1.3	ying Resources Configuration and Dimensioning Virtualisation layer Compute Network Fabric Storage Backend penStack Services VIM Services Containerised OpenStack Services mable Infrastructure Resources and Services Support for Cloud Infrastructure Profiles and flavors Logical segregation and high availability Transaction Volume Considerations Topology and Control Plane Scenarios Edge Cloud Topology  md APIs penStack Services APIs Keystone API Glance API Cinder API Swift API	56 56 56 65 69 71 76 78 80 80 83 <b>84</b> 84 85 85
	4.1 4.2 4.3 4.4	Underly 4.1.1 4.1.2 4.1.3 4.1.4 VIM O 4.2.1 4.2.2 Consur 4.3.1 4.3.2 4.3.3 Cloud 4.4.1  rfaces at Core O 5.1.1 5.1.2 5.1.3 5.1.4	ying Resources Configuration and Dimensioning Virtualisation layer Compute Network Fabric Storage Backend penStack Services VIM Services Containerised OpenStack Services mable Infrastructure Resources and Services Support for Cloud Infrastructure Profiles and flavors Logical segregation and high availability Transaction Volume Considerations Topology and Control Plane Scenarios Edge Cloud Topology  md APIs penStack Services APIs Keystone API Glance API Cinder API Swift API Neutron API	56 56 56 65 67 71 76 78 80 80 83 <b>84</b> 84 84 85 85 86
	4.1 4.2 4.3 4.4	Underly 4.1.1 4.1.2 4.1.3 4.1.4 VIM O 4.2.1 4.2.2 Consur 4.3.1 4.3.2 4.3.3 Cloud 4.4.1  rfaces at Core O 5.1.1 5.1.2 5.1.3 5.1.4 5.1.5	ying Resources Configuration and Dimensioning Virtualisation layer Compute Network Fabric Storage Backend penStack Services VIM Services Containerised OpenStack Services mable Infrastructure Resources and Services Support for Cloud Infrastructure Profiles and flavors Logical segregation and high availability Transaction Volume Considerations Topology and Control Plane Scenarios Edge Cloud Topology  md APIs penStack Services APIs Keystone API Glance API Cinder API Swift API Neutron API Neutron API Nova API	56 56 56 65 67 71 76 78 80 80 83 <b>84</b> 84 84 85 86 86

Re	feren	es 13	0
		0.1.1 Autoscaling	9
y	<b>Gap</b> 9.1	Innovation, and Development The Gap	
9	Gap	Innovation, and Development 12	9
		Run OpenStack based cloud infrastructure Conformance	
		3.5.1 OpenStack API testing configuration	9
	8.5	OpenStack Testing Cookbook	8
		3.4.2 TC Mapping to Requirements	8
		3.4.1 RM/RA-1 Requirements	
	8.4	Fest Cases Traceability to Requirements	
		3.3.2 Test Case traceability	1
		3.3.1 Functest in a nutshell	9
	8.3	Conformance Test Suite	19
		3.2.3 Testing Cookbooks	8
		3.2.2 Test Case Integration	8
		3.2.1 Anuket Toolchains	
	8.2	Test Case Integration and Tooling	
	8.1	Requirements and Testing Principles	
8		rmance 10	
0	C		
		7.5.4 Logging, Monitoring, and Analytics (LMA) Framework	
		7.5.3 Alerting	
		7.5.2 Monitoring	
		7.5.1 Logging	
	7.5	Logging, Monitoring and Analytics	4
	7.4	Cloud Infrastructure and VIM Maintenance	4
		7.3.3 Configuration Management	4
		7.3.2 VIM deployment	
		7.3.1 Underlying resources provisioning	
	7.3	Cloud Infrastructure provisioning and configuration management	
	7.2	Mutable versus Immutable infrastructure	
	7.1	Procedural versus Declarative code	
7	_	tions and Life Cycle Management 10	
			-
			9
			9
			8
			8
		, e ,	8
		5.2.3 Confidentiality and Integrity	6
		5.2.2 Platform Access	4
		5.2.1 System Hardening	1
	6.2	Cloud Infrastructure and VIM Security	1
	6.1	Security Requirements	1
6	Secu	ity 9	1
		7.2.5 Datotout 1111	1
		5.2.4       Libvirt Interfaces       9         5.2.5       Barbican API       9	
			יטי 1
			00
		- E	
	5.2		0 0
	5.2	Consolidated Set of ADIs	0

## 1 Introduction

#### 1.1 Overview

This Reference Architecture is focussed on OpenStack as the Virtualised Infrastructure Manager (VIM) chosen based on the criteria laid out in the Cloud Infrastructure Reference Model [1] (referred to as "Reference Model" or "RM" in the document). OpenStack [2] has the advantage of being a mature and widely accepted open-source technology; a strong ecosystem of vendors that support it, the OpenInfra Foundation for managing the community, and, most importantly, it is widely deployed by the global operator community for both internal infrastructure and external facing products and services. This means that resources with the right skill sets to support a Cloud Infrastructure (or Network Function Virtualisation Infrastructure, NFVI [3]) are available. Another reason to choose OpenStack is that it has a large active community of vendors and operators, which means that any code or component changes needed to support the Common Telco Cloud Infrastructure requirements can be managed through the existing project communities' processes to add and validate the required features through well-established mechanisms.

#### 1.1.1 Vision

This Reference Architecture specifies OpenStack based Cloud Infrastructure for hosting NFV workloads, primarily VNFs (Virtual Network Functions). The Reference Architecture document can be used by operators to deploy Anuket conformant infrastructure; hereafter, "conformant" denotes that the resource can satisfy tests conducted to verify conformance with this reference architecture.

#### 1.2 Use Cases

Several NFV use cases are documented in OpenStack. For more examples and details refer to the OpenStack Use cases [4].

#### Examples include:

- Overlay networks: The overlay functionality design includes OpenStack Networking in Open vSwitch [5] GRE tunnel mode. In this case, the layer-3 external routers pair with VRRP, and switches pair with an implementation of MLAG to ensure that you do not lose connectivity with the upstream routing infrastructure.
- **Performance tuning**: Network level tuning for this workload is minimal. Quality of Service (QoS) applies to these workloads for a middle ground Class Selector depending on existing policies. It is higher than a best effort queue, but lower than an Expedited Forwarding or Assured Forwarding queue. Since this type of application generates larger packets with longer-lived connections, you can optimise bandwidth utilisation for long duration TCP. Normal bandwidth planning applies here with regards to benchmarking a session's usage multiplied by the expected number of concurrent sessions with overhead.
- Network functions: are software components that support the exchange of information (data, voice, multimedia) over a system's network. Some of these workloads tend to consist of a large number of small-sized packets that are short lived, such as DNS queries or SNMP traps. These messages need to arrive quickly and, thus, do not handle packet loss. Network function workloads have requirements that may affect configurations including at the hypervisor level. For an application that generates 10 TCP sessions per user with an average bandwidth of 512 kilobytes per second per flow and expected user count of ten thousand (10,000) concurrent users, the expected bandwidth plan is approximately 4.88 gigabits per second. The supporting network for this type of configuration needs to have a low latency and evenly distributed load across the topology. These types of workload benefit from having services local to the consumers of the service. Thus, use a multi-site approach,

as well as, deploying many copies of the application to handle load as close as possible to consumers. Since these applications function independently, they do not warrant running overlays to interconnect tenant networks. Overlays also have the drawback of performing poorly with rapid flow setup and may incur too much overhead with large quantities of small packets and therefore we do not recommend them. QoS is desirable for some workloads to ensure delivery. DNS has a major impact on the load times of other services and needs to be reliable and provide rapid responses. Configure rules in upstream devices to apply a higher-Class Selector to DNS to ensure faster delivery or a better spot in queuing algorithms.

#### 1.3 OpenStack Reference Release

This Reference Architecture document conforms to the OpenStack Wallaby [6] release. While many features and capabilities are conformant with many OpenStack releases, this document will refer to features, capabilities and APIs that are part of the OpenStack Wallaby release. For ease, this Reference Architecture document version can be referred to as "RA-1 OSTK Wallaby."

#### 1.4 Principles

#### 1.4.1 Architectural principles

This Reference Architecture for OpenStack based Cloud Infrastructure must obey the following set of architectural principles:

- 1. **Open-source preference:** for building Cloud Infrastructure solutions, components and tools, using open-source technology.
- 2. **Open APIs:** to enable interoperability, component substitution, and minimise integration efforts.
- 3. **Separation of concerns:** to promote lifecycle independence of different architectural layers and modules (e.g., disaggregation of software from hardware).
- 4. **Automated lifecycle management:** to minimise the end-to-end lifecycle costs, maintenance downtime (target zero downtime), and errors resulting from manual processes.
- 5. Automated scalability: of workloads to minimise costs and operational impacts.
- 6. Automated closed loop assurance: for fault resolution, simplification, and cost reduction of cloud operations.
- 7. Cloud nativeness: to optimise the utilisation of resources and enable operational efficiencies.
- 8. **Security compliance:** to ensure the architecture follows the industry best security practices and is at all levels compliant to relevant security regulations.
- 9. Resilience and Availability: to withstand Single Point of Failure.

#### 1.4.2 OpenStack specific principles

OpenStack considers the following Four Opens essential for success:

- · Open Source
- · Open Design
- · Open Development
- Open Community

This OpenStack Reference Architecture is organised around the three major Cloud Infrastructure resource types as core services of compute, storage and networking, and a set of shared services of identity management, image management, graphical user interface, orchestration engine, etc.

#### 1.5 Document Organisation

Chapter 2 defines the Reference Architecture requirements and, when appropriate, provides references to where these requirements are addressed in this document. The intent of this document is to address all of the mandatory ("must") requirements and the most useful of the other optional ("should") requirements. Chapter 3 and 4 cover the Cloud Infrastructure resources and the core OpenStack services, while the APIs are covered in Chapter 5. Chapter 6 covers the implementation and enforcement of security capabilities and controls. Life Cycle Management of the Cloud Infrastructure and VIM are covered in Chapter 7 with stress on Logging, Monitoring and Analytics (LMA), configuration management and some other operational items. Please note that Chapter 7 is not a replacement for the implementation, configuration and operational documentation that accompanies the different OpenStack distributions. Chapter 8 addresses the conformance. It provides an automated validation mechanism to test the conformance of a deployed cloud infrastructure to this reference architecture. Finally, Chapter 9 identifies certain Gaps that currently exist and plans on howto address them (for example, resources autoscaling).

## 1.6 Terminology

**Abstraction:** Process of removing concrete, fine-grained or lower-level details or attributes or common properties in the study of systems to focus attention on topics of greater importance or general concepts. It can be the result of decoupling.

**Anuket:** A LFN open-source project developing open reference infrastructure models, architectures, tools, and programs.

Cloud Infrastructure: A generic term covering NFVI, IaaS and CaaS capabilities - essentially the infrastructure on which a Workload can be executed. NFVI, IaaS and CaaS layers can be built on top of each other. In case of CaaS some cloud infrastructure features (e.g.: HW management or multitenancy) are implemented by using an underlying IaaS layer.

**Cloud Infrastructure Hardware Profile:** defines the behaviour, capabilities, configuration, and metrics provided by a cloud infrastructure hardware layer resources available for the workloads.

Host Profile: is another term for a Cloud Infrastructure Hardware Profile.

**Cloud Infrastructure Profile:** The combination of the Cloud Infrastructure Software Profile and the Cloud Infrastructure Hardware Profile that defines the capabilities and configuration of the Cloud Infrastructure resources available for the workloads.

**Cloud Infrastructure Software Profile:** defines the behaviour, capabilities and metrics provided by a Cloud Infrastructure Software Layer on resources available for the workloads.

Cloud Native Network Function (CNF): A cloud native network function (CNF) is a cloud native application that implements network functionality. A CNF consists of one or more microservices. All layers of a CNF are developed using Cloud Native Principles including immutable infrastructure, declarative APIs, and a "repeatable deployment process". This definition is derived from the Cloud Native Thinking for Telecommunications Whitepaper, which also includes further detail and examples.

**Compute Node:** An abstract definition of a server. A compute node can refer to a set of hardware and software that support the VMs or Containers running on it.

**Container:** A lightweight and portable executable image that contains software and all of its dependencies. OCI defines **Container** as "An environment for executing processes with configurable isolation and resource limitations. For example, namespaces, resource limits, and mounts are all part of the container environment." A **Container** provides operating-system-level virtualisation by abstracting the "user space". One big difference between **Containers** and **VMs** 

is that unlike VMs, where each VM is self-contained with all the operating systems components are within the VM package, containers "share" the host system's kernel with other containers.

Container Image: Stored instance of a container that holds a set of software needed to run an application.

**Core (physical):** An independent computer processing unit that can independently execute CPU instructions and is integrated with other cores on a multiprocessor (chip, integrated circuit die). Please note that the multiprocessor chip is also referred to as a CPU that is placed in a socket of a computer motherboard.

**CPU Type:** A classification of CPUs by features needed for the execution of computer programs; for example, instruction sets, cache size, number of cores.

**Decoupling, Loose Coupling:** Loosely coupled system is one in which each of its components has, or makes use of, little or no knowledge of the implementation details of other separate components. Loose coupling is the opposite of tight coupling

**Encapsulation:** Restricting of direct access to some of an object's components.

**External Network:** External networks provide network connectivity for a cloud infrastructure tenant to resources outside of the tenant space.

**Fluentd:** An open-source data collector for unified logging layer, which allows data collection and consumption for better use and understanding of data. **Fluentd** is a CNCF graduated project.

**Functest:** An open-source project part of Anuket LFN project. It addresses functional testing with a collection of state-of-the-art virtual infrastructure test suites, including automatic VNF testing.

**Hardware resources:** Compute/Storage/Network hardware resources on which the cloud infrastructure platform software, virtual machines and containers run on.

**Huge pages:** Physical memory is partitioned and accessed using the basic page unit (in Linux default size of 4 KB). Hugepages, typically 2 MB and 1GB size, allows large amounts of memory to be utilised with reduced overhead. In an NFV environment, huge pages are critical to support large memory pool allocation for data packet buffers. This results in fewer Translation Lookaside Buffers (TLB) lookups, which reduces the virtual to physical pages' address translations. Without huge pages enabled high TLB miss rates would occur thereby degrading performance.

**Hypervisor:** a software that abstracts and isolates workloads with their own operating systems from the underlying physical resources. Also known as a virtual machine monitor (VMM).

**Instance:** is a virtual compute resource, in a known state such as running or suspended, that can be used like a physical server. It can be used to specify VM Instance or Container Instance.

**Kibana:** An open-source data visualisation system.

**Kubernetes:** An open-source system for automating deployment, scaling, and management of containerised applications.

**Monitoring (Capability):** Monitoring capabilities are used for the passive observation of workload-specific traffic traversing the Cloud Infrastructure. Note, as with all capabilities, Monitoring may be unavailable or intentionally disabled for security reasons in a given cloud infrastructure instance.

**Multi-tenancy:** feature where physical, virtual or service resources are allocated in such a way that multiple tenants and their computations and data are isolated from and inaccessible by each other.

**Network Function** (**NF**): functional block or application that has well-defined external interfaces and well-defined functional behaviour. Within **NFV**, a **Network Function** is implemented in a form of **Virtualised NF** (VNF) or a **Cloud Native NF** (CNF).

**NFV Orchestrator (NFVO):** Manages the VNF lifecycle and **Cloud Infrastructure** resources (supported by the **VIM**) to ensure an optimised allocation of the necessary resources and connectivity.

**Network Function Virtualisation (NFV):** The concept of separating network functions from the hardware they run on by using a virtual hardware abstraction layer.

**Network Function Virtualisation Infrastructure (NFVI):** The totality of all hardware and software components used to build the environment in which a set of virtual applications (VAs) are deployed; also referred to as cloud infrastructure. The NFVI can span across many locations, e.g., places where data centres or edge nodes are operated. The network providing connectivity between these locations is regarded to be part of the cloud infrastructure. **NFVI** and **VNF** are the top-level conceptual entities in the scope of Network Function Virtualisation. All other components are sub-entities of these two main entities.

**Network Service (NS):** composition of **Network Function**(s) and/or **Network Service**(s), defined by its functional and behavioural specification, including the service lifecycle.

**Open Network Automation Platform (ONAP):** A LFN project developing a comprehensive platform for orchestration, management, and automation of network and edge computing services for network operators, cloud providers, and enterprises.

**ONAP OpenLab:** ONAP community lab.

**Open Platform for NFV (OPNFV):** A collaborative project under the Linux Foundation. OPNFV is now part of the LFN Anuket project. It aims to implement, test, and deploy tools for conformance and performance of NFV infrastructure.

**OPNFV Verification Program (OVP):** An open-source, community-led compliance and verification program aiming to demonstrate the readiness and availability of commercial NFV products and services using OPNFV and ONAP components.

**Platform:** A cloud capabilities type in which the cloud service user can deploy, manage and run customer-created or customer-acquired applications using one or more programming languages and one or more execution environments supported by the cloud service provider. Adapted from ITU-T Y.3500. This includes the physical infrastructure, Operating Systems, virtualisation/containerisation software and other orchestration, security, monitoring/logging and life-cycle management software.

**Prometheus:** An open-source monitoring and alerting system.

**Quota:** An imposed upper limit on specific types of resources, usually used to prevent excessive resource consumption by a given consumer (tenant, VM, container).

**Resource pool:** A logical grouping of cloud infrastructure hardware and software resources. A resource pool can be based on a certain resource type (for example, compute, storage and network) or a combination of resource types. A **Cloud Infrastructure** resource can be part of none, one or more resource pools.

**Simultaneous Multithreading (SMT):** Simultaneous multithreading (SMT) is a technique for improving the overall efficiency of superscalar CPUs with hardware multithreading. SMT permits multiple independent threads of execution on a single core to better utilise the resources provided by modern processor architectures.

Shaker: A distributed data-plane testing tool built for OpenStack.

**Software Defined Storage (SDS):** An architecture which consists of the storage software that is independent from the underlying storage hardware. The storage access software provides data request interfaces (APIs) and the SDS controller software provides storage access services and networking.

**Tenant:** cloud service users sharing access to a set of physical and virtual resources, ITU-T Y.3500. Tenants represent an independently manageable logical pool of compute, storage and network resources abstracted from physical hardware.

**Tenant Instance:** refers to an Instance owned by or dedicated for use by a single **Tenant**.

**Tenant (Internal) Networks:** Virtual networks that are internal to **Tenant Instances**.

**User**: Natural person, or entity acting on their behalf, associated with a cloud service customer that uses cloud services. Examples of such entities include devices and applications.

**Virtual CPU (vCPU):** Represents a portion of the host's computing resources allocated to a virtualised resource, for example, to a virtual machine or a container. One or more vCPUs can be assigned to a virtualised resource.

**Virtualised Infrastructure Manager (VIM):** Responsible for controlling and managing the Network Function Virtualisation Infrastructure (NFVI) compute, storage and network resources.

**Virtual Machine (VM):** virtualised computation environment that behaves like a physical computer/server. A **VM** consists of all of the components (processor (CPU), memory, storage, interfaces/ports, etc.) of a physical computer/server. It is created using sizing information or Compute Flavour.

**Virtualised Network Function (VNF):** A software implementation of a Network Function, capable of running on the Cloud Infrastructure. **VNFs** are built from one or more VNF Components (VNFC) and, in most cases, the VNFC is hosted on a single VM or Container.

**Virtual Compute resource (a.k.a. virtualisation container):** partition of a compute node that provides an isolated virtualised computation environment.

**Virtual Storage resource:** virtualised non-volatile storage allocated to a virtualised computation environment hosting a **VNFC**.

**Virtual Networking resource:** routes information among the network interfaces of a virtual compute resource and physical network interfaces, providing the necessary connectivity.

**VMTP:** A data path performance measurement tool built specifically for OpenStack clouds.

**Workload:** an application (for example **VNF**, or **CNF**) that performs certain task(s) for the users. In the Cloud Infrastructure, these applications run on top of compute resources such as **VMs** or **Containers**.

#### 1.7 Abbreviations

Abbreviation/Acronym	Definition
API	Application Programming Interface
BGP VPN	Border gateway Protocol Virtual Private network
CI/CD	Continuous Integration/Continuous Deployment
CNTT	Cloud iNfrastructure Task Force
CPU	Central Processing Unit
DNS	Domain Name System
DPDK	Data Plane Development Kit
DHCP	Dynamic Host Configuration Protocol
ECMP	Equal Cost Multi-Path routing
ETSI	European Telecommunications Standards Institute
FPGA	Field Programmable Gate Array
MB/GB/TB	MegaByte/GigaByte/TeraByte
GPU	Graphics Processing Unit
GRE	Generic Routing Encapsulation
GSM	Global System for Mobile Communications (originally Groupe Spécial Mobile)
GSMA	GSM Association
GSLB	Global Service Load Balancer
GUI	Graphical User Interface
НА	High Availability
HDD	Hard Disk Drive
HTTP	HyperText Transfer Protocol
HW	Hardware
IaaC (also IaC)	Infrastructure as a Code
IaaS	Infrastructure as a Service
ICMP	Internet Control Message Protocol
IMS	IP Multimedia Sub System
<u> </u>	continues on next page

Table 1.1 – continued from previous page

Abbreviation/Acronym	Table 1.1 – continued from previous page  Definition
IO	
IOPS	Input/Output
IPMI	Input/Output per Second
	Intelligent Platform Management Interface  Kernel-based Virtual Machine
KVM	
LCM	LifeCycle Management
LDAP	Lightweight Directory Access Protocol
LFN	Linux Foundation Networking
LMA	Logging, Monitoring and Analytics
LVM	Logical Volume Management
MANO	Management ANd Orchestration
MLAG	Multi-chassis Link Aggregation Group
NAT	Network Address Translation
NFS	Network File System
NFV	Network Function Virtualisation
NFVI	Network Function Virtualisation Infrastructure
NIC	Network Interface Card
NPU	Numeric Processing Unit
NTP	Network Time Protocol
NUMA	Non-Uniform Memory Access
OAI	Open Air Interface
OS	Operating System
OSTK	OpenStack
OPNFV	Open Platform for NFV
OVS	Open vSwitch
OWASP	Open Web Application Security Project
PCIe	Peripheral Component Interconnect Express
PCI-PT	PCIe PassThrough
PXE	Preboot Execution Environment
QoS	Quality of Service
RA	Reference Architecture
RA-1	Reference Architecture 1 (i.e., Reference Architecture for OpenStack-based Cloud In-
	frastructure)
RBAC	Role-based Access Control
RBD	RADOS Block Device
REST	Representational state transfer
RI	Reference Implementation
RM	Reference Model
SAST	Static Application Security Testing
SDN	Software Defined Networking
SFC	Service Function Chaining
SG	Security Group
SLA	Service Level Agreement
SMP	Symmetric MultiProcessing
SMT	Simultaneous MultiThreading
SNAT	Source Network Address Translation
SNMP	Simple Network Management Protocol
SR-IOV	Single Root Input Output Virtualisation
SSD SSD	Solid State Drive
SSL	Secure Sockets Layer
DOL	continues on next page

Table 1.1 – continued from previous page

Abbreviation/Acronym	Definition
SUT	System Under Test
TCP	Transmission Control Protocol
TLS	Transport Layer Security
ToR	Top of Rack
TPM	Trusted Platform Module
UDP	User Data Protocol
VIM	Virtualised Infrastructure Manager
VLAN	Virtual LAN
VM	Virtual Machine
VNF	Virtual Network Function
VRRP	Virtual Router Redundancy Protocol
VTEP	VXLAN Tunnel End Point
VXLAN	Virtual Extensible LAN
WAN	Wide Area Network
ZTA	Zero Trust Architecture

#### 1.8 Conventions

The key words "MUST", "MUST NOT", "required", "SHALL", SHALL NOT", "SHOULD", "SHOULD NOT", "recommended", "MAY", and "OPTIONAL" in this document are to be interpreted as described in RFC 2119 [7].

# 2 Architecture Requirements

This chapter includes both "Requirements" that must be satisfied in an RA-1 conformant implementation and "Recommendations" that are optional for implementation.

## 2.1 Reference Model Requirements

The tables below contain the requirements from the Reference Model [1] to cover the Basic and High-Performance profiles.

To ensure alignment with the infrastructure profile catalogue, the following requirements are referenced through:

- Those relating to Cloud Infrastructure Software Profiles
- Those relating to Cloud Infrastructure Hardware Profiles
- Those relating to Cloud Infrastructure Management
- Those relating to Cloud Infrastructure Security

# 2.1.1 Cloud Infrastructure Software Profile Requirements for Compute

Table 2.1: Reference Model Requirements: Cloud Infrastructure Software Profile Capabilities

Reference	Description	Requirement for Basic Profile	Requirement for High- Performance Profile	Specification Reference
e.cap.001	Max number of vCPU that can be assigned to a single instance by the Cloud Infrastructure	At least 16	At least 16	Compute Nodes
e.cap.002	Max memory that can be assigned to a single instance by the Cloud Infrastructure	at least 32 GB	at least 32 GB	Virtual Storage
e.cap.003	Max storage that can be assigned to a single instance by the Cloud Infrastructure	at least 320 GB	at least 320 GB	Virtual Storage and Storage Backend
e.cap.004	Max number of connection points that can be assigned to a single instance by the Cloud Infrastructure	6	6	Not Detailed
e.cap.005	Max storage that can be attached / mounted to an instance by the Cloud Infrastructure	Up to 16TB [*]	Up to 16TB [*]	Storage Backend
e.cap.006 / infra.com.cfg.003	CPU pinning support	Not required	Must support	Consumable Infras- tructure Resources and Services
e.cap.007 / infra.com.cfg.002	NUMA support	Not required	Must support	Consumable Infras- tructure Resources and Services
e.cap.018 / infra.com.cfg.005	Simultaneous Multi- threading (SMT) enabled	Must	Optional sup- port	Consumable Infras- tructure Resources and Services
i.cap.018 / infra.com.cfg.004	Huge pages configured	Not required	Must support	Consumable Infras- tructure Resources and Services

<sup>[\*]</sup> Defined in the .bronze configuration in "Storage extensions" in [1].

## 2.1.2 Cloud Infrastructure Software Profile Extensions Requirements for Compute

Table 2.2: Cloud Infrastructure Software Profile Extensions Requirements for Compute

Reference	Description	Profile Ex-	Profile Extra-	Specification Ref-
		tensions	Specs	erence
e.cap.008 /	IPSec Acceleration using	Compute		Acceleration
infra.com.acc.cfg.001	the virtio-ipsec interface	Intensive		
		GPU		
e.cap.010 /	Transcoding Acceleration	Compute	Video	Acceleration
infra.com.acc.cfg.002		Intensive	Transcod-	
		GPU	ing	
e.cap.011 /	Programmable Accelera-	Firmware-	Accelerator	Acceleration
infra.com.acc.cfg.003	tion	programmable		
		adapter		
e.cap.012	Enhanced Cache Manage-	Е	Е	Not detailed
	ment: L=Lean; E=Equal;			
	X=eXpanded			
e.cap.014 /	Hardware coprocessor	Compute		Acceleration
infra.com.acc.cfg.004	support (GPU/NPU)	Intensive		
		GPU		
e.cap.016 /	FPGA/other Acceleration	Firmware-		Acceleration
infra.com.acc.cfg.005	H/W	programmable		
		adapter		

## 2.1.3 Cloud Infrastructure Software Profile Requirements for Networking

The features and configuration requirements related to virtual networking for the two (2) types of Cloud Infrastructure Profiles are specified below followed by networking bandwidth requirements.

Table 2.3: Reference Model Requirements - Virtual Networking

Reference	Description	Requirement	Requirement	Specification Ref-
		for Basic	for High-	erence
		Profile	Performance	
			Profile	
infra.net.cfg.001	IO virtualisation using vir-	Must support	Must support	Virtualisation layer
_	tio1.1			
infra.net.cfg.002	The overlay network	Must support	No require-	Network Fabric
	encapsulation protocol	VXLAN,	ment specified	
	needs to enable ECMP	MPLSoUDP,		
	in the underlay to take	GENEVE,		
	advantage of the scale-out	other		
	features of the network			
	fabric			
infra.net.cfg.003	Network Address Transla-	Must support	Must support	Network Fabric
	tion			
infra.net.cfg.004	Security Groups	Must support	Must support	Workload Security
infra.net.cfg.005	SFC support	Not required	Must support	Virtual Networking -
				3rd party SDN solu-
				tion
infra.net.cfg.006	Traffic patterns symmetry	Must support	Must support	Not detailed

The required number of connection points to an instance is described in e.cap.004 above. The table below specifies the required bandwidth of those connection points.

Table 2.4: Reference Model Requirements - Network Interface Specifications

Reference	Description	Requirement	Requirement	Specification Ref-
		for Basic	for High	erence
		Profile	Performance	
			Profile	
n1, n2, n3, n4, n5, n6	1, 2, 3, 4, 5, 6 Gbps	Must support	Must support	Not detailed
n10, n20, n30, n40, n50,	10, 20, 30, 40, 50, 60 Gbps	Must support	Must support	Not detailed
n60				
n25, n50, n75, n100, n125,	25, 50, 75, 100, 125, 150	Optional	Must support	Not detailed
n150	Gbps			
n50, n100, n150, n200,	50, 100, 150, 200, 250,	Optional	Must support	Not detailed
n250, n300	300 Gbps			
n100, n200, n300, n400,	100, 200, 300, 400, 500,	Optional	Must support	Not detailed
n500, n600	600 Gbps			

## 2.1.4 Cloud Infrastructure Software Profile Extensions Requirements for Networking

Table 2.5: Cloud Infrastructure Software Profile Extensions Requirements for Networking

Reference	Description	Requirement for Basic Profile	Requirement for High- Performance Profile	Specification Reference
e.cap.013 /	SR-IOV over PCI-PT	N	Y	Compute Nodes
infra.hw.nac.cfg.004				
e.cap.019 /	vSwitch optimisation	N	Y	Compute Nodes and
infra.net.acc.cfg.001	(DPDK)			Network quality of
				service
e.cap.015 /	SmartNIC (for HW Of-	N	Optional	Acceleration
infra.net.acc.cfg.002	fload)			
e.cap.009 /	Crypto acceleration	N	Optional	Not detailed
infra.net.acc.cfg.003				
infra.net.acc.cfg.004	Crypto Acceleration Inter-	N	Optional	Not detailed
	face			

## 2.1.5 Cloud Infrastructure Software Profile Requirements for Storage

Table 2.6: Reference Model Requirements - Cloud Infrastructure Software Profile Requirements for Storage

Reference	Description	Requirement	Requirement	Specification Ref-
		for Basic	for High-	erence
		Profile	Performance	
			Profile	
infra.stg.cfg.002	Storage Block	Must support	Must support	Storage and Cinder
infra.stg.cfg.003	Storage with replication	Not required	Must support	Storage and Trans-
				action Volume Con-
				siderations
infra.stg.cfg.004	Storage with encryption	Must support	Must support	Storage
infra.stg.acc.cfg.001	Storage IOPS oriented	Not required	Must support	Storage
infra.stg.acc.cfg.002	Storage capacity oriented	Not required	Not required	Storage

## 2.1.6 Cloud Infrastructure Software Profile Extensions Requirements for Storage

Table 2.7: Reference Model Requirements - Cloud Infrastructure Software Profile Extensions Requirements for Storage

Reference	Description	Profile Ex-	Profile Extra-	Specification Ref-
		tensions	Specs	erence
infra.stg.acc.cfg.001	Storage IOPS oriented	Storage In-		Not detailed
		tensive High-		
		performance		
		storage		
infra.stg.acc.cfg.002	Storage capacity oriented	High Capacity		Not detailed

# 2.1.7 Cloud Infrastructure Hardware Profile Requirements

 $\label{lem:conditional} \begin{tabular}{ll} Table 2.8: Reference Model Requirements - Cloud Infrastructure Hardware Profile Requirements \\ \end{tabular}$ 

Reference	Description	Requirement for Basic for High- Profile Performance Profile		Specification Reference
infra.hw.001	CPU Architecture (Values such as x64, ARM, etc.)			
infra.hw.cpu.cfg.001	Minimum number of CPU (Sockets)	2	2	Compute
infra.hw.cpu.cfg.002	Minimum number of Cores per CPU	20	20	Compute
infra.hw.cpu.cfg.003	NUMA	Not required	Must support	Compute
infra.hw.cpu.cfg.004	Simultaneous Multi- threading/Symmetric Multiprocessing (SMT/SMP)	Must support	Optional	Compute
infra.hw.stg.hdd.cfg.001	Local Storage HDD	No require- ment specified	No require- ment specified	Consumable Infras- tructure Resources and Services
infra.hw.stg.ssd.cfg.002	Local Storage SSD	Should sup- port	Should sup- port	Consumable Infras- tructure Resources and Services
infra.hw.nic.cfg.001	Total Number of NIC Ports available in the host	4	4	Compute
infra.hw.nic.cfg.002	Port speed specified in Gbps (minimum values)	10	25	Consumable Infras- tructure Resources and Services
infra.hw.pci.cfg.001	Number of PCIe slots available in the host	8	8	Not detailed
infra.hw.pci.cfg.002	PCIe speed	Gen 3	Gen 3	Not detailed
infra.hw.pci.cfg.003	PCIe Lanes	8	8	Not detailed
infra.hw.nac.cfg.003	Compression	No require- ment specified	No require- ment specified	Not detailed

## 2.1.8 Cloud Infrastructure Hardware Profile Extensions Requirements

Table 2.9: Reference Model Requirements - Cloud Infrastructure Hardware Profile Extensions Requirements

Reference	Description	Requirement for Basic Profile	Requirement for High- Performance Profile	Specification Reference
e.cap.014 / infra.hw.cac.cfg.001	GPU	N	Optional	Acceleration
e.cap.016 / infra.hw.cac.cfg.002	FPGA/other Acceleration H/W	N	Optional	Acceleration
e.cap.009 / infra.hw.nac.cfg.001	Crypto Acceleration	N	Optional	Acceleration
e.cap.015 / infra.hw.nac.cfg.002	SmartNIC	N	Optional	Acceleration
infra.hw.nac.cfg.003	Compression	Optional	Optional	Acceleration
e.cap.013 / infra.hw.nac.cfg.004	SR-IOV over PCI-PT	N	Yes	Compute node configurations for Profiles and OpenStack Flavors

## 2.1.9 Cloud Infrastructure Management Requirements

 ${\bf Table~2.10:~Reference~Model~Requirements-Cloud~Infrastructure~Management~Requirements}$ 

Reference	Description	Requirement (common to all Profiles)	Specification Reference
e.man.001	Capability to allocate virtual compute resources to a workload	Must support	Resources and Services exposed to VNFs
e.man.002	Capability to allocate virtual storage resources to a workload	Must support	Resources and Services exposed to VNFs
e.man.003	Capability to allocate virtual networking resources to a workload	Must support	Resources and Services exposed to VNFs
e.man.004	Capability to isolate resources between tenants	Must support	Tenant Isolation
e.man.005	Capability to manage workload software images	Must support	Glance
e.man.006	Capability to provide information related to allocated virtualised resources per tenant	Must support	Logging, Monitor- ing and Analytics
e.man.007	Capability to notify state changes of allocated resources	Must support	Logging, Monitor- ing and Analytics
e.man.008	Capability to collect and expose performance information on virtualised resources allocated	Must support	Logging, Monitor- ing and Analytics
e.man.009	Capability to collect and notify fault information on virtualised resources	Must support	Logging, Monitor- ing and Analytics

# 2.1.10 Cloud Infrastructure Security Requirements

# **System Hardening Requirements**

Table 2.11: Reference Model Requirements - System Hardening Requirements

Reference	sub-category	Description	Specification Reference
sec.gen.001	Hardening	The Platform MUST maintain the specified configuration	Security LCM and Cloud Infrastruc- ture provisioning and configuration management
sec.gen.002	Hardening	All systems part of Cloud Infrastructure MUST support hardening as defined in CIS Password Policy Guide [8]	Password policy
sec.gen.003	Hardening	All servers part of Cloud Infrastructure MUST support a root of trust and secure boot	Server boot harden- ing
sec.gen.004	Hardening	The Operating Systems of all the servers part of Cloud Infrastructure MUST be hardened by removing or disabling unnecessary services, applications and network protocols, configuring operating system user authentication, configuring resource controls, installing and configuring additional security controls where needed, and testing the security of the Operating System (NIST SP 800-123)	Function and Soft- ware
sec.gen.005	Hardening	The Platform MUST support Operating System level access control	System Access
sec.gen.006	Hardening	The Platform <b>MUST</b> support Secure logging. Logging with root account <b>MUST</b> be prohibited when root privileges are not required	System Access
sec.gen.007	Hardening	All servers part of Cloud Infrastructure <b>MUST</b> be Time synchronised with authenticated Time ser- vice	Security Logs Time Synchronisation
sec.gen.008	Hardening	All servers part of Cloud Infrastructure <b>MUST</b> be regularly updated to address security vulnerabilities	Security LCM
sec.gen.009	Hardening	The Platform MUST support software integrity protection and verification	Integrity of Open- Stack components configuration
sec.gen.010	Hardening	The Cloud Infrastructure <b>MUST</b> support encrypted storage, for example, block, object and file storage, with access to encryption keys restricted based on a need to know (Controlled Access Based on the Need to Know [9])	Confidentiality and Integrity
sec.gen.012	Hardening	The Operator MUST ensure that only authorised actors have physical access to the underlying infrastructure	This requirement's verification MUST be part of the organisation's security process

Table 2.11 – continued from previous page

Reference	sub-category	Description	Specification Ref-
			erence
sec.gen.013	Hardening	The Platform MUST ensure that only authorised	System Access
		actors have logical access to the underlying infras-	
		tructure	
sec.gen.015	Hardening	Any change to the Platform MUST be logged as	Security LCM
		a security event, and the logged event MUST in-	
		clude the identity of the entity making the change,	
		the change, the date and the time of the change	

## **Platform and Access Requirements**

 $\begin{tabular}{lll} Table 2.12: & Reference Model Requirements - Platform and Access Requirements \\ \end{tabular}$ 

Reference	sub-category	Description	Specification Ref-
			erence
sec.sys.001	Access	The Platform MUST support authenticated and	RBAC
-		secure access to API, GUI and command line in-	
		terfaces	
sec.sys.002	Access	The Platform MUST support Traffic Filtering for	Workload Security
-		workloads (for example, Firewall)	
sec.sys.003	Access	The Platform MUST support Secure and en-	Confidentiality and
-		crypted communications, and confidentiality and	Integrity
		integrity of network	
sec.sys.004	Access	The Cloud Infrastructure MUST support authenti-	Confidentiality and
-		cation, integrity and confidentiality on all network	Integrity
		channels	
sec.sys.005	Access	The Cloud Infrastructure MUST segregate the un-	Confidentiality and
-		derlay and overlay networks	Integrity
sec.sys.006	Access	The Cloud Infrastructure <b>MUST</b> be able to utilise	Identity Security
		the Cloud Infrastructure Manager identity lifecy-	
		cle management capabilities	
sec.sys.007	Access	The Platform MUST implement controls enforc-	RBAC
		ing separation of duties and privileges, least priv-	
		ilege use and least common mechanism (Role-	
		Based Access Control)	
sec.sys.008	Access	The Platform <b>MUST</b> be able to assign the Entities	Workload Security
		that comprise the tenant networks to different trust	
		domains. Communication between different trust	
		domains is not allowed, by default	
sec.sys.009	Access	The Platform MUST support creation of Trust Re-	Logical segregation
		lationships between trust domains. These maybe	and high availabil-
		uni-directional relationships where the trusting	ity
		domain trusts another domain (the "trusted do-	
		main") to authenticate users for them them or to	
		allow access to its resources from the trusted do-	
		main. In a bidirectional relationship both domain	
		are "trusting" and "trusted"	

Table 2.12 – continued from previous page

Reference	sub-category	Description	Specification Reference
sec.sys.010	Access	For two or more domains without existing trust re-	Logical segregation
		lationships, the Platform MUST NOT allow the	and high availabil-
		effect of an attack on one domain to impact the	ity
		other domains either directly or indirectly	
sec.sys.011	Access	The Platform <b>MUST NOT</b> reuse the same authen-	System Access
		tication credentials (e.g., key pairs) on different	
		Platform components (e.g., different hosts, or dif-	
		ferent services)	
sec.sys.012	Access	The Platform MUST protect all secrets by using	Barbican
		strong encryption techniques and storing the pro-	
		tected secrets externally from the component (e.g.,	
		in OpenStack Barbican)	
sec.sys.013	Access	The Platform MUST generate secrets dynamically	Barbican
		as and when needed	
sec.sys.015	Access	The Platform MUST NOT contain back door en-	Not detailed
		tries (unpublished access points, APIs, etc.)	
sec.sys.016	Access	Login access to the Platform's components MUST	Security LCM
		be through encrypted protocols such as SSH v2 or	
		TLS v1.2 or higher. Note: Hardened jump servers	
		isolated from external networks are recommended	
sec.sys.017	Access	The Platform MUST provide the capability of	Confidentiality and
		using digital certificates that comply with X.509	Integrity
		standards issued by a trusted Certification Author-	
		ity	
sec.sys.018	Access	The Platform <b>MUST</b> provide the capability of al-	Confidentiality and
		lowing certificate renewal and revocation	Integrity
sec.sys.019	Access	The Platform <b>MUST</b> provide the capability of test-	Confidentiality and
		ing the validity of a digital certificate (CA signa-	Integrity
		ture, validity period, non revocation identity)	

# **Confidentiality and Integrity Requirements**

 $\label{lem:confidentiality} \mbox{ Table 2.13: Reference Model Requirements - Confidentiality and Integrity Requirements}$ 

Reference	sub-category	Description	Specification Reference
sec.ci.001	Confidentiality /	The Platform MUST support Confidentiality and	Confidentiality and
	Integrity	Integrity of data at rest and in transit	Integrity
sec.ci.003	Confidentiality /	The Platform MUST support Confidentiality and	Confidentiality and
	Integrity	Integrity of data related metadata	Integrity
sec.ci.004	Confidentiality	The Platform MUST support Confidentiality of	Confidentiality and
		processes and restrict information sharing with	Integrity
		only the process owner (e.g., tenant)	
sec.ci.005	Confidentiality /	The Platform MUST support Confidentiality and	Confidentiality and
	Integrity	Integrity of process- related metadata and restrict	Integrity
		information sharing with only the process owner	
		(e.g., tenant)	
sec.ci.006	Confidentiality /	The Platform MUST support Confidentiality and	Platform Access
	Integrity	Integrity of workload resource utilisation (RAM,	
		CPU, Storage, Network I/O, cache, hardware of-	
		fload) and restrict information sharing with only	
		the workload owner (e.g., tenant)	
sec.ci.007	Confidentiality /	The Platform MUST NOT allow Memory Inspec-	Platform Access
	Integrity	tion by any actor other than the authorised actors	
		for the Entity to which Memory is assigned (e.g.,	
		tenants owning the workload), for Lawful Inspec-	
		tion, and for secure monitoring services. Adminis-	
		trative access MUST be managed using Platform	
		Identity Lifecycle Management	
sec.ci.008	Confidentiality	The Cloud Infrastructure MUST support tenant	Workload Security
		networks segregation	

# **Workload Security Requirements**

 $\label{thm:continuous} \mbox{Table 2.14: Reference Model Requirements - Workload Security Requirements}$ 

Reference	sub-category	Description	Specification Ref-
			erence
sec.wl.001	Workload	The Platform <b>MUST</b> support Workload placement	Workload Security
		policy	
sec.wl.002	Workload	The Cloud Infrastructure MUST provide methods	Cloud Infrastruc-
		to ensure the platform's trust status and integrity	ture and VIM
		(e.g., remote attestation, Trusted Platform Mod-	Security
		ule)	
sec.wl.003	Workload	The Platform MUST support secure provisioning	Workload Security
		of Workloads	
sec.wl.004	Workload	The Platform MUST support Location assertion	Workload Security
		(for mandated in- country or location require-	
		ments)	
sec.wl.005	Workload	The Platform MUST support the separation of	Workload Security
		production and non- production Workloads	
sec.wl.006	Workload	The Platform MUST support the separation of	Workload Security
		Workloads based on their categorisation (for ex-	
		ample, payment card information, healthcare, etc.)	
sec.wl.007	Workload	The Operator MUST implement processes and	Image Security
		tools to verify NF authenticity and integrity	

# **Image Security Requirements**

Table 2.15: Reference Model Requirements - Image Security Requirements

Reference	sub-category	Description	Specification Reference
sec.img.001	Image	Images from untrusted sources MUST NOT be used	Image Security
sec.img.002	Image	Images <b>MUST</b> be scanned to be maintained free from known vulnerabilities	Image Security
sec.img.003	Image	Images <b>MUST NOT</b> be configured to run with privileges higher than the privileges of the actor authorised to run them	Image Security
sec.img.004	Image	Images MUST only be accessible to authorised actors	Integrity of Open- Stack components configuration
sec.img.005	Image	Image Registries MUST only be accessible to authorised actors	Integrity of Open- Stack components configuration
sec.img.006	Image	Image Registries <b>MUST</b> only be accessible over networks that enforce authentication, integrity and confidentiality	Integrity of Open- Stack components configuration
sec.img.007	Image	Image registries <b>MUST</b> be clear of vulnerable and out of date versions	Image Security
sec.img.008	Image	Images <b>MUST NOT</b> include any secrets. Secrets include passwords, cloud provider credentials, SSH keys, TLS certificate keys, etc.	Image Security

# **Security LCM Requirements**

Table 2.16: Reference Model Requirements - Security LCM Requirements

Reference	sub-category	Description	Specification Reference
sec.lcm.001	LCM	The Platform MUST support Secure Provisioning, Availability, and Deprovisioning (Secure Clean- Up) of workload resources where Secure Clean- Up includes tear-down, defense against virus or other attacks	Monitoring and Security Audit
sec.lcm.002	LCM	The Cloud Operator <b>MUST</b> use management protocols limiting security risk such as SNMPv3, SSH v2, ICMP, NTP, syslog and TLS v1.2 or higher	Security LCM
sec.lcm.003	LCM	The Cloud Operator MUST implement and strictly follow change management processes for Cloud Infrastructure, Infrastructure Manager and other components of the cloud, and Platform change control on hardware	Monitoring and Security Audit
sec.lcm.005	LCM	Platform MUST provide logs and these logs MUST be monitored for anomalous behaviour	Monitoring and Se- curity Audit
sec.lcm.006	LCM	The Platform <b>MUST</b> verify the integrity of all Resource management requests	Confidentiality and Integrity of tenant data (sec.ci.001)
sec.lcm.007	LCM	The Platform <b>MUST</b> be able to update newly instantiated, suspended, hibernated, migrated and restarted images with current time information	Not detailed
sec.lcm.008	LCM	The Platform <b>MUST</b> be able to update newly instantiated, suspended, hibernated, migrated and restarted images with relevant DNS information	Not detailed
sec.lcm.009	LCM	The Platform <b>MUST</b> be able to update the tag of newly instantiated, suspended, hibernated, migrated and restarted images with relevant geolocation (geographical) information	Not detailed
sec.lcm.010	LCM	The Platform <b>MUST</b> log all changes to geolocation along with the mechanisms and sources of location information (i.e. GPS, IP block, and timing)	Not detailed
sec.lcm.011	LCM	The Platform MUST implement Security life cycle management processes including the proactive update and patching of all deployed Cloud Infrastructure software	Patches
sec.lcm.012	LCM	The Platform <b>MUST</b> log any access privilege escalation	What to Log / What NOT to Log

## **Monitoring and Security Audit Requirements**

The Platform is assumed to provide configurable alerting and notification capability and the operator is assumed to have automated systems, policies and procedures to act on alerts and notifications in a timely fashion. In the following the monitoring and logging capabilities can trigger alerts and notifications for appropriate action.

Table 2.17: Reference Model Requirements - Monitoring and Security Audit Requirements

Reference	sub-category	Description	Specification Reference
sec.mon.001	Monitoring / Audit	Platform MUST provide logs and these logs MUST be regularly monitored for events of interest. The logs MUST contain the following fields: event type, date/time, protocol, service or program used for access, success/failure, login ID or process ID, IP address and ports (source and destination) involved	Required Fields
sec.mon.002	Monitoring	Security logs MUST be time synchronised	Security Logs Time Synchronisation
sec.mon.003	Monitoring	The Platform <b>MUST</b> log all changes to time server source, time, date and time zones	Security Logs Time Synchronisation
sec.mon.004	Audit	The Platform <b>MUST</b> secure and protect Audit logs (containing sensitive information) both in-transit and at rest	Security LCM
sec.mon.005	Monitoring / Audit	The Platform MUST Monitor and Audit various behaviours of connection and login attempts to detect access attacks and potential access attempts and take corrective accordingly actions	What to Log / What NOT to Log
sec.mon.006	Monitoring / Audit	The Platform MUST Monitor and Audit operations by authorised account access after login to detect malicious operational activity and take corrective actions	Monitoring and Security Audit
sec.mon.007	Monitoring / Audit	The Platform <b>MUST</b> Monitor and Audit security parameter configurations for compliance with defined security policies	Integrity of Open- Stack components configuration
sec.mon.008	Monitoring / Audit	The Platform MUST Monitor and Audit externally exposed interfaces for illegal access (attacks) and take corrective security hardening measures	Confidentiality and Integrity of communications (sec.ci.001)
sec.mon.009	Monitoring / Audit	The Platform <b>MUST</b> Monitor and Audit service for various attacks (malformed messages, signalling flooding and replaying, etc.) and take corrective actions accordingly	Monitoring and Security Audit
sec.mon.010	Monitoring / Audit	The Platform MUST Monitor and Audit running processes to detect unexpected or unauthorised processes and take corrective actions accordingly	Monitoring and Security Audit
sec.mon.011	Monitoring / Audit	The Platform MUST Monitor and Audit logs from infrastructure elements and workloads to detected anomalies in the system components and take corrective actions accordingly	Creating Logs

Table 2.17 – continued from previous page

Reference	sub-category	Description	Specification Ref-
			erence
sec.mon.012	Monitoring / Audit	The Platform MUST Monitor and Audit Traffic	Confidentiality and
		patterns and volumes to prevent malware down-	Integrity
		load attempts	
sec.mon.013	Monitoring	The monitoring system MUST NOT affect the se-	Not detailed
		curity (integrity and confidentiality) of the infras-	
		tructure, workloads, or the user data (through back	
		door entries)	
sec.mon.015	Monitoring	The Platform MUST ensure that the Monitoring	Monitoring and Se-
		systems are never starved of resources and MUST	curity Audit
		activate alarms when resource utilisation exceeds	
		a configurable threshold	
sec.mon.017	Audit	The Platform MUST audit systems for any miss-	Patches
		ing security patches and take appropriate actions	
sec.mon.018	Monitoring	The Platform, starting from initialisation, MUST	Where to Log
		collect and analyse logs to identify security events,	
		and store these events in an external system	
sec.mon.019	Monitoring	The Platform's components MUST NOT include	What to Log / What
		an authentication credential, e.g., password, in any	NOT to Log
		logs, even if encrypted	
sec.mon.020	Monitoring / Audit	The Platform's logging system MUST support the	Data Retention
		storage of security audit logs for a configurable pe-	
		riod of time	
sec.mon.021	Monitoring	The Platform MUST store security events locally	Where to Log
		if the external logging system is unavailable and	
		SHALL periodically attempt to send these to the	
		external logging system until successful	

## **Open-Source Software Security Requirements**

Table 2.18: Reference Model Requirements - Open-Source Software Security Requirements

Reference	sub-category	Description	Specification Ref-
			erence
sec.oss.001	Software	Open-source code MUST be inspected by tools	Image Security
		with various capabilities for static and dynamic	
		code analysis	
sec.oss.002	Software	The CVE (Common Vulnerabilities and Expo-	Patches
		sures) MUST be used to identify vulnerabilities	
		and their severity rating for open-source code part	
		of Cloud Infrastructure and workloads software	
sec.oss.003	Software	Critical and high severity rated vulnerabilities	Patches
		MUST be fixed in a timely manner. Refer to the	
		CVSS (Common Vulnerability Scoring System) to	
		know a vulnerability score and its associated rate	
		(low, medium, high, or critical)	
sec.oss.004	Software	A dedicated internal isolated repository separated	Workload Security
		from the production environment MUST be used	
		to store vetted open-source content	

## **laaC security Requirements**

## **Secure Code Stage Requirements**

Table 2.19: Reference Model Requirements: IaaC Security Requirements, Secure Code Stage

Reference	sub-category	Description	Specification Ref-
			erence
sec.code.001	IaaC	SAST -Static Application Security Testing MUST	Workload Security
		be applied during Secure Coding stage triggered	
		by Pull, Clone or Comment trigger. Security	
		testing that analyses application source code for	
		software vulnerabilities and gaps against bestprac-	
		tices. Example: open source OWASP range of	
		tools	

## Continuous Build, Integration and Testing Stage Requirements

Table 2.20: Reference Model Requirements - IaaC Security Requirements, Continuous Build, Integration and Testing Stage

Reference	sub-category	Description	Specification Ref-
			erence
sec.bld.003	IaaC	Image Scan MUST be applied during the Contin-	Image Security
		uous Build, Integration and Testing stage triggered	
		by Package trigger, example: A push of a container	
		image to a containerregistry MAY trigger a vul-	
		nerability scan before the image becomes available	
		in the registry	

## **Continuous Delivery and Deployment Stage Requirements**

Table 2.21: Reference Model Requirements - IaaC Security Requirements, Continuous Delivery and Deployment Stage

Reference	sub-category	Description	Specification Ref-
			erence
sec.del.001	IaaC	Image Scan MUST be applied during the Contin-	Image Security
		uous Delivery and Deployment stage triggered by	
		Publish to Artifact and Image Repository trigger.	
		Example: GitLab uses the open source Clair en-	
		gine for container image scanning	
sec.del.002	IaaC	Code Signing MUST be applied during the Con-	Image Security
		tinuous Deliveryand Deployment stage and Image	
		Repository trigger. Code Signing provides authen-	
		tication to assure that downloaded files are form	
		the publisher named on the certificate	
sec.del.004	IaaC	Component Vulnerability Scan MUST be applied	Image Security
		during the Continuous Delivery and Deployment	
		stage triggered by Instantiate Infrastructure trig-	
		ger. The vulnerability scanning system is deployed	
		on the cloud platform to detect security vulnera-	
		bilities of specified components through scanning	
		and to provide timely security protection. Exam-	
		ple: OWASP Zed Attack Proxy (ZAP)	

## **Runtime Defence and Monitoring Requirements**

Table 2.22: Reference Model Requirements - IaaC Security Requirements, Runtime Defence and Monitoring Stage

Reference	sub-category	Description	Specification Ref-
			erence
sec.run.001	IaaC	Component Vulnerability Monitoring MUST be	Not detailed
		continuously applied during the Runtime Defence	
		and monitoring stage. Security technology that	
		monitors components like virtual servers and as-	
		sesses data, applications, and infrastructure forse-	
		curity risks	

## **Compliance with Standards Requirements**

Table 2.23: Reference Model Requirements: Compliance with Standards

Reference	sub-category	Description	Specification Ref-
			erence
sec.std.012	Standards	The Public Cloud Operator MUST, and the Pri-	Not detailed
		vate Cloud Operator MAY be certified to be com-	
		pliant with the International Standard on Aware-	
		ness Engagements (ISAE) 3402 (in the US:SSAE	
		16); International Standard on Awareness Engage-	
		ments (ISAE) 3402. US Equivalent: SSAE16	

## 2.2 Architecture and OpenStack Requirements

"Architecture" in this chapter refers to Cloud Infrastructure (referred to as NFVI by ETSI) and VIM, as specified in Reference Model Chapter 3.

## 2.2.1 General Requirements

Table 2.24: General Requirements

Reference	sub-category	Description	Specification Ref-
			erence
gen.ost.01	Open source	The Architecture MUST use OpenStack APIs	Consolidated Set of
			APIs
gen.ost.02	Open source	The Architecture MUST support dynamic request	Consolidated Set of
		and configuration of virtual resources (compute,	APIs
		network, storage) through OpenStack APIs	
gen.rsl.01	Resiliency	The Architecture MUST support resilient Open-	Containerised
		Stack components that are required for the contin-	OpenStack Services
		ued availability of running workloads	
gen.avl.01	Availability	The Architecture MUST provide High Availabil-	Underlying Re-
		ity for OpenStack components	sources Con-
			figuration and
			Dimensioning

## 2.2.2 Infrastructure Requirements

Table 2.25: Infrastructure Requirements

Reference	sub-category	Description	Specification Ref-
			erence
inf.com.01	Compute	The Architecture MUST provide compute re-	Cloud Workload
		sources for instances	Services
inf.com.04	Compute	The Architecture MUST be able to support mul-	Support for Cloud
		tiple CPU type options to support various infras-	Infrastructure Pro-
		tructure profiles (Basic and High Performance)	files and flavors
inf.com.05	Compute	The Architecture MUST support Hardware Plat-	Support for Cloud
		forms with NUMA capabilities	Infrastructure Pro-
			files and flavors
inf.com.06	Compute	The Architecture <b>MUST</b> support CPU Pinning of	Support for Cloud
		the vCPUs of an instance	Infrastructure Pro-
			files and flavors
inf.com.07	Compute	The Architecture MUST support different hard-	Cloud partitioning:
		ware configurations to support various infrastruc-	Host Aggregates,
		ture profiles (Basic and High Performance)	Availability Zones

Table 2.25 – continued from previous page

Reference	sub-category	Description Description	Specification Ref-
inf.com.08	Compute	The Architecture MUST support allocating cer-	Claud nartitioning
1111.00111.08	Compute	tain number of host cores for all non-tenant work-	Cloud partitioning: Host Aggregates,
		loads such as for OpenStack services. SMT	Host Aggregates, Availability Zones
		threads can be allocated to individual OpenStack	Availability Zones
		services or their components. Dedicating host	
		cores to certain workloads (e.g., OpenStack ser-	
		vices) [10]. Please see example, Configuring lib-	
		virt compute nodes for CPU pinning [11]	
inf.com.09	Compute	The Architecture <b>MUST</b> ensure that the host cores	Pinned and Un-
1111.00111.09	Compate	assigned to non-tenant and tenant workloads are	pinned CPUs
		SMT aware: that is, a host core and its associated	punion of ou
		SMT threads are either all assigned to non-tenant	
		workloads or all assigned to tenant workloads	
inf.stg.01	Storage	The Architecture MUST provide remote (not di-	Storage
J		rectly attached to the host) Block storage for In-	
		stances	
inf.stg.02	Storage	The Architecture MUST provide Object storage	Swift
_		for Instances. Operators MAY choose not to im-	
		plement Object Storage but MUST be cognizant	
		of the the risk of "Compliant VNFs" failing in their	
		environment	
inf.nw.01	Network	The Architecture MUST provide virtual network	Neutron API
		interfaces to instances	
inf.nw.02	Network	The Architecture MUST include capabilities for	Virtual Networking -
		integrating SDN controllers to support provision-	3rd party SDN solu-
		ing of network services, from the SDN OpenStack	tion
		Neutron service, such as networking of VTEPs to	
		the Border Edge based VRFs	
inf.nw.03	Network	The Architecture MUST support low latency and	Network Fabric
		high throughput traffic needs	
inf.nw.05	Network	The Architecture <b>MUST</b> allow for East/West ten-	Network Fabric
		ant traffic within the cloud (via tunnelled encapsu-	
	NT . 1	lation overlay such as VXLAN or Geneve)	37 . 7
inf.nw.07	Network	The Architecture MUST support network re-	Network
· · · · · · 10	N	siliency	N7
inf.nw.10	Network	The Cloud Infrastructure Network Fabric MUST	Network
		be capable of enabling highly available (Five 9's	
inf.nw.15	Network	or better) Cloud Infrastructure	Noutron Estanciana
1111.11W.13	INCLWOLK	The Architecture MUST support multiple net-	Neutron Extensions
		working options for Cloud Infrastructure to sup-	and OpenStack Neu-
		port various infrastructure profiles (Basic and High Performance)	tron Plugins [12]
inf.nw.16	Network	The Architecture <b>MUST</b> support dual stack IPv4	Not detailed
1111.11W.1U	INCLWOIR	and IPv6 for tenant networks and workloads	1 NOT UCTATION
		and if vo for tenant hetworks and workloads	

# 2.2.3 VIM Requirements

Table 2.26: VIM Requirements

Reference	sub-category	Description	Specification Ref-
			erence
vim.01	General	The Architecture MUST allow infrastructure re-	Resources and
		source sharing	Services exposed to
			VNFs
vim.03	General	The Architecture MUST allow VIM to discover	Placement API
		and manage Cloud Infrastructure resources	
vim.05	General	The Architecture <b>MUST</b> include image repository	Glance API
		management	
vim.07	General	The Architecture MUST support multi-tenancy	Multi-Tenancy (exe-
			cution environment)
vim.08	General	The Architecture MUST support resource tagging	OpenStack Re-
			source Tags [13]

# 2.2.4 Interfaces & APIs Requirements

Table 2.27: Interfaces and APIs Requirements

Reference	sub-category	Description	Specification Reference
int.api.01	API	The Architecture <b>MUST</b> provide APIs to access the authentication service and the associated mandatory features detailed in chapter 5	Keystone API
int.api.02	API	The Architecture MUST provide APIs to access the image management service and the associated mandatory features detailed in chapter 5	Glance API
int.api.03	API	The Architecture <b>MUST</b> provide APIs to access the block storage management service and the associated mandatory features detailed in chapter 5	Cinder API
int.api.04	API	The Architecture <b>MUST</b> provide APIs to access the object storage management service and the associated mandatory features detailed in chapter 5	Swift API
int.api.05	API	The Architecture <b>MUST</b> provide APIs to access the network management service and the associated mandatory features detailed in chapter 5	Neutron API
int.api.06	API	The Architecture <b>MUST</b> provide APIs to access the compute resources management service and the associated mandatory features detailed in chapter 5	Nova API
int.api.07	API	The Architecture <b>MUST</b> provide GUI access to tenant facing cloud platform core services except at Edge/Far Edge clouds	Horizon
int.api.08	API	The Architecture <b>MUST</b> provide APIs needed to discover and manage Cloud Infrastructure resources	Placement API
int.api.09	API	The Architecture <b>MUST</b> provide APIs to access the orchestration service	Heat API
int.api.10	API	The Architecture MUST expose the latest version and microversion of the APIs for the given Anuket OpenStack release for each of the OpenStack core services	Core OpenStack Services APIs

# 2.2.5 Tenant Requirements

Table 2.28: Tenant Requirements

Reference	sub-category	Description	Specification Ref-
			erence
tnt.gen.01	General	The Architecture MUST support self-service	Horizon and Cloud
		dashboard (GUI) and APIs for users to deploy,	Workload Services
		configure and manage their workloads	

# 2.2.6 Operations and LCM

Table 2.29: LCM Requirements

Reference	sub-category	Description	Specification Ref-
			erence
lcm.gen.01	General	The Architecture MUST support zero downtime	Not detailed
		of running workloads when the number of com-	
		pute hosts and/or the storage capacity is being ex-	
		panded or unused capacity is being removed	
lcm.adp.02	Automated deploy-	The Architecture MUST support upgrades of soft-	Containerised
	ment	ware, provided by the cloud provider, so that the	OpenStack Services
		running workloads are not impacted (viz., hitless	
		upgrades). Please note that this means that the ex-	
		isting data plane services SHOULD not fail (go	
		down)	

# 2.2.7 Assurance Requirements

Table 2.30: Assurance Requirements

Reference	sub-category	Description	Specification Ref-
			erence
asr.mon.01	Integration	The Architecture <b>MUST</b> include integration with	Logging, Monitor-
		various infrastructure components to support col-	ing and Analytics
		lection of telemetry for assurance monitoring and	
		network intelligence	
asr.mon.03	Monitoring	The Architecture MUST allow for the collection	Logging, Monitor-
		and dissemination of performance and fault infor-	ing and Analytics
		mation	
asr.mon.04	Network	The Cloud Infrastructure Network Fabric and	Logging, Monitor-
		Network Operating System MUST provide net-	ing and Analytics
		work operational visibility through alarming and	
		streaming telemetry services for operational man-	
		agement, engineering planning, troubleshooting,	
		and network performance optimisation	

# 2.3 Architecture and OpenStack Recommendations

The requirements listed in this section are optional, and are not required in order to be deemed a conformant implementation.

#### 2.3.1 General Recommendations

Table 2.31: General Recommendations

Reference	sub-category	Description	Notes
gen.cnt.01	Cloud nativeness	The Architecture SHOULD consist of stateless	OpenStack consists
		service components. However, where state is re-	of both stateless
		quired it MUST be kept external to the component	and stateful services
			where the stateful
			services utilise a
			database. For latter
			see Configuring the
			stateful services
			[14]
gen.cnt.02	Cloud nativeness	The Architecture <b>SHOULD</b> consist of service	
		components implemented as microservices that	
		are individually dynamically scalable	
gen.scl.01	Scalability	The Architecture <b>SHOULD</b> support policy driven	This requirement
		auto-scaling.	is currently not
			addressed but will
			likely be supported
			through Senlin [15],
			cluste management
			service
gen.rsl.02	Resiliency	The Architecture SHOULD support resilient	
		OpenStack service components that are not sub-	
		ject to gen.rsl.01	

#### 2.3.2 Infrastructure Recommendations

Table 2.32: Infrastructure Recommendations

Reference	sub-category	Description	Notes
inf.com.02	Compute	The Architecture <b>SHOULD</b> include industry stan-	
		dard hardware management systems at both HW	
		device level (embedded) and HW platform level	
		(external to device)	
inf.com.03	Compute	The Architecture SHOULD support Symmetric	
		Multiprocessing with shared memory access as	
		well as Simultaneous Multithreading	
inf.stg.08	Storage	The Architecture SHOULD allow use of exter-	
		nally provided large archival storage for its Backup	
		/ Restore / Archival needs	

Table 2.32 – continued from previous page

Reference	sub-category	Description	Notes
inf.stg.09	Storage	The Architecture <b>SHOULD</b> make available all	
		non-host OS / Hypervisor / Host systems storage	
		as network-based Block, File or Object Storage for	
		tenant/management consumption	
inf.stg.10	Storage	The Architecture <b>SHOULD</b> provide local Block	Virtual Storage
		storage for Instances	
inf.nw.04	Network	The Architecture <b>SHOULD</b> support service func-	
		tion chaining	
inf.nw.06	Network	The Architecture <b>SHOULD</b> support Distributed	
		Virtual Routing (DVR) to allow compute nodes to	
		route traffic efficiently	
inf.nw.08	Network	The Cloud Infrastructure Network Fabric	
		SHOULD embrace the concepts of open net-	
		working and disaggregation using commodity	
		networking hardware and disaggregated Network	
		Operating Systems	
inf.nw.09	Network	The Cloud Infrastructure Network Fabric	
		SHOULD embrace open-based standards and	
		technologies	
inf.nw.11	Network	The Cloud Infrastructure Network Fabric	
		<b>SHOULD</b> be architected to provide a standard-	
		ised, scalable, and repeatable deployment model	
		across all applicable Cloud Infrastructure sites	
inf.nw.17	Network	The Architecture <b>SHOULD</b> use dual stack IPv4	
		and IPv6 for Cloud Infrastructure internal net-	
		works	
inf.acc.01	Acceleration	The Architecture <b>SHOULD</b> support Application	Acceleration
		Specific Acceleration (exposed to VNFs)	
inf.acc.02	Acceleration	The Architecture <b>SHOULD</b> support Cloud Infras-	OpenStack Future -
		tructure Acceleration (such as SmartNICs)	Specs defined [16]
inf.acc.03	Acceleration	The Architecture MAY rely on on SR-IOV PCI-	
		Pass through to provide acceleration to VNFs	
inf.img.01	Image	The Architecture <b>SHOULD</b> make the immutable	Glance
		images available via location independent means	

## 2.3.3 VIM Recommendations

Table 2.33: VIM Recommendations

Reference	sub-category	Description	Notes
vim.02	General	The Architecture <b>SHOULD</b> support deployment	Containerised
		of OpenStack components in containers	OpenStack Services
vim.04	General	The Architecture SHOULD support Enhanced	
		Platform Awareness (EPA) only for discovery of	
		infrastructure resource capabilities	
vim.06	General	The Architecture <b>SHOULD</b> allow orchestration	
		solutions to be integrated with VIM	
vim.09	General	The Architecture SHOULD support horizontal	
		scaling of OpenStack core services	

## 2.3.4 Interfaces and APIs Recommendations

Table 2.34: Interfaces and APIs Recommendations

Reference	sub-category	Description	Notes	
int.acc.01	Acceleration	The Architecture <b>SHOULD</b> provide an open and		
		standard acceleration interface to VNFs		
int.acc.02	Acceleration	The Architecture <b>SHOULD NOT</b> rely on SR-IOV	duplicate	of
		PCI-Pass through for acceleration interface ex-	inf.acc.03	under
		posed to VNFs	"Infrastructur	re
			Recommenda	ation"

#### 2.3.5 Tenant Recommendations

This section is left blank for future use.

## 2.3.6 Operations and LCM Recommendations

Table 2.35: LCM Recommendations

Reference	sub-category	Description	Notes
lcm.adp.01	Automated deploy-	The Architecture <b>SHOULD</b> allow for cookie cut-	
	ment	ter automated deployment, configuration, provi-	
		sioning and management of multiple Cloud Infras-	
		tructure sites	
lcm.adp.03	Automated deploy-	The Architecture SHOULD support hitless up-	
	ment	grade of all software provided by the cloud	
		provider that are not covered by lcm.adp.02.	
		Whenever hitless upgrades are not feasible, at-	
		tempt <b>SHOULD</b> be made to minimise the duration	
		and nature of impact	
lcm.adp.04	Automated deploy-	The Architecture <b>SHOULD</b> support declarative	
	ment	specifications of hardware and software assets	
		for automated deployment, configuration, mainte-	
		nance and management	
lcm.adp.05	Automated deploy-	The Architecture <b>SHOULD</b> support automated	
	ment	process for Deployment and life-cycle manage-	
		ment of VIM Instances	
lcm.cid.02	CI/CD	The Architecture <b>SHOULD</b> support integrating	
		with CI/CD Toolchain for Cloud Infrastructure and	
		VIM components Automation	

## 2.3.7 Assurance Recommendations

Table 2.36: Assurance Recommendations

Reference	sub-category	Description	Notes
asr.mon.02	Monitoring	The Architecture <b>SHOULD</b> support Network In-	
		telligence capabilities that allow richer diagnostic	
		capabilities which take as input broader set of data	
		across the network and from VNF workloads	

# 2.3.8 Security Recommendations

# **System Hardening Recommendations**

Table 2.37: System Hardening Recommendations

Reference	sub-category	Description	Notes
sec.gen.011	Hardening	The Cloud Infrastructure <b>SHOULD</b> support Read	
		and Write only storage partitions (write only per-	
		mission to one or more authorised actors)	
sec.gen.014	Hardening	All servers part of Cloud Infrastructure SHOULD	
		support measured boot and an attestation server	
		that monitors the measurements of the servers	

## **Platform and Access Recommendations**

Table 2.38: Platform and Access Recommendations

Reference	sub-category	Description	Notes
sec.sys.014	Access	The Platform <b>SHOULD</b> use Linux Security Mod-	
		ules such as SELinux to control access to resources	
sec.sys.020	Access	The Cloud Infrastructure architecture SHOULD	Zero Trust Ar-
		rely on Zero Trust principles to build a secure by	chitecture (ZTA)
		design environment	described in NIST
			SP 800-207

# **Confidentiality and Integrity Recommendations**

Table 2.39: Confidentiality and Integrity Recommendations

Reference	sub-category	Description	Notes
sec.ci.002	Confidentiality /	The Platform <b>SHOULD</b> support self-encrypting	
	Integrity	storage devices	
sec.ci.009	Confidentiality /	For sensitive data encryption, the key management	
	Integrity	service SHOULD leverage a Hardware Security	
		Module to manage and protect cryptographic keys	

# **Workload Security Recommendations**

Table 2.40: Workload Security Recommendations

Reference	sub-category	Description	Notes
sec.wl.007	Workload	The Operator <b>SHOULD</b> implement processes and	
		tools to verify VNF authenticity and integrity	

# **Image Security Recommendations**

Table 2.41: Image Security Recommendations

Reference	sub-category	Description	Notes
sec.img.009	Image	CIS Hardened Images SHOULD be used when-	
		ever possible	
sec.img.010	Image	Minimalist base images <b>SHOULD</b> be used when-	
		ever possible	

# **Security LCM Recommendations**

Table 2.42: LCM Security Recommendations

Reference	sub-category	Description	Notes
sec.lcm.004	LCM	The Cloud Operator <b>SHOULD</b> support automated	
		templated approved changes; Templated approved	
		changes for automation where available	

# **Monitoring and Security Audit Recommendations**

The Platform is assumed to provide configurable alerting and notification capability and the operator is assumed to have automated systems, policies and procedures to act on alerts and notifications in a timely fashion. In the following the monitoring and logging capabilities can trigger alerts and notifications for appropriate action.

Table 2.43: Monitoring and Security Audit Recommendations

Reference	sub-category	Description	Notes
sec.mon.014	Monitoring	The Monitoring systems SHOULD not impact	
		IaaS, PaaS, and SaaS SLAs including availability	
		SLAs	
sec.mon.016	Monitoring	The Platform Monitoring components <b>SHOULD</b>	
		follow security best practices for auditing, includ-	
		ing secure logging and tracing	

# **Open-Source Software Security Recommendations**

Table 2.44: Open-Source Software Security Recommendations

Reference	sub-category	Description	Notes
sec.oss.005	Software	A Software Bill of Materials (SBOM) <b>SHOULD</b>	NTIA SBOM [17]
		be provided or build, and maintained to identify	
		the software components and their origins. Inven-	
		tory of software components	

# **laaC security Recommendations**

# **Secure Design and Architecture Stage**

Table 2.45: Reference Model Requirements: IaaC Security, Design and Architecture Stage

Reference	sub-category	Description	Notes
sec.arch.001	IaaC	Threat Modelling methodologies and tools SHOULD be used during the Secure Design and Architecture stage triggered by Software Feature Design trigger. Methodology to identify and understand threats impacting a resource or set of resources	It MAY be done manually or using tools like open source OWASP Threat Dragon
sec.arch.002	IaaC	Security Control Baseline Assessment <b>SHOULD</b> be performed during the Secure Design and Architecture stage triggered by Software Feature Design trigger	Typically done manually by internal or independent assessors

# **Secure Code Stage Recommendations**

Table 2.46: Reference Model Requirements: IaaC Security, Secure Code Stage

Reference	sub-category	Description	Notes	
sec.code.002	IaaC	SCA - Software Composition Analysis <b>SHOULD</b>	Example:	open
		be applied during Secure Coding stage triggered	source C	WASP
		by Pull, Clone or Comment trigger. Security test-	range of tools	3
		ing that analyses application source code or com-		
		piled code for software components with known		
		vulnerabilities		
sec.code.003	IaaC	Source Code Review SHOULD be performed	Typically don	e man-
		continuously during Secure Coding stage.	ually.	
sec.code.004	IaaC	Integrated SAST via IDE Plugins SHOULD be		
		used during Secure Coding stage triggered by		
		Developer Code trigger. On the local machine:		
		through the IDE or integrated test suites; triggered		
		on completion of coding by developer		
sec.code.005	IaaC	SAST of Source Code Repo SHOULD be per-		
		formed during Secure Coding stage triggered by		
		Developer Code trigger. Continuous delivery pre		
		-deployment: scanning prior to deployment		

# **Continuous Build, Integration and Testing Stage Recommendations**

Table 2.47: Reference Model Requirements: IaaC Security, Continuous Build, Integration and Testing Stage

Reference	sub-category	Description	Notes
sec.bld.001	IaaC	SAST -Static Application Security Testing	Example: open
		SHOULD be applied during the Continuous	source OWASP
		Build, Integration and Testing stage triggered by	range of tools.
		Build and Integrate trigger	
sec.bld.002	IaaC	SCA - Software Composition Analysis SHOULD	Example: open
		be applied during the Continuous Build, Integra-	source OWASP
		tion and Testing stage triggered by Build and Inte-	range of tools
		grate trigger	
sec.bld.004	IaaC	SDAST - Dynamic Application Security Test-	Example: OWASP
		ing <b>SHOULD</b> be applied during the Continuous	ZAP
		Build, Integration and Testing stage triggered by	
		Stage & Test trigger. Security testing that analy-	
		ses a running application by exercising application	
		functionality and detecting vulnerabilities based	
		on application behaviour and response	
sec.bld.005	IaaC	Fuzzing <b>SHOULD</b> be applied during the Contin-	Example: GitLab
		uous Build, Integration and testing stage triggered	Open Sources
		by Stage & Test trigger. Fuzzing or fuzz testing	Protocol Fuzzer
		is an automated software testing technique that in-	Community Edition
		volves providing invalid, unexpected, or random	
		data as inputs to a computer program	
sec.bld.006	IaaC	IAST - Interactive Application Security Test-	Example: Contrast
		ing <b>SHOULD</b> be applied during the Continuous	Community Edition
		Build, Integration and Testing stage triggered by	
		Stage & Test trigger. Software component de-	
		ployed with an application that assesses applica-	
		tion behaviour and detects presence of vulnerabil-	
		ities on an application being exercised in realistic	
		testing scenarios	

# **Continuous Delivery and Deployment Stage Recommendations**

Table 2.48: Reference Model Requirements: IaaC Security, Continuous Delivery and Deployment Stage

Reference	sub-category	Description	Notes
sec.del.003	IaaC	Artifact and Image Repository Scan SHOULD be	Example: GitLab
		continuously applied during the Continuous De-	uses the open source
		livery and Deployment stage	Clair engine for
			container scanning

# **Runtime Defence and Monitoring Recommendations**

Table 2.49: Reference Model Requirements: Iaac Security, Runtime Defence and Monitoring Stage

Reference	sub-category	Description	Notes
sec.run.002	IaaC	RASP - Runtime Application Self-Protection	
		SHOULD be continuously applied during the	
		Runtime Defence and Monitoring stage. Security	
		technology deployed within the target application	
		in production for detecting, alerting, and blocking	
		attacks	
sec.run.003	IaaC	Application testing and Fuzzing SHOULD be	Example: GitLab
		continuously applied during the Runtime Defence	Open Sources
		and Monitoring stage. Fuzzing or fuzz testing is an	Protocol Fuzzer
		automated software testing technique that involves   Community Editi	
		providing invalid, unexpected, or random data as	
		inputs to a computer program	
sec.run.004	IaaC	Penetration Testing <b>SHOULD</b> be continuously ap-	
		plied during the Runtime Defence and Monitoring	ually
		stage	

# **Compliance with Standards Recommendations**

Table 2.50: Compliance with Security Recommendations

Reference	sub-category	Description	Notes
sec.std.001	Standards	The Cloud Operator <b>SHOULD</b> comply with Cen-	
		ter for Internet Security CIS Controls [18]	
sec.std.002	Standards	The Cloud Operator, Platform and Workloads	
		<b>SHOULD</b> follow the guidance in the CSA Secu-	
		rity Guidance for Critical Areas of Focus in Cloud	
		Computing (latest version)- CSA, Cloud Security	
		Alliance [19]	
sec.std.003	Standards	The Platform and Workloads SHOULD follow	
		the guidance in the OWASP Cheat Sheet Series	
		(OCSS) [20] - OWASP, Open Web Application Se-	
		curity Project [21]	
sec.std.004	Standards	The Cloud Operator, Platform and Workloads	
		<b>SHOULD</b> ensure that their code is not vulnerable	
		to the OWASP Top Ten Security Risks [22]	
sec.std.005	Standards	The Cloud Operator, Platform and Workloads	
		<b>SHOULD</b> strive to improve their maturity on the	
		OWASP Software Maturity Model (SAMM) [23]	
sec.std.006	Standards	The Cloud Operator, Platform and Workloads	
		<b>SHOULD</b> utilise the OWASP Web Security Test-	
		ing Guide [24]	
sec.std.007	Standards	The Cloud Operator, and Platform <b>SHOULD</b> sat-	
		isfy the requirements for Information Manage-	
		ment Systems specified in ISO/IEC 27001 [25];	
		ISO/IEC 27001 is the international Standard for	
		best-practice information security management	
		systems (ISMSs)	
	•	200	tinues on nevt nage

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Table 2.50 – continued from previous page

Reference	sub-category	Description	Notes
sec.std.008	Standards	The Cloud Operator, and Platform SHOULD im-	
		plement the Code of practice for Security Controls	
		specified ISO/IEC 27002:2013 (or latest) [26]	
sec.std.009	Standards	The Cloud Operator, and Platform SHOULD	
		implement the ISO/IEC 27032:2012 (or latest)	
		Guidelines for Cybersecurity techniques [27];	
		ISO/IEC 27032 is the international Standard fo-	
		cusing explicitly on cybersecurity	
sec.std.010	Standards	The Cloud Operator SHOULD conform to the	
		ISO/IEC 27035 standard for incidence manage-	
		ment; ISO/IEC 27035 is the international Standard	
		for incident management	
sec.std.011	Standards	The Cloud Operator SHOULD conform to the	
		ISO/IEC 27031 standard for business continuity;	
		ISO/IEC 27031 - ISO/IEC 27031 is the interna-	
		tional Standard for ICT readiness for business con-	
		tinuity	

# 3 Cloud Infrastructure Architecture - OpenStack

This Reference Architecture aims to provide an OpenStack distribution agnostic reference architecture that includes the Network Function Virtualisation Infrastructure (NFVI) and Virtual Infrastructure Manager (VIM). The different OpenStack distributions, without the not up-streamed vendor specific enhancements, are assumed to be Anuket conformant. This Reference Architecture allows operators to provide a common OpenStack-based architecture for any Anuket compliant VNF to be deployed and operated as expected. The purpose of this chapter is to outline all the components required to provide the Cloud Infrastructure (NFVI and the VIM) in a consistent and reliable way.

OpenStack [2] is already very well documented and, hence, this document will describe the specific OpenStack services and features, Cloud Infrastructure features and how we expect them to be implemented.

This reference architecture provides optionality in terms of pluggable components such as SDN, hardware acceleration and support tools.

The Cloud Infrastructure layer includes the physical infrastructure which is then offered as virtual resources via a hypervisor. The VIM is the OpenStack Wallaby release.

This chapter is organised as follows:

- Consumable Infrastructure Resources and Services: these are infrastructure services and resources being exposed northbound for consumption
  - Multi-tenancy with quotas
    - \* Virtual compute: vCPU / vRAM
    - \* Virtual storage: Ephemeral, Persistent and Image
    - $*\ Virtual\ networking\ \hbox{-}\ neutron\ standalone:}\ network\ plugin,\ virtual\ switch,\ accelerator\ features$
    - \* Virtual networking 3rd party SDN solution
    - \* Additional network services: Firewall, DC Gateway
- Cloud Infrastructure Management Software (VIM): is how we manage the Consumable Infrastructure Resources and Services

- VIM Core services (keystone, cinder, nova, neutron, etc.)
  - \* Tenant Separation
  - \* Host aggregates providing resource pooling
  - \* Flavor<sup>1</sup> management
- Underlying Resources: are what provides the resources that allow the Consumable Infrastructure Resources and Services to be created and managed by the Cloud Infrastructure Management Software (VIM).
  - Virtualisation
  - Physical infrastructure
    - \* Compute
    - \* Network: Spine/Leaf; East/West and North/South traffic
    - \* Storage

# 3.1 Resources and Services exposed to VNFs

This section will describe the different services that are exposed for the VNF consumption within the execution zone:

- Tenants: to provide isolated environments
- Virtual Compute: to provide computing resources
- · Virtual Storage: to provide storage capacity and performance
- Virtual networking: to provide connectivity within the Cloud Infrastructure and with external networks

# 3.1.1 Multi-Tenancy (execution environment)

The multi tenancy service permits hosting of several VNF projects with the assurance of isolated environments for each project. Tenants or confusingly "Projects" in OpenStack are isolated environments that enable workloads to be logically separated from each other with:

- · differentiated set of associated users
- role-based access of two levels admin or member (see *RBAC*).
- quota system to provide maximum resources that can be consumed.

This RA does not intend to restrict how workloads are distributed across tenants.

### 3.1.2 Virtual Compute (vCPU and vRAM)

The virtual compute resources (vCPU and vRAM) used by the VNFs behave like their physical counterparts. A physical core is an actual processor and can support multiple vCPUs through Simultaneous Multithreading (SMT) and CPU overbooking. With no overbooking and SMT of 2 (2 threads per core), each core can support 2 vCPUs. With the same SMT of 2 and overbooking factor of 4, each core can support 8 vCPUs. The performance of a vCPU can be affected by various configurations such as CPU pinning, NUMA alignment, and SMT.

The configuration of the virtual resources will depend on the software and hardware profiles and the flavour (resource sizing) needed to host VNF components. Profiles are defined in "Profiles, Profile Extensions & Flavours" in [1].

<sup>&</sup>lt;sup>1</sup> Please note "flavours" is used in the Reference Model and shall continue to be used in the context of specifying the geometry of the virtual resources. The term "flavor" is used in this document in the OpenStack context including when specifying configurations; the OpenStack term flavor includes the profile configuration information as "extra specs".

## 3.1.3 Virtual Storage

In the Reference Model [1], the "Storage for tenant consumption" section details consumption models for tenants: Platform native, object storage, shared file storage and archival. The choice of a solution will depend on the storage use case needs.

The two storage services offered by Cloud Infrastructure are:

- · Persistent storage
- · Ephemeral storage

The OpenStack services, Cinder for block storage and Swift for Object Storage, are discussed below in Section "Cloud Infrastructure Management Software (VIM)".

Ephemeral data is typically stored on the compute host's local disks, in the form of a file system as part of the provisioning. This storage is volatile, it is deleted when instances are stopped. In environments that support live instance migration between compute hosts, the ephemeral data would need to be stored in a storage system shared between the compute hosts such as on persistent block or object storage.

Three types of persistent data storage are supported in OpenStack:

- · Block storage
- · Object storage
- Shared file systems storage

The OpenStack Storage Table [28] explains the differences between the storage types and typical use cases.

Block storage is dedicated to persistent data. Data is stored in the form of volumes. Block storage is managed by OpenStack Cinder service and storage Backends. OpenStack compatible storage backend drivers table [29] lists the storage backends compatible with Cinder and their capabilities.

The Object storage is a persistent data storage, not attached to an instance. Data is accessed via API. Object storage is managed by OpenStack Swift.

Images are persistent data, stored using the OpenStack Glance service.

Cinder, Swift, and Glance services are discussed in the section VIM OpenStack Services.

# 3.1.4 Virtual Networking Neutron standalone

Neutron is an OpenStack project that provides "network connectivity as a service" between interface devices (e.g., vNICs) managed by other OpenStack services (e.g., Nova). Neutron allows users to create networks, subnets, ports, routers, etc. Neutron also facilitates traffic isolation between different subnets - within as well as across project(s) by using different type drivers/mechanism drivers that use VLANs, VxLANs, GRE (Generic Routing Encapsulation) tunnels, etc. For Neutron API consumer, this is abstracted and provided by Neutron. Multiple network segments are supported by Neutron via ML2 plugins to simultaneously utilise variety of layer 2 networking technologies like VLAN, VxLAN, GRE, etc. Neutron also allows to create routers to connect layer 2 networks via "neutron-13-agent". In addition, floating IP support is also provided that allows a project VM to be accessed using a public IP.

## 3.1.5 Virtual Networking - 3rd party SDN solution

SDN (Software Defined Networking) controllers separate control and data (user) plane functions where the control plane programmatically configures and controls all network data path elements via open APIs. Open Networking Forum (ONF) defines SDN as "Software-Defined Networking (SDN) is an emerging architecture that is dynamic, manageable, cost-effective, and adaptable, making it ideal for the high-bandwidth, dynamic nature of today's applications. This architecture decouples the network control and forwarding functions enabling the network control to become directly programmable and the underlying infrastructure to be abstracted for applications and network services."

The key messages of the SDN definition are:

- Decoupling of control and forwarding functions into control plane and data plane
- Networking capabilities that can be instantiated, deployed, configured, and managed like software. Network control is programmable and supports dynamic, manageable, and adaptable networking.
- · Support for both overlay and underlay networking

OpenStack Neutron supports open APIs and a pluggable backend where different plugins can be incorporated in the neutron-server.

Plugins for various SDN controllers include either the standard ML-2 plugin or specific monolithic plugins. Neutron supports both core plugins that deal with L2 connectivity and IP address management, and service plugins that support services such as L3 routing, Load Balancers, Firewalls, etc.

Below we will explore an example of an SDN controller from LFN projects, that can be integrated with a Neutron plugin, to help overcome a number of shortcomings of the vanilla Neutron and provide many needed features that can be consumed by VNF/CNF.

### **Tungsten Fabric (SDN Controller)**

Tungsten Fabric [30], an open source SDN in Linux Foundation Networking, offers neutron networking through ML2 based plugin, additionally it supports advanced networking features beyond basic neutron networking via monolithic plugin. It also supports the same advanced networking features via CNI plugin in Kubernetes. Hence, it works as a multi-stack SDN to support VMs, containers, and baremetal workloads. It provides separation of control plane functions and data plane functions with its two components:

- Tungsten Fabric Controller- a set of software services that maintains a model of networks and network policies, typically running on several servers for high availability
- Tungsten Fabric vRouter- installed in each host that runs workloads (virtual machines or containers), the vRouter performs packet forwarding and enforces network and security policies

It is based on proven, standards-based networking technologies but repurposed to work with virtualised workloads and cloud automation in data centres that can range from large scale enterprise data centres to much smaller telco DC (aka POPs). It provides many enhanced features over the native networking implementations of orchestrators, including:

- · Highly scalable, multi-tenant networking
- Multi-tenant IP address management
- DHCP, ARP proxies to avoid flooding into networks
- Efficient edge replication for broadcast and multicast traffic
- Local, per-tenant DNS resolution
- · Distributed firewall with access control lists
- · Application-based security policies
- Distributed load balancing across hosts

- Network address translation (1:1 floating IPs and distributed SNAT)
- Service chaining with virtual network functions
- · Dual stack IPv4 and IPv6
- BGP peering with gateway routers
- BGP as a Service (BGPaaS) for distribution of routes between privately managed customer networks and service provider networks

Based on the network layering concepts introduced in the "Network" section in [1], the Tungsten Fabric Controller performs functions of both the SDN underlay (SDNu) and overlay (SDNo) controllers.

The SDN controller exposes a NB API that can be consumed by ETSI MANO for VNF/CNF onboarding, network service onboarding and dynamic service function chaining.

#### 3.1.6 Acceleration

Acceleration deals with both hardware and software accelerations. Hardware acceleration is the use of specialised hardware to perform some function faster than is possible by executing the same function on a general-purpose CPU or on a traditional networking (or other I/O) device (e.g., NIC, switch, storage controller, etc.). The hardware accelerator covers the options for ASICs, SmartNIC, FPGAs, GPU, etc. to offload the main CPU, and to accelerate workload performance. Cloud Infrastructure should manage the accelerators by plugins and provide the acceleration capabilities to VNFs.

With the acceleration abstraction layer defined, hardware accelerators as well as software accelerators can be abstracted as a set of acceleration functions (or acceleration capabilities) which exposes a common API to either the VNF or the host.

# 3.2 Virtualised Infrastructure Manager (VIM)

The Cloud Infrastructure Management Software (VIM) provides the services for the management of Consumable Resources/Services.

#### 3.2.1 VIM Core services

OpenStack is a complex, multi-project framework, and so we will initially focus on the core services required to provide Infrastructure-as-a-Service (IaaS) as this is generally all that is required for Cloud Infrastructure/VIM use cases. Other components are optional and provide functionality above and beyond Cloud Infrastructure/VIM requirements.

The architecture consists of the core services shown in the figure below; Ironic is an optional OpenStack service needed only for bare-metal containers. The rest of this document will address the specific Anuket conformant implementation requirements and recommendations for the core services.

We will refer to the functions above as falling into the following categories to avoid any confusion with other terminology that may be used:

- · Foundation node
- · Control nodes
- Compute nodes
- Other supporting service nodes, e.g., network, shared storage, logging, monitoring and alerting.

Each deployment of OpenStack should be a unique cloud with its own API endpoint. Sharing underlying cloud resources across OpenStack clouds is not recommended.



Figure 3.1: OpenStack Core Services

## **OpenStack Services Topology**

OpenStack software services are distributed over 2 planes:

- Control Plane that hosts all Control and Management services
- Data Plane (a.k.a. User plane) that provides physical and virtual resources (compute, storage and networking) for the actual virtual workloads to run.

The architecture based on OpenStack technology relies on different types of nodes associated with specific roles:

- · Controller node types with control and management services, which include VIM functionalities
- Compute node types running workloads
- Network node types offering L3 connectivity
- Storage node types offering external attached storage (block, object, flat files)

The data plane consists of the compute nodes. It is typical to consider the other node types to be part of the control plane. The following figure depicts the 4 types of nodes constitutive of the Infrastructure: control, compute, network and storage nodes.

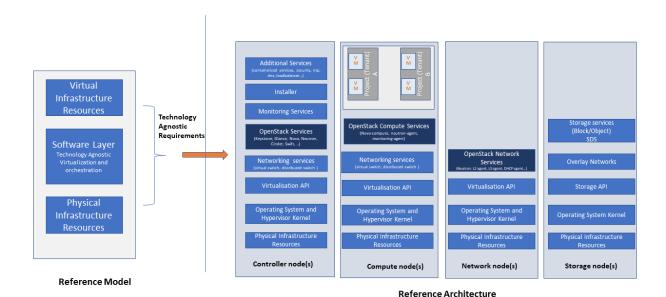


Figure 3.2: OpenStack Services Topology

Deployments can be structured using the distribution of services amongst the 4 node types as depicted in the figure above, but depending on workloads requirements, OpenStack services can also be hosted on the same nodes. For instance, services related to Controller, network and storage roles can be hosted on controller nodes.

#### **Foundation Services**

To build and lifecycle manage an OpenStack cloud, it is typically necessary to deploy a server or virtual machine as a deployment node or foundation node.

This function must be able to manage the bare-metal provisioning of the hardware resources but since this does not affect cloud execution it can be detached from the OpenStack cloud and an operator can select their own tooling as they wish. Functional requirements of this node include:

- Build the cloud (control, compute, storage, network hardware resources)
- Patch management / upgrades / change management
- Grow / Shrink resources

#### **Cloud Controller Services**

The following OpenStack components are deployed on the Infrastructure. Some of them will be only deployed on control hosts and some of them will be deployed within both control and compute hosts. The table below also maps the OpenStack core services to the Virtual Infrastructure Manager in the Reference Model (RM) [1].

Table 3.1: OpenStack components deployment

RM Management Soft- ware	Service	Description	Required / Optional	Deployed on Con- troller Nodes	Deployed on Com- pute Nodes
Identity Management (Additional Management Functions) + Catalogue	Keystone	the authentication service	Required	X	
Storage Resources Manager	Glance	the image management service	Required	X	
Storage Resources Manager	Cinder	the block storage manage- ment service	Required	X	
Storage Resources Manager	Swift	the Object storage management service	Required	X	
Network Resources Manager	Neutron	the network management service	Required	X	X
Compute Resources Inventory	Placement	resource provider inventory service	Required	X	
Compute Resources Manager + Scheduler	Nova	the compute resources management service	Required	X	X
Compute Resources Manager	Ironic	the Bare Metal Provision- ing service	Optional	X	X
(Tool that utilises APIs)	Heat	the orchestration service	Required	X	
UI	Horizon	the WEB UI service	Required	X	
Key Manager	Barbican	the secret data manage- ment service	Optional	X	
Acceleration Resources Manager	Cyborg	the acceleration resources and their life cycle man- agement	Optional	X	X

All components must be deployed within a high available architecture that can withstand at least a single node failure and respects the anti-affinity rules for the location of the services (i.e., instances of a same service must run on different nodes).

The services can be containerised or VM hosted as long as they provide the high availability principles described above. The APIs for these OpenStack services are listed in *Interfaces and APIs*.

#### **Cloud Workload Services**

This section describes the core set of services and service components needed to run workloads; instances (such as VMs), their networks and storage are referred to as the "Compute Node Services" (a.k.a. user or data plane services). Contrast this with the Controller nodes which host OpenStack services used for cloud administration and management. The Compute Node Services include virtualisation, hypervisor instance creation/deletion, networking and storage services; some of these activities include RabbitMQ queues in the control plane including the scheduling, networking and cinder volume creation/attachment.

- Compute, Storage, Network services:
  - Nova Compute service: nova-compute (creating/deleting servers (a.k.a. instances))
  - Neutron Networking service: neutron-l2-agent (manage local Open vSwitch (OVS) configuration),
     VXLAN
  - Local Storage (Ephemeral, Root, etc.)
  - Attached Storage (using Local drivers)

#### 3.2.2 Tenant Isolation

In Keystone v1 and v2 (both deprecated), the term "tenant" was used in OpenStack. With Keystone v3, the term "project" got adopted and both the terms became interchangeable. According to OpenStack glossary [31], Projects represent the base unit of resources (compute, storage and network) in OpenStack, in that all assigned resources in OpenStack are owned by a specific project. OpenStack offers multi-tenancy by means of resource (compute, network and storage) separation via projects. OpenStack offers ways to share virtual resources between projects while maintaining logical separation. As an example, traffic separation is provided by creating different VLAN ids for neutron networks of different projects. As another example, if host separation is needed, nova scheduler offers AggregateMultiTenancyIsolation scheduler filter to separate projects in host aggregates. Thus, if a host in an aggregate is configured for a particular project, only the instances from that project are placed on the host. Overall, tenant isolation ensures that the resources of a project are not affected by resources of another project.

This document uses the term "project" when referring to OpenStack services and "tenant" (RM Section "Virtual resources") to represent an independently manageable logical pool of resources.

# 3.2.3 Cloud partitioning: Host Aggregates, Availability Zones

Cloud administrators can partition the hosts within an OpenStack cloud using Host Aggregates and Availability Zones.

A Host Aggregate is a group of hosts (compute nodes) with specific characteristics and with the same specifications, software and/or hardware properties. Example would be a Host Aggregate created for specific hardware or performance characteristics. The administrator assigns key-value pairs to Host Aggregates, these are then used when scheduling VMs. A host can belong to multiple Host Aggregates. Host Aggregates are not explicitly exposed to tenants.

Availability Zones (AZs) rely on Host Aggregates and make the partitioning visible to tenants. They are defined by attaching specific metadata information to an aggregate, making the aggregate visible for tenants. Hosts can only be in a single Availability Zone. By default a host is part of a default Availability Zone, even if it doesn't belong to an aggregate. Availability Zones can be used to provide resiliency and fault tolerance for workloads deployments, for example by means of physical hosting distribution of Compute Nodes in separate racks with separate power supply and eventually in different rooms. They permit rolling upgrades - an AZ at a time upgrade with enough time between AZ upgrades to allow recovery of tenant workloads on the upgraded AZ. AZs can also be used to segregate workloads.

An over use of Host Aggregates and Availability Zones can result in a granular partition of the cloud and, hence, operational complexities and inefficiencies.

### 3.2.4 Flavor management

In OpenStack a flavor defines the compute, memory, and storage capacity of nova instances. When instances are spawned, they are mapped to flavors which define the available hardware configuration for them. For simplicity, operators may create named flavors specifying both the sizing and the "Software and Hardware Profile Configurations" [1].

# 3.3 Underlying Resources

The number of Compute nodes (for workloads) determines the load on the controller nodes and networking traffic and, hence, the number of controller nodes needed in the OpenStack cloud; the number of controller nodes required is determined on the load placed on these controller nodes and the need for High Availability and quorum requires at least 3 instances of many of the services on these controller nodes.

#### 3.3.1 Virtualisation and hypervisors

Virtualisation is a technology that enables a guest Operating System (OS) to be abstracted from the underlying hardware and software. This allows to run multiple Virtual Machines(VMs) on the same hardware. Each such VMs have their own OS and are isolated from each other i.e., an application running on one VM does not have access to the resources of another VM. Such virtualisation is supported by various hypervisors available as open-source (KVM, Xen, etc.) as well as commercial (Hyper-V, Citrix XenServer, etc.). Selecting a hypervisor depends on the workload needs and the features provided by various hypervisors as illustrated in Hypervisor Feature Support Matrix [32]. OpenStack (Nova) allows the use of various hypervisors within a single installation by means of scheduler filters like ComputeFilter, ImagePropertiesFilter etc.

Virtualisation Services: The OpenStack nova-compute service supports multiple hypervisors natively or through libvirt. The preferred supported hypervisor in this Reference Architecture is KVM.

*Note*: Other hypervisors (such as ESXi) can also be supported as long as they can interoperate with other OpenStack components (e.g., those listed in this Reference Architecture) using standard interfaces and APIs as specified in Chapter 5.

#### 3.3.2 Physical Infrastructure

The aim is to specify the requirements on deploying the VIM, from ground up (in a shipping container), and what resources are required of the DC (Data Centre).

- Servers
  - Compute
  - Storage
  - Control (min 3 for Core DC)
- Network considerations
  - Data centre gateway
  - Firewall (around the control plane, storage, etc.)
  - Data centre network fabric / Clos (spine/leaf) Horizontal scale

- Storage networking, control plane and data plane
- Raw packet tenant networking allowing "wild west" connection
- Storage
  - Storage technologies are multiple, they are extensively described in "Storage Implementation Stereotypes"
     [1]. Storage backends are discussed in Storage Backend.
- Acceleration
  - SmartNIC
  - GPU
  - FPGA

# **Physical nodes**

# Cloud Infrastructure physical Nodes

The physical resources required for the Cloud Infrastructure are mainly based on COTS x86 hardware for control and data plane nodes. HW profiles are defined in the chapters "Cloud Infrastructure Hardware Profile Description" and "Cloud Infrastructure Hardware Profiles Features and Requirements" in [1].

#### **Network**

The recommended network architecture is spine and leaf topology.

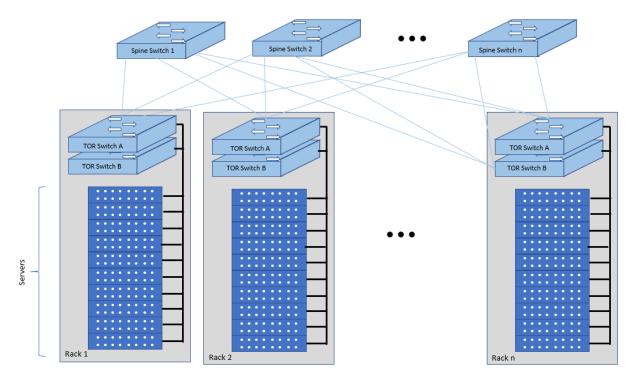


Figure 3.3: Network Fabric - Physical

The figure above shows a physical network layout where each physical server is dual homed to TOR (Leaf/Access) switches with redundant (2x) connections. The Leaf switches are dual homed with redundant connections to spines.

## **Storage**

OpenStack supports many different storage architectures and backends [33]. The choice of a particular backend storage is driven by a number of factors including: scalability, resiliency, availability, data durability, capacity and performance.

Most cloud storage architectures incorporate a number of clustered storage nodes that provide high bandwidth access to physical storage backends connected by high speed networks. The architecture consists of multiple storage controller units, each a generic server (CPU, Cache, storage), managing a number of high-performance hard drives. The distributed block storage software creates an abstract single pool of storage by aggregating all of the controller units. Advanced and high-speed networking (data routing) and global load balancing techniques ensure high-performance, high availability storage system.

# 3.4 Cloud Topology

A telco cloud will typically be deployed in multiple locations ("sites") of varying size and capabilities (HVAC, for example); or looking at this in the context of OpenStack, multiple clouds (i.e., OpenStack end-points) will be deployed that do not rely on each other, by design; each cloud consists of a set of resources isolated from resources of the other clouds. The application layer must span such end-points in order to provide the required service SLA. Irrespective of the nature of the deployment characteristics (e.g., number of racks, number of hosts), the intent of the architecture would be to allow VNFs to be deployed in these sites without major changes.

Some examples of such topologies include:

- · Large data centre capable of hosting potentially thousands of servers and the networking to support them
- Intermediate data centre (such as a central office) capable of hosting up to a hundred servers
- Edge (not customer premise) capable of hosting ten to fifty servers

In order to provide the expected availability for any given service, a number of different OpenStack deployment topologies can be considered. This section explores the main options and highlights the characteristics of each. Ultimately the decision rests with the operator to achieve specific availability target taking into account use case, data centre capabilities, economics and risks.

#### 3.4.1 Topology Overview

Availability of any single OpenStack cloud is dependent on a number of factors including:

- environmental dual connected power and PDUs, redundant cooling, rack distribution, etc.
- resilient network fabric ToR (leaf), spine, overlay networking, underlay networking, etc. It is assumed that all network components are designed to be fault tolerant and all OpenStack controllers, computes and storage are dual-homed to alternate leaf switches.
- controller nodes setup in-line with the vendor recommendation (e.g., min 3 physical nodes)
- network nodes (where applicable)
- backend storage nodes setup for highly availability based on quorum (aligned with vendor implementation)
- compute nodes sized to handle the entire workload following local failure scenario

Assumptions and conventions:

- Region is represented by a single OpenStack control plane.
- Resource Failure Domain is effectively the "blast radius" of any major infrastructure failure such as loss of PDU or network leafs.
- Control plane includes redundant network nodes where OVS-kernel is used.

- Controller nodes should be setup for high availability based on quorum (aligned with vendor implementation).
- Shared storage is optional, but it is important to ensure shared assets are distributed across serving clouds such as boot images. Storage needs, per deployment and use cases, can be found in "Storage Scenarios and Architecture Fit" [1].

Table 3.2: Cloud Topology: Redundancy Models

Topol- ogy Ref	Type	Control Planes	Shared Stor- age (op- tional)	Com- pute AZs	Achiev- able Service Avail- ability %	Service Multi -region aware- ness	Notes
1	Local Redundancy - workload spread across servers	1	1	1	Variable	Not required	Suitable where only limited local applica- tion availability is re- quired e.g. nova anti- affinity
2	Regional Redundancy - workload spread across AZs	1	>=2	>=2	>99.n	Not required	Suitable where local application HA is required. Control plane should be distributed across DC failure domains (assuming layer 2 connectivity) but may be unavailable during up grades
3	Global Redundancy - workload spread across multiple Regions	>=2	>=2	>=2	>99.nn	Re- quired	Suitable where local and region applica- tion HA is required Control plane could be kept available in one site during up- grades

# **Topology 1 - Local Redundancy**

Under normal operation this deployment can handle a single failure of a controller node or storage node without any impact to the service. If a compute node fails the application layer (often the VNFM) would need to restart workloads on a spare compute node of similar capability i.e., cloud may need to be provided with n+1 capacity. In the case of an active/active application deployed to separate compute nodes (with hypervisor anti-affinity) there would be no service impact.

#### Important to consider:

- Where possible servers should be distributed and cabled to reduce the impact of any failure e.g., PDU (Power Distribution Unit), rack failure. Because each operator has individual site constraints this document will not propose a standard rack layout.
- During maintenance of the control plane, whilst the data (forwarding) plane remains unaffected, the control plane APIs may not be available and applications relying on these APIs for normal application operations (such as, scaling) will be impacted. Additionally, if the upgrade involves updating OpenStack services on the compute nodes care needs to be taken. OVS-kernel networking operations may also be impacted during this time.

• During maintenance of storage (e.g., ceph) there is an increased risk of a service-impacting failure, so it is generally recommended to deploy at least one more server than the minimum required for redundancy.

### **Topology 2 - Regional Redundancy**

Under normal operation this topology can handle a single failure of a controller node but provides additional protection to the compute plane and storage. If the application is deployed across 2 or more AZs a major failure impacting the nodes in one AZ can be tolerated assuming the application deployment allows for this. There is a risk with split-brain so a means of deciding application quorum is recommended or by using a third AZ or arbitrator.

Important to consider:

- All those points listed for Topology 1 above.
- When using 3 controller nodes and distributing these physically across the same locations as the computes, if you lose the location with 2 controllers the OpenStack services would be impacted as quorum cannot be gained with a single controller node. It is also possible to use more than 3 controller nodes and co-locate one with each compute AZ allowing lower-risk maintenance, but care must be taken to avoid split brain.
- The distributed network fabric must support L2 for the OpenStack control plane VIPs.

#### **Topology 3 - Global Redundancy**

Following the example set by public cloud providers who provide Regions and Availability Zones this is effectively a multi-region OpenStack. Assuming the application can make use of this model this provides the highest level of availability but would mean IP level failure controlled outside of OpenStack by global service load balancing (GSLB) i.e., DNS with minimum TTL configured, or client applications that are capable of failing over themselves. This has the added advantage that no resources are shared between different Regions so any fault is isolated to a single cloud and also allows maintenance to take place without service impact.

# 4 Cloud Infrastructure & VIM Component Level Architecture

Chapter 3 introduced the components of an OpenStack-based IaaS:

- · Consumable Infrastructure Resources and Services
- Cloud Infrastructure Management Software (VIM: OpenStack) core services and architectural constructs needed to consume and manage the consumable resources
- Underlying physical compute, storage, and networking resources

This chapter delves deeper into the capabilities of these different resources and their needed configurations to create and operate an OpenStack-based IaaS cloud. This chapter specifies details on the structure of control and user planes, operating systems, hypervisors, and BIOS configurations, and architectural details of underlay and overlay networking, and storage, and the distribution of OpenStack service components among nodes. The chapter also covers implementation support for the "Profiles, Profile Extensions & Flavours" [1]; the OpenStack flavor types capture both the sizing and the profile configuration (of the host).

# 4.1 Underlying Resources Configuration and Dimensioning

# 4.1.1 Virtualisation layer

In OpenStack, KVM is configured as the default hypervisor for compute nodes.

- Configuration: OpenStack [34] specifies the steps/instructions to configure KVM:
  - Enable KVM based hardware virtualisation in BIOS. OpenStack provides instructions on how to enable hardware virtualisation for different hardware platforms (x86, Power)
    - \* QEMU is similar to KVM in that both are libvirt controlled, have the same feature set and utilise compatible virtual machine images
  - Configure Compute backing storage
  - Specify the CPU Model for KVM guests (VMs)
  - KVM Performance Tweaks
- Hardening the virtualisation layers [35]
  - OpenStack recommends minimizing the code base by removing unused components
  - sVirt (Secure Virtualisation) provides isolation between VM processes, devices, data files and system processes

#### 4.1.2 Compute

# Cloud Deployment (Foundation/management) Node

Minimal configuration: 1 node

### **OpenStack Control Plane Servers (Control Nodes)**

• BIOS Requirements

For OpenStack control nodes we use the BIOS parameters for the basic profile defined in "Cloud Infrastructure Hardware Profiles Features and Requirements" [1]. Additionally, for OpenStack we need to set the following boot parameters:

Table 4.1: Boot parameters

BIOS/boot Parameter	Value
Boot disks	RAID 1
CPU reservation for host (kernel)	1 core per NUMA
CPU allocation ratio	2:1

- · How many nodes to meet SLA
  - Minimum 3 nodes for high availability
- · HW specifications
  - Boot disks are dedicated with Flash technology disks
- · Sizing rules
  - It is easy to horizontally scale the number of control nodes

- The number of control nodes is determined by a minimum number needed for high availability (viz., 3 nodes) and the extra nodes needed to handle the transaction volumes, in particular, for Messaging service (e.g., RabbitMQ) and Database (e.g., MySQL) to track state.
- The number of control nodes only needs to be increased in environments with a lot of changes, such as a testing lab, or a very large cloud footprint (rule of thumb: number of control nodes = 3 + quotient (number of compute nodes/1000)).
- The Services Placement Summary table [36] specifies the number of instances that are required based upon the cloud size (number of nodes).

#### **Network nodes**

Networks nodes are mainly used for L3 traffic management for overlay tenant network (see more detail in Neutron section).

• BIOS requirements

Table 4.2: BIOS requirements

BIOS/boot Parameter	Value
Boot disks	RAID 1

- · How many nodes to meet SLA
  - Minimum 2 nodes for high availability using VRRP.
- · HW specifications
  - 3 NICs card are needed if we want to isolate the different flows:
    - \* 1 NIC for Tenant Network
    - \* 1 NIC for External Network
    - \* 1 NIC for Other Networks (PXE, Mngt ...)
- · Sizing rules
  - Scale out of network node is not easy
  - DVR can be an option for large deployment (see more detail in section Neutron)

## Storage nodes

• BIOS requirements

Table 4.3: BIOS requirements

BIOS/boot Parameter	Value
Boot disks	RAID 1

- HW specifications: please see "Storage" in [1]
- How many nodes to meet SLA: Active-Passive is the default and recently OpenStack started to support Active-Active
- Sizing rules: minimum 2 x 1 TB; recommended 2 x 10 TB

### **Compute Nodes**

This section specifies the compute node configurations to support the Basic and High-Performance profiles; in Open-Stack this would be accomplished by specifying the configurations when creating "flavors". The cloud operator may choose to implement certain profile-extensions (Profile Extensions (Specialisations) [1]) as a set of standard configurations, of a given profile, capturing some of the variability through different values or extra specifications.

- The software and hardware configurations are as specified in the Cloud Infrastructure Hardware Profiles Features and Requirements in [1].
- · BIOS requirement
  - The general BIOS requirements are described in the Cloud Infrastructure Hardware Profiles Features and Requirements [1].

### **Example Profiles and their Extensions**

The Reference Model specifies the Basic (B) and High-Performance (H) profile types. The Reference Model also provides a choice of network acceleration capabilities utilising, for example, DPDK and SR-IOV technologies. The table below lists a few simple examples of profile extensions and some of their capabilities.

Pro-CPU CPU NUMA Description SMT Huge Data Traf-Allofile **Pinning** fic pages Excation ten-Ratio sions Basic Profile NoCPU over- sub-Y B1 1:1 N N N OVS- kerscription profile extension nel HV High Performance Profile 1:1 Y Y Y Y OVS- kernel HD Y Y Y Y OVS-High Performance Profile with 1:1 DPDK profile extension **DPDK** Y Y Y HS High Performance Profile with 1:1 Y SR-IOV SR-IOV profile extension

Table 4.4: Profile Extensions and Capabilities

#### **BIOS Settings**

A number of capabilities need to be enabled in the BIOS (such as NUMA and SMT); the "Cloud Infrastructure Software Profile Description" section in the Reference Model specifies the capabilities required to be configured. Please note that capabilities may need to be configured in multiple systems. For OpenStack, we also need to set the following boot parameters:

Table 4.5: BIOS requirements

BIOS/boot Parameter	Basic	High Performance
Boot disks	RAID 1	RAID 1

- · How many nodes to meet SLA
  - minimum: two nodes per profile
- HW specifications
  - Boot disks are dedicated with Flash technology disks
- In case of DPDK usage:

Table 4.6: DPDK usage

Layer	Description
Cloud infrastructure	Important is placement of NICs to get NUMA-balanced system (balancing the
	I/O, memory, and storage across both sockets), and configuration of NIC fea-
	tures. Server BIOS and Host OS kernel command line settings are described in
	DPDK release notes [37] and DPDK performance reports [38]. Disabling power
	settings (like Intel Turbo Boost Technology) brings stable performance results,
	although understanding if and when they benefit workloads and enabling them
	can achieve better performance results.
Workload	DPDK uses core affinity along with 1G or 2M huge pages, NUMA settings
	(to avoid crossing interconnect between CPUs), and DPDK Poll Mode Drivers
	(PMD, on reserved cores) to get the best performance. DPDK versions xx.11
	are Long-Term Support maintained stable release with back-ported bug fixes for
	a two-year period.

· Sizing rules

Table 4.7: Mnemonic

Description	Mnemonic
Number of CPU sockets	S
Number of cores	С
SMT	t
RAM	rt
Storage	d
Overcommit	o
Average vCPU per instance	V
Average RAM per instance	ri

Table 4.8: Sizing rules

Item	Formula	Basic	High-Performance
# of VMs per node (vCPU)	(s*c*t*o)/v	4*(s*c*t)/v	(s*c*t)/v
# of VMs per node (RAM)	rt/ri	rt/ri	rt/ri
Max # of VMs per node		min(4*(s*c*t)/v,rt/ri)	min((sc*t)/v,rt/ri)

#### Caveats:

- These are theoretical limits
- · Affinity and anti-affinity rules, among other factors, affect the sizing

# **Compute Resource Pooling Considerations**

- Multiple pools of hardware resources where each resource pool caters for workloads of a specific profile (for example, High-Performance) leads to inefficient use of the hardware as the server resources are configured specifically for a profile. If not properly sized or when demand changes, this can lead to oversupply/starvation scenarios; reconfiguration may not be possible because of the underlying hardware or inability to vacate servers for reconfiguration to support another profile type.
- Single pool of hardware resources including for controllers have the same CPU configuration. This is operationally efficient as any server can be utilised to support any profile or controller. The single pool is valuable with unpredictable workloads or when the demand of certain profiles is insufficient to justify individual hardware selection.

### **Reservation of Compute Node Cores**

The *Infrastructure Requirements* inf.com.08 requires the allocation of "certain number of host cores/threads to nontenant workloads such as for OpenStack services." A number ("n") of random cores can be reserved for host services (including OpenStack services) by specifying the following in nova.conf:

```
reserved\_host\_cpus = n
```

where n is any positive integer.

If we wish to dedicate specific cores for host processing we need to consider two different usage scenarios:

- 1. Require dedicated cores for Guest resources
- 2. No dedicated cores are required for Guest resources

Scenario #1, results in compute nodes that host both pinned and unpinned workloads. In the OpenStack Wallaby release, scenario #1 is not supported; it may also be something that operators may not allow. Scenario #2 is supported through the specification of the cpu\_shared\_set configuration. The cores and their sibling threads dedicated to the host services are those that do not exist in the cpu\_shared\_set configuration.

Let us consider a compute host with 20 cores with SMT enabled (let us disregard NUMA) and the following parameters specified. The physical cores are numbered '0' to '19' while the sibling threads are numbered '20' to '39' where the vCPUs numbered '0' and '20', '1' and '21', etc. are siblings:

```
cpu_shared_set = 1-7,9-19,21-27,29-39 (can also be specified as cpu_shared_set = 1-19,&8,21-39,&28)
```

This implies that the two physical cores '0' and '8' and their sibling threads '20' and '28' are dedicated to the host services, and 19 cores and their sibling threads are available for Guest instances and can be over allocated as per the specified cpu\_allocation\_ratio in nova.conf.

# **Pinned and Unpinned CPUs**

When a server (viz., an instance) is created the vCPUs are, by default, not assigned to a particular host CPU. Certain workloads require real-time or near real-time behavior viz., uninterrupted access to their cores. For such workloads, CPU pinning allows us to bind an instance's vCPUs to particular host cores or SMT threads. To configure a flavor to use pinned vCPUs, we use a dedicated CPU policy.

```
openstack flavor set .xlarge -property hw:cpu_policy=dedicated
```

While an instance with pinned CPUs cannot use CPUs of another pinned instance, this does not apply to unpinned instances; an unpinned instance can utilise the pinned CPUs of another instance. To prevent unpinned instances from disrupting pinned instances, the hosts with CPU pinning enabled are pooled in their own host aggregate and hosts with CPU pinning disabled are pooled in another non-overlapping host aggregate.

## Compute node configurations for Profiles and OpenStack Flavors

This section specifies the compute node configurations to support profiles and flavors.

#### **Cloud Infrastructure Hardware Profile**

The Cloud Infrastructure Hardware (or simply "host") profile and configuration parameters are utilised in the reference architecture to define different hardware profiles; these are used to configure the BIOS settings on a physical server and configure utility software (such as Operating System and Hypervisor).

An OpenStack flavor defines the characteristics ("capabilities") of a server (viz., VMs or instances) that will be deployed on hosts assigned a host-profile. A many-to-many relationship exists between flavors and host profiles. Multiple flavors can be defined with overlapping capability specifications with only slight variations that servers of these flavor types can be hosted on similarly configured (host profile) compute hosts. Similarly, a server can be specified with a flavor that allows it to be hosted on, say, a host configured as per the Basic profile, or a host configured as per the High-Performance profile. Please note that workloads that specify a server flavor so as to be hosted on a host configured as per the High-Performance profile, may not be able to run (adequately with expected performance) on a host configured as per the Basic profile.

A given host can only be assigned a single host profile; a host profile can be assigned to multiple hosts. Host profiles are immutable and hence when a configuration needs to be changed, a new host profile is created.

# **CPU Allocation Ratio and CPU Pinning**

A given host (compute node) can only support a single CPU Allocation Ratio. Thus, to support the B1 and B4 Basic profile extensions (Section *Compute Nodes*) with CPU Allocation Ratios of 1.0 and 4.0 we will need to create 2 different host profiles and separate host aggregates for each of the host profiles. The CPU Allocation Ratio is set in the hypervisor on the host.

When the CPU Allocation Ratio exceeds 1.0 then CPU Pinning also needs to be disabled.

# **Server Configurations**

The different networking choices - OVS-Kernel, OVS-DPDK, SR-IOV - result in different NIC port, LAG (Link Aggregation Group), and other configurations. Some of these are shown diagrammatically in section *Compute Nodes*.

## Leaf and Compute Ports for Server Flavors must align

Compute hosts have varying numbers of Ports/Bonds/LAGs/Trunks/VLANs connected with Leaf ports. Each Leaf port (in A/B pair) must be configured to align with the interfaces required for the compute flavor.

Physical Connections/Cables are generally the same within a zone, regardless of these specific L2/L3/SR-IOV configurations for the compute.

**Compute Bond Port:** TOR port maps VLANs directly with IRBs on the TOR pair for tunnel packets and Control Plane Control and Storage packets. These packets are then routed on the underlay network GRT.

Server Flavors: B1, B4, HV, HD

**Compute SR-IOV Port:** TOR port maps VLANs with bridge domains that extend to IRBs, using VXLAN VNI. The TOR port associates each packet's outer VLAN tag with a bridge domain to support VNF interface adjacencies over the local EVPN/MAC bridge domain. This model also applies to direct physical connections with transport elements.

Server Flavors: HS

#### Notes on SR-IOV

SR-IOV, at the compute server, routes Guest traffic directly with a partitioned NIC card, bypassing the hypervisor and vSwitch software, which provides higher bps/pps throughput for the Guest server. OpenStack and MANO manage SR-IOV configurations for Tenant server interfaces.

- · Server, Linux, and NIC card hardware standards include SR-IOV and VF requirements
- High Performance profile for SR-IOV (hs series) with specific NIC/Leaf port configurations
- OpenStack supports SR-IOV provisioning
- Implement Security Policy, Tap/Mirror, QoS, etc. functions in the NIC, Leaf, and other places

Because SR-IOV involves Guest VLANs between the compute server and the ToR/Leafs, Guest automation and server placement necessarily involves the Leaf switches (e.g., access VLAN outer tag mapping with VXLAN EVPN).

- · Local VXLAN tunneling over IP-switched fabric implemented between VTEPs on Leaf switches
- · Leaf configuration controlled by SDN-Fabric/Global Controller
- Underlay uses VXLAN-enabled switches for EVPN support

SR-IOV-based networking for Tenant Use Cases is required where vSwitch-based networking throughput is inadequate.

# **Example Host Configurations**

Host configurations for B1, B4 Profile Extensions

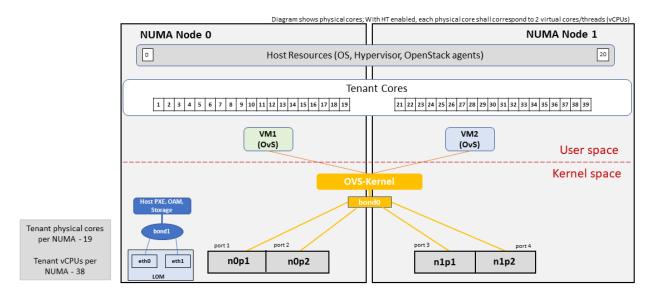


Figure 4.1: Basic Profile Host Configuration (example and simplified)

Let us refer to the data traffic networking configuration depicted in the figure above to be part of the hp-B1-a and hp-B4-a host profiles and this requires the configurations as Table *Configuration of Basic Flavor Capabilities*.

	C	1	
Capability	Configured in	Host profile: hp-	Host profile: hp-
		B1-a	B4-a
CPU Allocation Ratio	Hypervisor	1:1	4:1
CPU Pinning	BIOS	Enable	Disable
SMT	BIOS	Enable	Enable
NUMA	BIOS	Disable	Disable
Huge pages	BIOS	No	No
Profile Extensions		B1	B4

Table 4.9: Configuration of Basic Flavor Capabilities

The figure below shows the networking configuration where the storage and OAM share networking but are independent of the PXE network.

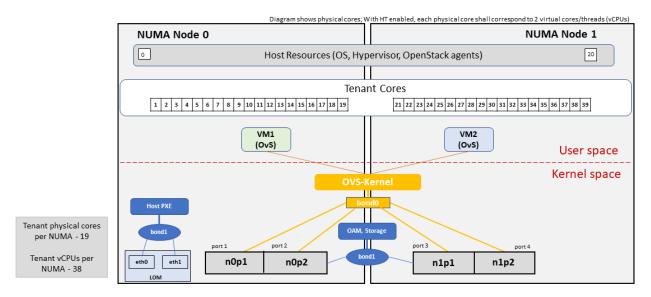


Figure 4.2: Basic Profile Host Configuration with shared Storage and OAM networking (example and simplified)

Let us refer to the above networking set up to be part of the hp-B1-b and hp-B4-b host profiles but the basic configurations as specified in Table *Configuration of Basic Flavor Capabilities*.

In our example, the Profile Extensions B1 and B4, are each mapped to two different host profiles hp-B1-a and hp-B1-b, and hp-B4-a and hp-B4-b respectively. Different network configurations, reservation of CPU cores, Lag values, etc. result in different host profiles.

To ensure Tenant CPU isolation from the host services (Operating System (OS), hypervisor and OpenStack agents), the following needs to be configured:

GRUB Bootloader Parame-	Description	Values
ter		
isolcpus (Applicable only on	A set of cores isolated from the host pro-	isolcpus=1-19, 21-39, 41-59,
Compute Servers)	cesses. Contains vCPUs reserved for Tenants	61-79
	and DPDK	

Table 4.10: GRUB Configuration of Basic Profile with shared Storage

#### Host configuration for HV Profile Extensions

The above examples of host networking configurations for the B1 and B4 Profile Extensions are also suitable for the HV Profile Extensions; however, the hypervisor and BIOS settings will be different (see table below) and hence there will be a need for different host profiles. Table *Configuration of High Performance Flavor Capabilities* gives examples of three different host profiles; one each for HV, HD and HS Profile Extensions.

Table 4.11: Configuration of High Performance Flavor Capabilities

Capability	Configured in	Host profile:	Host profile:	Host profile:
		hp-hv-a	hp-hd-a	hp-hs-a
Profile Exten-		HV	HD	HS
sions				
CPU Allocation	Hypervisor	1:1	1:1	1:1
Ratio				
NUMA	BIOS, Operating System, Hypervisor	Enable	Enable	Enable
	and OpenStack Nova Scheduler			
CPU Pinning (re-	OpenStack Nova Scheduler	Enable	Enable	Enable
quires NUMA)	_			
SMT	BIOS	Enable	Enable	Enable
Huge pages	BIOS	Yes	Yes	Yes

Host Networking configuration for HD Profile Extensions

An example of the data traffic configuration for the HD (OVS-DPDK) Profile Extensions is shown in the figure below.

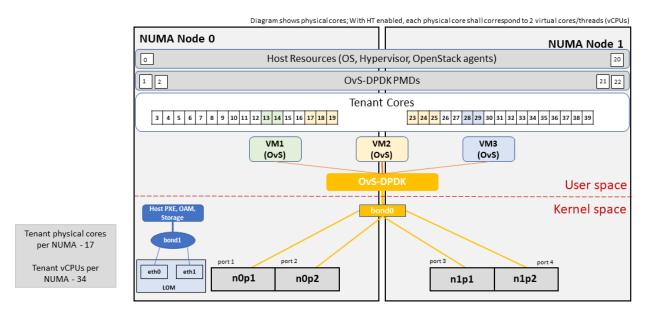


Figure 4.3: High Performance Profile Host Configuration with DPDK acceleration (example and simplified)

To ensure Tenant and DPDK CPU isolation from the host services (Operating System (OS), hypervisor and OpenStack agents), the following needs to be configured:

Table 4.12: GRUB Configuration of High Performance Flavor with DPDK

GRUB Bootloader Parame-	Description	Values
ter		
isolcpus (Applicable only on	A set of cores isolated from the host pro-	isolcpus=3-19, 23-39, 43-59,
Compute Servers)	cesses. Contains vCPUs reserved for Tenants	63-79
	and DPDK	

Host Networking configuration for HS Profile Extensions

An example of the data traffic configuration for the HS (SR-IOV) Profile Extensions is shown in the figure below.

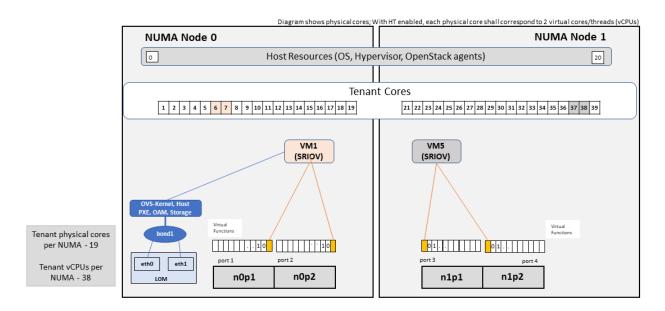


Figure 4.4: High Performance Profile Host Configuration with SR-IOV (example and simplified)

To ensure Tenant CPU isolation from the host services (Operating System (OS), hypervisor and OpenStack agents), the following needs to be configured:

Table 4.13: GRUB Configuration of High Performance Flavor with SR-IOV

GRUB Bootloader Parame-	Description	Values
ter		
isolcpus (Applicable only on	A set of cores isolated from the host processes.	isolcpus=1-19, 21-39, 41-59,
Compute Servers)	Contains vCPUs reserved for Tenants	61-79

## Using Hosts of a Host Profile type

As we have seen, Profile Extensions are supported by configuring hosts in accordance with the Profile Extensions specifications. For example, an instance of flavor type B1 can be hosted on a compute node that is configured as an hp-B1-a or hp-B1-b host profile. All compute nodes configured with hp-B1-a or hp-B1-b host profile are made part of a host aggregate, say, ha-B1 and, thus, during server instantiation of B1 flavor hosts from the ha-B1 host aggregate will be selected.

#### 4.1.3 Network Fabric

Networking Fabric consists of:

- Physical switches, routers...
- · Switch OS
- Minimum number of switches
- Dimensioning for East/West and North/South
- Spine / Leaf topology east west
- Global Network parameters

- OpenStack control plane VLAN / VXLAN layout
- Provider VLANs

# **Physical Network Topology**

# **High Level Logical Network Layout**

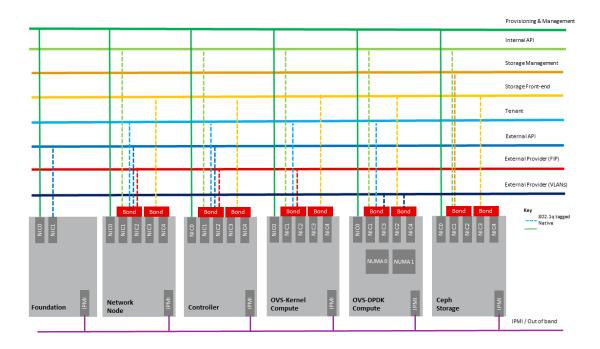


Figure 4.5: Indicative OpenStack Network Layout

Table 4.14: OpenStack Network Characteristics

Network	Description	Characteristics
Provisioning & Management	Initial OS bootstrapping of the servers via PXE, deployment of software and thereafter for access from within the control plane	<ul> <li>Security Domain: Management</li> <li>Externally Routable: No</li> <li>Connected to: All nodes</li> </ul>
Internal API	Intra-OpenStack service API communications, messaging, and database replication	<ul> <li>Security Domain: Management</li> <li>Externally Routable: No</li> <li>Connected to: All nodes except foundation</li> </ul>
Storage Management	Backend connectivity between storage nodes for heartbeats, data object replication and synchronisation	<ul> <li>Security Domain: Storage</li> <li>Externally Routable: No</li> <li>Connected to: All nodes except foundation</li> </ul>
Storage Front-end	Block/Object storage access via cinder/swift	<ul> <li>Security Domain: Storage</li> <li>Externally Routable: No</li> <li>Connected to: All nodes except foundation</li> </ul>
Tenant	VXLAN/Geneve project overlay networks (OVS kernel mode) - i.e., RFC1918 [39] re-usable private networks as controlled by cloud administrator	<ul> <li>Security Domain: Underlay</li> <li>Externally Routable: No</li> <li>Connected to: controllers and computes</li> </ul>
External API	Hosts the public OpenStack API endpoints including the dashboard (Horizon)	<ul> <li>Security Domain: Public</li> <li>Externally routable: Yes</li> <li>Connected to: controllers</li> </ul>
External Provider (FIP)	Network with a pool of externally routable IP addresses used by neutron routers to NAT to/from the tenant RFC1918 [39] private networks	<ul> <li>Security Domain: Data Centre</li> <li>Externally routable: Yes</li> <li>Connected to: controllers, OVS computes</li> </ul>
External Provider (VLAN)	External Data Centre L2 networks (VLANs) that are directly accessible to the project Note: External IP address management is required	<ul> <li>Security Domain: Data Centre</li> <li>Externally routable: Yes</li> <li>Connected to: OVS DPDK computes</li> </ul>
IPMI / Out of Band	The remote "lights-out" management port of the servers e.g., iLO, IDRAC / IPMI / Redfish	<ul> <li>Security Domain: Management</li> <li>Externally routable: No</li> <li>Connected to: IPMI port on all servers</li> </ul>

A VNF application network topology is expressed in terms of servers, vNIC interfaces with vNet access networks,

and WAN Networks while the VNF Application Servers require multiple vNICs, VLANs, and host routes configured within the server's Kernel.

# Octavia v2 API conformant Load Balancing

Load balancing is needed for automatic scaling, managing availability and changes. Octavia [40] is an open-source load balancer for OpenStack, based on HAProxy, and replaces the deprecated (as of OpenStack Queens release) Neutron LBaaS. The Octavia v2 API is a superset of the deprecated Neutron LBaaS v2 API and has a similar CLI for seamless transition.

As a default Octavia utilises Amphorae Load Balancer. Amphorae consists of a fleet of servers (VMs, containers or bare metal servers) and delivers horizontal scaling by managing and spinning these resources on demand. The reference implementation of the Amphorae image is an Ubuntu virtual machine running HAProxy.

Octavia depends upon a number of OpenStack services including Nova for spinning up compute resources on demand and their life cycle management; Neutron for connectivity between the compute resources, project environment and external networks; Keystone for authentication; and Glance for storing of the compute resource images.

Octavia supports provider drivers which allows third-party load balancing drivers (such as F5, AVI, etc.) to be utilised instead of the default Amphorae load balancer. When creating a third-party load balancer, the **provider** attribute is used to specify the backend to be used to create the load balancer. The **list providers** lists all enabled provider drivers. Instead of using the provider parameter, an alternate is to specify the flavor\_id in the create call where provider-specific Octavia flavors have been created.

#### **Neutron Extensions**

OpenStack Neutron is an extensible framework that allows incorporation through plugins and API Extensions. API Extensions provide a method for introducing new functionality and vendor specific capabilities. Neutron plugins support new or vendor-specific functionality. Extensions also allow specifying new resources or extensions to existing resources and the actions on these resources. Plugins implement these resources and actions.

This Reference Architecture supports the ML2 plugin (see below) as well as the service plugins including for LBaaS (Load Balancer as a Service) [41], and VPNaaS (VPN as a Service) [42]. The OpenStack wiki provides a list of Neutron plugins [43].

Every Neutron plugin needs to implement a minimum set of common methods (actions for Wallaby release) [44]. Resources can inherit Standard Attributes and thereby have the extensions for these standard attributes automatically incorporated. Additions to resources, such as additional attributes, must be accompanied by an extension.

The section *Interfaces and APIs* of this Reference Architecture provides a list of *Neutron Extensions*. The current available extensions can be obtained using the List Extensions API [45] and details about an extension using the Show extension details API [46].

**Neutron ML2 integration** The OpenStack Modular Layer 2 (ML2) plugin simplifies adding networking technologies by utilising drivers that implement these network types and methods for accessing them. Each network type is managed by an ML2 type driver and the mechanism driver exposes interfaces to support the actions that can be performed on the network type resources. The OpenStack ML2 documentation [47] lists example mechanism drivers.

### Network quality of service

For VNF workloads, the resource bottlenecks are not only the CPU and the memory but also the I/O bandwidth and the forwarding capacity of virtual and non-virtual switches and routers within the infrastructure. Several techniques (all complementary) can be used to improve QoS and try to avoid any issue due to a network bottleneck (mentioned per order of importance):

- Nodes interfaces segmentation: Have separated NIC ports for Storage and Tenant networks. Actually, the storage
  traffic is bursty, and especially in case of service restoration after some failure or new service implementation,
  upgrades, etc. Control and management networks should rely on a separate interface from the interface used to
  handle tenant networks.
- Capacity planning: FW, physical links, switches, routers, NIC interfaces and DCGW dimensioning (+ load monitoring: each link within a LAG or a bond shouldn't be loaded over 50% of its maximum capacity to guaranty service continuity in case of individual failure).
- Hardware choice: e.g., ToR/fabric switches, DCGW and NIC cards should have appropriate buffering and queuing capacity.
- High Performance compute node tuning (including OVS-DPDK).

#### **Integration Interfaces**

• DHCP:

When the Neutron-DHCP agent is hosted in controller nodes, then for the servers, on a Tenant network, that need to acquire an IPv4 and/or IPv6 address, the VLAN for the Tenant must be extended to the control plane servers so that the Neutron agent can receive the DHCP requests from the server and send the response to the server with the IPv4 and/or IPv6 addresses and the lease time. Please see OpenStack provider Network.

- DNS
- LDAP
- IPAM

# 4.1.4 Storage Backend

Storage systems are available from multiple vendors and can also utilise commodity hardware from any number of open-source based storage packages (such as LVM, Ceph, NFS, etc.). The proprietary and open-source storage systems are supported in Cinder through specific plugin drivers. The OpenStack Cinder documentation [48] specifies the minimum functionality that all storage drivers must support. The functions include:

- Volume: create, delete, attach, detach, extend, clone (volume from volume), migrate
- Snapshot: create, delete and create volume from snapshot
- Image: create from volume

The document also includes a matrix for a number of proprietary drivers and some of the optional functions that these drivers support. This matrix is a handy tool to select storage backends that have the optional storage functions needed by the cloud operator. The cloud workload storage requirements help determine the backends that should be deployed by the cloud operator. The common storage backend attachment methods include iSCSI, NFS, local disk, etc. and the matrix lists the supported methods for each of the vendor drivers. The OpenStack Cinder Available Drivers [49] documentation provides a list of all OpenStack compatible drivers and their configuration options.

The Cinder Configuration [50] document provides information on how to configure Cinder including Anuket required capabilities for volume encryption, Policy configuration, quotas, etc. The Cinder Administration [51] document provides information on the capabilities required by Anuket including managing volumes, snapshots, multi-storage backends, migrate volumes, etc.

Ceph [52] is the default Anuket Reference Architecture storage backend and is discussed below.

# **Ceph Storage Cluster**

The Ceph storage cluster is deployed on bare metal hardware. The minimal configuration is a cluster of three bare metal servers to ensure High availability. The Ceph Storage cluster consists of the following components:

- CEPH-MON (Ceph Monitor)
- OSD (object storage daemon)
- RadosGW (Rados Gateway)
- Journal
- · Manager

Ceph monitors maintain a master copy of the maps of the cluster state required by Ceph daemons to coordinate with each other. Ceph OSD handles the data storage (read/write data on the physical disks), data replication, recovery, rebalancing, and provides some monitoring information to Ceph Monitors. The RadosGW provides Object Storage RESTful gateway with a Swift-compatible API for Object Storage.

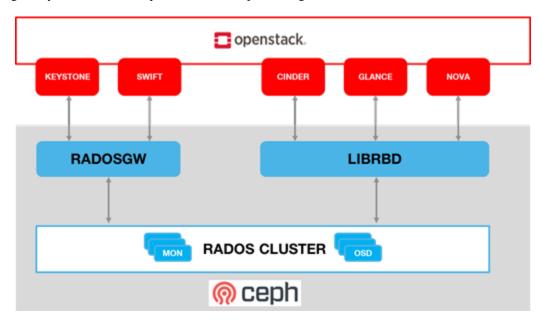


Figure 4.6: Ceph Storage System

#### **BIOS Requirement for Ceph servers**

Table 4.15: BIOS Requirement for Ceph servers

BIOS/boot Parameter	Value
Boot disks	RAID 1

How many nodes to meet SLA:

• minimum: three bare metal servers where Monitors are collocated with OSD. Note: at least 3 Monitors and 3 OSDs are required for High Availability.

#### HW specifications:

- · Boot disks are dedicated with Flash technology disks
- For an IOPS oriented cluster (Flash technology), the journal can be hosted on OSD disks
- For a capacity-oriented cluster (HDD), the journal must be hosted on dedicated Flash technology disks

## Sizing rules:

- Minimum of 6 disks per server
- Replication factor: 3
- 1 Core-GHz per OSD
- 16GB RAM baseline + 2-3 GB per OSD

# 4.2 VIM OpenStack Services

#### This section covers:

- Detailed breakdown of OpenStack core services
- Specific build-time parameters

#### 4.2.1 VIM Services

A high-level overview of the core OpenStack Services was provided in *Virtualised Infrastructure Manager (VIM)*. In this section we describe the core and other needed services in more detail.

#### **Keystone**

Keystone [53] is the authentication service, the foundation of identity management in OpenStack. Keystone needs to be the first deployed service. Keystone has services running on the control nodes and no services running on the compute nodes:

- · Keystone admin API
- Keystone public API in Keystone V3 this is the same as the admin API

### **Glance**

Glance [54] is the image management service. Glance has only a dependency on the Keystone service therefore it is the second one deployed. Glance has services running on the control nodes and no services running on the compute nodes:

- · Glance API
- · Glance Registry

The Glance backends include Swift, Ceph RBD, and NFS.

#### Cinder

Cinder [55] is the block device management service, depends on Keystone and possibly Glance to be able to create volumes from images. Cinder has services running on the control nodes and no services running on the compute nodes:
- Cinder API - Cinder Scheduler - Cinder Volume - the Cinder volume process needs to talk to its backends

The Cinder backends include SAN/NAS storage, iSCSI drives, Ceph RBD, and NFS.

#### **Swift**

Swift [56] is the object storage management service, Swift depends on Keystone and possibly Glance to be able to create volumes from images. Swift has services running on the control nodes and the compute nodes:

- · Proxy Services
- · Object Services
- Container Services
- · Account Services

The Swift backends include iSCSI drives, Ceph RBD, and NFS.

#### **Neutron**

Neutron [57] is the networking service, depends on Keystone and has services running on the control nodes and the compute nodes. Depending upon the workloads to be hosted by the infrastructure, and the expected load on the controller node, some of the Neutron services can run on separate network node(s). Factors affecting controller node load include the number of compute nodes and the number of API calls being served for the various OpenStack services (nova, neutron, cinder, glance etc.). To reduce controller node load, network nodes are widely added to manage L3 traffic for overlay tenant networks and interconnection with external networks. The Table below lists the networking service components and their placement. Please note that while network nodes are listed in the table below, network nodes only deal with tenant networks and not provider networks. Also, network nodes are not required when SDN is utilised for networking.

Table 4.16: Neutron Services Placement

Networking Ser- vice component	Description	Required or Optional Service	Placement
neutron server (neutron-server and neutron-*- plugin)	Manages user requests and exposes the Neutron APIs	Required	Controller node
DHCP agent (neutron-dhcp- agent)	Provides DHCP services to tenant networks and is responsible for maintaining DHCP configuration. For High availability, multiple DHCP agents can be assigned.	Optional depending upon plug-in	Network node (Controller node if no network node present)
L3 agent (neutron- 13-agent)  neutron metadata agent (neutron- metadata-agent)	Provides L3/NAT forwarding for external network access of servers on tenant networks and supports services such as Firewall-as-a-service (FWaaS) and Load Balancer-as-a-service (LBaaS)  The metadata service provides a way for instances to retrieve instance-specific data. The networking service, neutron, is responsible for intercepting these requests and adding HTTP headers which uniquely identify the source of the request before forwarding it to the metadata API server. These functions are performed by the neutron metadata agent.	Optional depending upon plug-in Optional	Network node (Controller node if no network node present) NB in DVR based OpenStack Networking, also in all Compute nodes.  Network node (Controller node if no network node present)
neutron plugin agent (neutron-*- agent)	Runs on each compute node to control and manage the local virtual network driver (such as the Open vSwitch or Linux Bridge) configuration and local networking configuration for servers hosted on that node.	Required	Every Compute Node

## Issues with the standard networking (centralised routing) approach

The network node performs both routing and NAT functions and represents both a scaling bottleneck and a single point of failure.

Consider two servers on different compute nodes and using different project networks (a.k.a. tenant networks) where both of the project networks are connected by a project router. For communication between the two servers (instances with a fixed or floating IP address), the network node routes East-West network traffic among project networks using the same project router. Even though the instances are connected by a router, all routed traffic must flow through the network node, and this becomes a bottleneck for the whole network.

While the separation of the routing function from the controller node to the network node provides a degree of scaling it is not a truly scalable solution. We can either add additional cores/compute-power or network node to the network node cluster, but, eventually, it runs out of processing power especially with high throughput requirement. Therefore, for scaled deployments, there are multiple options including the use of Dynamic Virtual Routing (DVR) and Software Defined Networking (SDN).

#### **Distributed Virtual Routing (DVR)**

With DVR, each compute node also hosts the L3-agent (provides the distributed router capability), and this then allows direct instance to instance (East-West) communications.

The OpenStack "High Availability Using Distributed Virtual Routing (DVR) [58]" provides an in-depth view into how DVR works and the traffic flow between the various nodes and interfaces for three different use cases. Please note that DVR was introduced in the OpenStack Juno release and, thus, its detailed analysis in the Liberty release documentation is not out of character for OpenStack documentation.

DVR addresses both scalability and high availability for some L3 functions but is not fully fault tolerant. For example, North/South SNAT traffic is vulnerable to single node (network node) failures. DVR with VRRP [59] addresses this vulnerability.

#### **Software Defined Networking (SDN)**

For the most reliable solution that addresses all the above issues and Telco workload requirements requires SDN to offload Neutron calls.

SDN provides a truly scalable and preferred solution to support dynamic, very large-scale, high-density, telco cloud environments. OpenStack Neutron, with its plugin architecture, provides the ability to integrate SDN controllers (*Virtual Networking - 3rd party SDN solution*). With SDN incorporated in OpenStack, changes to the network are triggered by workloads (and users), translated into Neutron APIs and then handled through neutron plugins by the corresponding SDN agents.

#### Nova

Nova [60] is the compute management service, depends on all above components and is deployed after their deployment. Nova has services running on the control nodes and the compute nodes:

- · nova-metadata-api
- nova-compute api
- · nova-consoleauth
- · nova-scheduler
- · nova-conductor
- · nova-novncproxy
- nova-compute-agent which runs on Compute node

Please note that the Placement-API must have been installed and configured prior to nova compute starts.

#### **Ironic**

Ironic [61] is the bare metal provisioning service. Ironic depends on all above components and is deployed after them. Ironic has services running on the control nodes and the compute nodes:

- · Ironic API
- ironic-conductor which executes operation on bare metal nodes

Note: This is an optional service. The Ironic APIs [62] are still under development.

#### Heat

Heat [63] is the orchestration service using templates to provision cloud resources, Heat integrates with all OpenStack services. Heat has services running on the control nodes and no services running on the compute nodes:

- heat-api
- · heat-cfn-api
- heat-engine

#### **Horizon**

Horizon [64] is the Web User Interface to all OpenStack services. Horizon has services running on the control nodes and no services running on the compute nodes.

#### **Placement**

The OpenStack Placement service [65] enables tracking (or accounting) and scheduling of resources. It provides a RESTful API and a data model for the managing of resource provider inventories and usage for different classes of resources. In addition to standard resource classes, such as vCPU, MEMORY\_MB and DISK\_GB, the Placement service supports custom resource classes (prefixed with "CUSTOM\_") provided by some external resource pools such as a shared storage pool provided by, say, Ceph. The placement service is primarily utilised by nova-compute and nova-scheduler. Other OpenStack services such as Neutron or Cyborg can also utilise placement and do so by creating Provider Trees [66]. The following data objects are utilised in the placement service [67]:

- Resource Providers provide consumable inventory of one or more classes of resources (CPU, memory or disk). A resource provider can be a compute host, for example.
- Resource Classes specify the type of resources (vCPU, MEMORY\_MB and DISK\_GB or CUSTOM\_\*)
- Inventory: Each resource provider maintains the total and reserved quantity of one or more classes of resources. For example, RP\_1 has an available inventory of 16 vCPU, 16384 MEMORY\_MB and 1024 DISK\_GB.
- Traits are qualitative characteristics of the resources from a resource provider. For example, the trait for RPA\_1 "is\_SSD" to indicate that the DISK\_GB provided by RP\_1 are solid state drives.
- Allocations represent resources that have been assigned/used by some consumer of that resource.
- · Allocation candidates is the collection of resource providers that can satisfy an allocation request.

The Placement API is stateless and, thus, resiliency, availability, and scaling, it is possible to deploy as many servers as needed. On start, the nova-compute service will attempt to make a connection to the Placement API and keep attempting to connect to the Placement API, logging and warning periodically until successful. Thus, the Placement API must be installed and enabled prior to Nova compute.

Placement has services running on the control node: - nova-placement-api

#### **Barbican**

Barbican [68] is the OpenStack Key Manager service. It is an optional service hosted on controller nodes. It provides secure storage, provisioning, and management of secrets as passwords, encryption keys and X.509 Certificates. Barbican API is used to centrally manage secrets used by OpenStack services, e.g., symmetric encryption keys used for Block Storage encryption or Object Storage encryption, and asymmetric keys and certificates used for Glance image signing and verification.

Barbican usage provides a means to fulfil security requirements such as sec.sys.012 "The Platform **must** protect all secrets by using strong encryption techniques and storing the protected secrets externally from the component" and sec.ci.001 "The Platform **must** support Confidentiality and Integrity of data at rest and in transit.".

#### Cyborg

Cyborg [69] is the OpenStack project for the general purpose management framework for accelerators (including GPUs, FPGAs, ASIC-based devices, etc.), and their lifecycle management.

Cyborg will support only a subset of the Nova operations [70]; the set of Nova operations supported in Cyborg depends upon the merge of a set of Nova patches in Cyborg. In Wallaby, not all the required Nova patches have been merged. The list of Cyborg operations with Nova dependencies supported in Wallaby are listed in [71]; the Nova operations supported in Cyborg at any given time are also available in [72].

## Cyborg supports:

- · Acceleration Resource Discovery
- Accelerator Life Cycle Management

Accelerators can be of type:

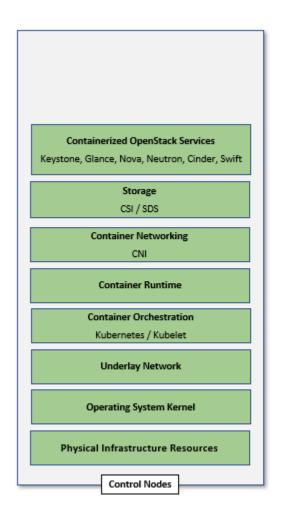
- Software: dpdk/spdk, pmem, ...
- Hardware (device types): FPGA, GPU, ARM SoC, NVMe SSD, CCIX based Caches, ...

The Cyborg architecture [73] consists of the cyborg-api, cyborg-conductor, cyborg-db, cyborg-agent, and generic device type drivers. cyborg-api, cyborg-conductor and cyborg-db are hosted on control nodes. cyborg-agent, which runs on compute nodes, interacts with generic device type drivers on those nodes. These generic device type drivers are an abstraction of the vendor specific drivers; there is a generic device type driver for each device type (see above for list of some of the device types). The current list of the supported vendor drivers is listed under "Driver Support [72]".

## 4.2.2 Containerised OpenStack Services

Containers are lightweight compared to Virtual Machines, and lead to efficient resource utilisation. Kubernetes auto manages scaling, recovery from failures, etc. Thus, it is recommended that the OpenStack services be containerised for resiliency and resource efficiency.

The Chapter 3 shows a high level Virtualised OpenStack services topology. The containerised OpenStack services topology version is shown in the figure below.



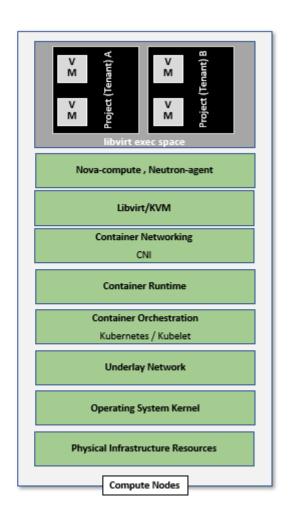


Figure 4.7: Containerised OpenStack Services Topology

# 4.3 Consumable Infrastructure Resources and Services

# 4.3.1 Support for Cloud Infrastructure Profiles and flavors

Chapters 4 and 5 in [1] provide information about the Cloud Infrastructure Profiles and their size information. Open-Stack flavors with their set of properties describe the server capabilities and size required to determine the compute host which will run this server. The set of properties must match compute profiles available in the infrastructure. To implement these profiles and sizes, it is required to set up the flavors as specified in the tables below.

Table 4.17: Neutron Services Placement

Flavor Capabilities	Reference RM Chapter 4 and 5	Basic	High-Performance
CPU allocation ratio (custom extra_specs)	in- fra.com.cfg. 001	In flavor create or flavor set -property cpu_all ocation_ratio=4.0	In flavor create or flavor set -property cpu_allocation_ratio=1.0
NUMA Awareness	in- fra.com.cfg. 002		In flavor create or flavor set specify-property hw:numa_nodes= <integer #numa_nodes="" -="" 0="" 1="" of="" range="" to="">. To restrict an instance's vCPUs to a single host NUMA node, specify: -property hw:numa_nodes=1. Some compute intensive* workloads with highly sensitive memory latency or bandwidth requirements, the instance may benefit from spreading across multiple NUMA nodes: -property hw:numa_nodes=2</integer>
CPU Pinning	in- fra.com.cfg. 003	In flavor create or flavor set specify - property hw: cpu_policy=shared (default)	In flavor create or flavor set specify - property hw:cpu_policy=dedicated and -property hw:cpu_thread_policy= <pre>prefer</pre> , re- quire, isolate>. Use "isolate" thread policy for very high compute intensive workloads that require that each vCPU be placed on a different physical core
Huge pages	in- fra.com.cfg. 004		-property hw:mem_page_size= <small size=""  =""  large=""></small>
SMT	in- fra.com.cfg. 005		In flavor create or flavor set specify -property hw:cpu_threads= <integer#threads (usually="" 1="" 2)="" or=""></integer#threads>
OVS-DPDK  Local Stor-	infra.net.acc. cfg.001 infra.hw.stg.	trait:STORAGEDISK_SSD=required	ml2.conf.ini configured to support [OVS] datapath_type=netdev Note: huge pages should be configured to large trait:STORAGE_DISK_SSD=required
age SSD Port speed	ssd.cfg.002 infra.hw.nic. cfg.002	-property quota vif_inbound_average=1310720 and vif_outbound_average=1310720.  Note:10 Gbps = 1250000 kilobytes per second	-property quota vif_inboundaverage=3125000 and vif_outbound_average=3125000 Note: 25 Gbps = 3125000 kilobytes per second

<sup>•</sup> To configure profile-extensions, for example, the "Storage Intensive High Performance" profile, as defined in Profile Extensions (Specialisations) [1], in addition to the above, need to configure the storage IOPS: the following two parameters need to be specified in the flavor create: -property quota:disk\_write\_iops\_sec=<IOPS#> and -property quota:disk\_read\_iops\_sec=<IOPS#>.

The flavor create command and the mandatory and optional configuration parameters is documented in OpenStack Flavors [74].

## 4.3.2 Logical segregation and high availability

To ensure logical segregation and high availability, the architecture will rely on the following principles:

- Availability zone: provide resiliency and fault tolerance for VNF deployments, by means of physical hosting distribution of compute nodes in separate racks with separate power supply, in the same or different DC room
- Affinity-groups: allow tenants to make sure that VNFC instances are on the same compute node or are on different compute nodes.

Note: The Cloud Infrastructure doesn't provide any resiliency mechanisms at the service level. Any server restart shall be triggered by the VNF Manager instead of OpenStack:

- It doesn't implement Instance High Availability which could allow OpenStack Platform to automatically re-spawn instances on a different compute node when their host compute node breaks.
- Physical host reboot does not trigger automatic server recovery.
- Physical host reboot does not trigger the automatic start of a server.

#### **Limitations and constraints**

• NUMA Overhead: isolated core will be used for overhead tasks from the hypervisor.

#### 4.3.3 Transaction Volume Considerations

Storage transaction volumes impose a requirement on North-South network traffic in and out of the storage backend. Data availability requires that the data be replicated on multiple storage nodes and each new write imposes East-West network traffic requirements.

# 4.4 Cloud Topology and Control Plane Scenarios

Typically, Clouds have been implemented in large (central) data centres with hundreds to tens of thousands of servers. Telco Operators have also been creating intermediate data centres in central office locations, colocation centres, and now edge centres at the physical edge of their networks because of the demand for low latency and high throughput for 5G, IoT and connected devices (including autonomous driverless vehicles and connected vehicles). *Cloud Topology* discusses and lists 3 types of data centres: Large, Intermediate and Edge.

For ease of convenience, unless specifically required, in this section we will use Central Cloud Centre, Edge Cloud Centre and Intermediate Cloud Centre as representative terms for cloud services hosted at centralised large data centres, Telco edge locations and for locations with capacity somewhere in between the large data centres and edge locations, respectively. The mapping of various terms, including the Reference Model terminology specified in the chapter "Comparison of Deployment Topologies and Edge Terms" and Open Glossary of Edge Computing [75], is as follows:

- Central Cloud Centre: Large Centralised Data Centre, Regional Data Centre
- Intermediate Cloud Centre: Metro Data Centre, Regional Edge, Aggregation Edge
- Edge Cloud Centre: Edge, Mini-/Micro-Edge, Micro Modular Data Centre, Service Provider Edge, Access Edge, Aggregation Edge

In the Intermediate and Edge cloud centres, there may be limitations on the resource capacity, as in the number of servers, and the capacity of these servers in terms of # of cores, RAM, etc. restricting the set of services that can be deployed and, thus, creating a dependency between other data centres. "Telco Edge Cloud" chapter in [1] specifies the physical and environmental characteristics, infrastructure capabilities and deployment scenarios of different locations.

*OpenStack Services Topology* of this document, specifies the differences between the Control Plane and Data Plane, and specifies which of the control nodes, compute nodes, storage nodes (optional) and network nodes (optional) are components of these planes. The previous sections of this Chapter 4 include a description of the OpenStack services

and their deployment in control nodes, compute nodes, and optionally storage nodes and network nodes (rarely). The Control Plane deployment scenarios determine the distribution of OpenStack and other needed services among the different node types. This section considers the Centralised Control Plane (CCP) and Distributed Control Plane (DCP) scenarios. The choice of control plane and the cloud centre resource capacity and capabilities determine the deployment of OpenStack services in the different node types.

The Central Cloud Centres are organised around a Centralised Control Plane. With the introduction of Intermediate and Edge Cloud Centres, the Distributed Control Plane deployment becomes a possibility. A number of independent control planes (sometimes referred to as Local Control Planes (LCP)) exist in the Distributed Control Plane scenario, compared with a single control plane in the Centralised Control Plane scenario. Thus, in addition to the control plane and controller services deployed at the Central Cloud Centre, Local Control Planes hosting a full-set or subset of the controller services are also deployed on the Intermediate and Edge Cloud Centres. The following table presents examples of such deployment choices.

Table 4.18: Distribution of OpenStack services on different nodes depending upon Control Plane Scenario

Control Plane	Deployed in	Orches- tration	Identity Manage-	Image Manage-	Compute	Network Manage-	Storage Manage-
CCD	G . 1: 1	1 .	ment	ment		ment	ment
ССР	Centralised DC - control nodes	heat-api, heat- engine, nova- placement- api	Identity Provider (IdP), Keystone API	Glance API, Glance Registry	nova- compute api, nova- scheduler, nova- conductor	neutron- server, neutron- dhcp- agent, neutron- L2-agent, neutron- L3-agent (optional), neutron- metadata -agent	Cinder API, Cinder Scheduler, Cinder Volume
DCP: combination of services depending upon Center size	Any DC - Control nodes Option 1	heat-api, heat- engine, nova- placement- api	Identity Provider (IdP), Keystone API	Glance API, Glance Registry	nova- compute api, nova- scheduler, nova- conductor	neutron- server, neutron- dhcp- agent, neutron- L2-agent, neutron- L3-agent (optional), neutron- metadata -agent	Cinder API, Cinder Scheduler, Cinder Volume
	Any DC - Control nodes Op- tion 2: split services between two or more DCs	in one of the DC	in the Large DC	in the Large DC	in one of the DC	in one of ther DC	in one of the DC
CCP or DCP	Compute nodes				nova- compute -agent	neutron- L2- agent, neutron- L3-agent (optional)	
ССР	Compute nodes	nova- placement- api			nova- compute- agent, nova- conductor	neutron -server, neutron- dhcp- agent, neutron- L2-agent, neutron- L3-agent (optional)	

## 4.4.1 Edge Cloud Topology

The Reference Model "Telco Edge Cloud" chapter [1] presents the deployment environment characteristics, infrastructure characteristics and new values for the Infrastructure Profiles at the Edge.

The Edge computing whitepaper [76] includes information such as the services that run on various nodes. The information from the whitepaper coupled with that from the OpenStack Reference Architecture [77] for 100, 300 and 500 nodes will help in deciding which OpenStack and other services (such as database, messaging) run on which nodes in what Cloud Centre and the number of copies that should be deployed. These references also present the pros and cons of DCP and CCP and designs to address some of the challenges of each of the models.

"Telco Edge Cloud: Platform Services Deployment" [1] lists the Platform Services that may be placed in the different node types (control, compute, and storage). Depending upon the capacity and resources available only the compute nodes may exist at the Edge thereby impacting operations.

"Telco Edge Cloud: Infrastructure Profiles" [1] lists a number of Infrastructure Profile characteristics and the changes that may need to be made for certain Edge clouds depending upon their resource capabilities. It should be noted that none of these changes affect the definition of OpenStack flavors.

The previous section listed the OpenStack services deployed on the controller nodes depending upon the control plane distribution. As specified earlier in this chapter, at least 3 controller nodes should be deployed for HA. Compute nodes may also exist at the sites where controller nodes are deployed.

Control plane services are not hosted at edge sites. Each edge site can be treated as its own OpenStack AZ. The compute nodes will host *nova-compute*, a component of the Compute Service (Nova), and *neutron-L2-agent*, a component of the Network Service (Neutron).

The Edge sites may or may not contain local storage. If the edge sites contain storage, then the Block Storage service (Cinder) is usually deployed to run in an active/active mode with the centrally deployed Block Storage service. Instance images are downloaded and stored locally; they can be downloaded even prior to use.

If the edge site doesn't contain storage, then the images would need to be cached from the central site. Two options

- The instance images would be downloaded and cached in the Nova cache on first use; they will then be available for subsequent use.
- Pre-caching the instance images for low time-to-boot latency. This has been supported in Nova since the Open-Stack Ussuri release.

Image caching and considerations for its use are discussed in the OpenStack document Image Caching [78].

#### **Edge Cloud Deployment Tools**

Deployment at the Edge requires support for large scale deployment. A number of open-source tools are available for this purpose including:

- Airship [79]: declaratively configure, deploy and maintain an integrated virtualisation and containerisation platform
- Starling-X [80]: cloud infrastructure software stack for the edge
- Triple-O [81]: for installing, upgrading and operating OpenStack clouds

These installers are described in more details in *Operations and Life Cycle Management*.

# 5 Interfaces and APIs

This chapter presents a consolidated set of OpenStack Service APIs corresponding to the ETSI NFV Nf-Vi, Vi-Vnfm and Or-Vi interfaces. The OpenStack Wallaby version is used as the baseline for these APIs and CLIs in this Reference Architecture (RA-1) version. Any Cloud Infrastructure + VIM reference implementations that **get certified by RC** (Reference Conformance) can be considered as Anuket RA Conformant.

The Chapter presents the APIs for the core OpenStack services defined in Chapter 3 and a consolidated view of these and other APIs that are of interest.

OpenStack is a multi-project framework composed of independently evolving services. It is not enough to rely only on the OpenStack release to characterise the capabilities supported by these services. Regarding OpenStack services APIs, an "API version" is associated with each OpenStack service. In addition to major API versions, some OpenStack services (Nova, Glance, Keystone, Cinder...) support microversions. The microversions allow new features to be introduced over time. In this chapter, the **major version** and **microversion** are specified per service. The specified microversion is the minimal microversion that supports the features requested for this RA. For the purpose of conformance tests, this chapter also identifies the set of features, offered by a service, that are mandatory for Anuket compliant implementation.

# 5.1 Core OpenStack Services APIs

Please note that OpenStack provides a maximum microversion to be used with an OpenStack release. In the following sections the "Maximal API Version" refers to this maximum microversion specified for the OpenStack Wallaby release. Please note that in Reference Conformance (RC-1) testing, the System Under Test (SUT) can utilise newer microversions because of the OpenStack microversion policies. As per multiple OpenStack services documentation, for example the Compute Service [82], "A cloud that is upgraded to support newer microversions will still support all older microversions to maintain the backward compatibility for those users who depend on older microversions."

#### 5.1.1 Keystone API

Table 5.1: Keystone

OpenStack Service	API Version	Maximal API Microversion
Identity: Keystone	v3	3.14

Table 5.2: Keystone Features

Keystone Features	Mandatory
access_rules	
application_credentials	X
external_idp	
federation	
oauth1	
project_tags	X
security_compliance	X
trust	X

Identity API v3: [83]

Identity API v3 extensions: [84]

Security compliance and PCI-DSS: [85]

# 5.1.2 Glance API

Table 5.3: Glance

OpenStack Service	API Version	Maximal API Microversion
Image: Glance	v2	2.9

Table 5.4: Glance Features

Glance Features	Mandatory
import_image	
os_glance_reserved	
web-download import	

Image Service API: [86]

Image Service Versions: [87]

# 5.1.3 Cinder API

Table 5.5: Cinder

OpenStack Service	API Version	Maximal API Microversion
Block Storage: Cinder	v3	3.64

Table 5.6: Cinder Features

Cinder Features	Mandatory
backup	X
clone	X
consistency_group	
extend_attached_volume	
extend_attached_encrypted_volume	
manage_snapshot	X
manage_volume	X
multi_backend	
snapshot	X
volume_revert	X

Block Storage API: [88]

Cinder REST API Version History: [89]

# 5.1.4 Swift API

Table 5.7: Swift

OpenStack Service	API Version
Object Storage: Swift	v1

Table 5.8: Swift Features

Swift Features	Mandatory
account_quotas	X
bulk_delete	X
bulk_upload	X
container_quotas	X
container_sync	
crossdomain	X
discoverability	X
form_post	X
ratelimit	X
s3api	
slo	X
staticweb	X
symlink	X
temp_url	X
tempauth	X
versioned_writes	X

Object Storage API: [90]

Discoverability: [91]

# 5.1.5 Neutron API

Table 5.9: Neutron

OpenStack Service	API Version
Networking: Neutron	v2.0

Table 5.10: Neutron Extensions

Neutron Extensions	Mandatory
address-scope	X
agent	X
allowed-address-pairs	X
auto-allocated-topology	X
availability_zone	X
availability_zone_filter	X
binding	X
binding-extended	X
default-subnetpools	X
dhcp_agent_scheduler	

continues on next page

Table 5.10 – continued from previous page

Neutron Extensions	Mandatory
	iviariuator y
dns-domain-ports	
dns-integration	
dvr	37
empty-string-filtering	X
ext-gw-mode	X
external-net	X
extra_dhcp_opt	X
extraroute	X
extraroute-atomic	
flavors	X
filter-validation	
fip-port-details	
floating-ip-port-forwarding	
floatingip-pools	
ip-substring-filtering	X
13_agent_scheduler	
13-flavors	
13-ha	
logging	
metering	
multi-provider	X
net-mtu	X
net-mtu-writable	X
network_availability_zone	X
network-ip-availability	X
network-segment-range	
pagination	X
port-mac-address-regenerate	
port-resource-request	
port-security	X
port-security-groups-filtering	X
project-id	X
provider	X
rbac-policies	X
router	X
router_availability_zone	X
qos	X
qos-bw-limit-direction	X
qos-bw-minimum-ingress	X
qos-default	X
qos-fip	X
qos-gateway-ip	X
qos-rule-type-details	X
qos-rules-alias	X
quotas	X
	X
quota_details revision-if-match	X
	Λ
rbac-address-scope rbac-security-groups	
	on next page

continues on next page

Table 5.10 – continued from previous page

Neutron Extensions	Mandatory
rbac-subnetpool	
router-interface-fip	
security-group	X
service-type	X
sorting	X
standard-attr-description	X
standard-attr-revisions	X
standard-attr-tag	X
standard-attr-timestamp	X
subnet_allocation	X
subnet-service-types	X
subnetpool-prefix-ops	
tag-ext	
tag-ports-during-bulk-creation	
trunk	X
trunk-details	X
uplink-status-propagation	

Table 5.11: Neutron Type Drivers

Neutron Type Drivers	Mandatory
geneve	
gre	
vlan	X
vxlan	

Networking Service APIs: [92]

The exhaustive list of extensions is available at [93]

# **5.1.6 Nova API**

Table 5.12: Nova

OpenStack Service	API Version	Maximal API Microversion
Compute: Nova	v2.1	2.88

Table 5.13: Nova Features

Nova Features	Mandatory
attach_encrypted_volume	
cert	
change_password	
cold_migration	X
console_output	X
disk_config	X
instance_password	X
interface_attach	X
live_migration	X
metadata_service	X
pause	X
personality	
rdp_console	
rescue	X
resize	X
serial_console	
shelve	X
shelve_migrate	
snapshot	X
stable_rescue	
spice_console	
suspend	X
swap_volume	
vnc_console	
volume_multiattach	
xenapi_apis	

Compute API: [94]

Compute REST API Version History: [95]

# 5.1.7 Placement API

Table 5.14: Placement

OpenStack Service	API Version	Maximal API Microversion
Placement	v1	1.36

Placement API: [96]

Placement REST API Version History: [97]

#### 5.1.8 Heat API

Table 5.15: Heat

OpenStack Service	API Version	Maximal Template Version
Orchestration: Heat	v1	2021-04-16

Orchestration Service API: [98] Template version history: [99]

Heat Orchestration Template (HOT) specification: [100]

## 5.2 Consolidated Set of APIs

## 5.2.1 OpenStack Interfaces

This section illustrates some of the Interfaces provided by OpenStack; the exhaustive list of APIs is available at [101].

OpenStack REST APIs are simple to interact with using either of two options. Clients can either call the APIs directly using the HTTP or REST library, or they can use one of the many cloud specific programming language libraries.

## **APIs**

Table 5.16: APIs

OpenStack Service	Link for API list	API Version	Maximal API Microversion
Identity: Keystone	[83]	v3	3.14
Compute: Nova	[94]	v2.1	2.88
Networking: Neu-	[93]	v2.0	
tron			
Image: Glance	[86]	v2	2.9
Block Storage: Cin-	[88]	v3	3.64
der			
Placement	[96]	v1	1.36
Orchestration: Heat	[98]	v1	2021-04-06
			(template)

#### 5.2.2 Kubernetes Interfaces

The Kubernetes APIs are available at [102].

## 5.2.3 KVM Interfaces

The KVM APIs are documented in Section 4 of the document [103].

#### 5.2.4 Libvirt Interfaces

The Libvirt APIs are documented in [104].

#### 5.2.5 Barbican API

Table 5.17: Barbican

OpenStack Service	API Version
Key Manager: Barbican	v1

Barbican API: [105]

# 6 Security

This guide is intended to provide basic security requirements to architects who are implementing Cloud Infrastructure using OpenStack [2] technology. This is a minimal set of high-level general security practices, not intended to cover all implementation scenarios. Please ensure to also reference your enterprise security and compliance requirements in addition to this guide.

# 6.1 Security Requirements

The sections *Cloud Infrastructure Security Requirements* and *Security Recommendations* gather all the requirements and recommendations regarding security topics developed in this chapter.

# 6.2 Cloud Infrastructure and VIM Security

In the "Security boundaries and threats" section [106] of the OpenStack security guide [107], there is extensive description on security domains, threat classifications, and attack vectors. The following only touches on some of the topics and at a high level.

#### 6.2.1 System Hardening

All infrastructure components should undergo system hardening, establish processes to govern the hardening, and documents to cover at a minimal for the following areas.

#### Server boot hardening

Server boot process must be trusted. For this purpose, the integrity and authenticity of all BIOS firmware components must be verified at boot. Per sec.gen.003 requirement, Secure Boot based on UEFI must be used. By verifying the signatures of all BIOS components, Secure Boot will ensure that servers start with the firmware expected and without malware insertion into the system. Secure Boot checks the digital signatures locally. To implement a chain of trust, Secure Boot must be complemented by the use of a hardware based Root of Trust provided by a TPM (Trusted Platform Module).

## **System Access**

Access to all the platform's components must be restricted (sec.gen.013) applying the following rules:

- Remove, or at a minimum disable all unnecessary user accounts
- Change all default user accounts where technically feasible
- Change all default credentials
- Prohibit logging with root account when root privileges are not required (sec.gen.006)
- · Restrict access according to only those protocols/service/address adhering to the Principle of Least Privilege
- The same authentication credentials must not be reused on different components (sec.sys.011)
- Restrict access to Operating System (sec.gen.005)

## **Password policy**

For all infrastructure components, passwords must be hardened, and a strict password policy must be applied (sec.gen.002).

Passwords must be strengthened:

- · All vendors' default passwords must be changed
- Passwords must contain at least 8 characters as a minimal value, 14 characters length passwords are recommended
- Passwords must contain at least one upper case letter, one lower case letter and one non-alphabetic character
- For administration privileges accounts, passwords must contain at least one upper case letter, one lower case letter, one numeral and one special (non-alphanumeric) character

For passwords updates, the identity of users must be verified before permitting a password change.

Passwords must be encrypted at rest and in-transit. Password files must be stored separately from application system

Password's composition, complexity and policy should follow the recommendations consolidated within the CIS Password Policy guide [8] such as:

- Check the password for known bad passwords (repetitive or sequential characters, dictionary words, contextspecific words, previously used passwords, etc.)
- Limit number of failed login attempts
- Implement Multi-factor Authentication
- Periodic (for example, Yearly, Quarterly, etc.) password change or on key events such as indication of compromise, change of user roles, a defined period of inactivity, when a user leaves the organisation, etc.

#### **Function and Software**

Infrastructure must be implemented to perform the minimal functions needed to operate the Cloud Infrastructure.

Regarding software (sec.gen.004):

- Install only software which is required to support the functions
- · Remove any unnecessary software or packages
- Where software cannot be removed, disable all services to it

#### **Patches**

All deployed Cloud Infrastructure software must be audited and must be implemented to allow installation of the latest patches to address security vulnerabilities in the following timescale from discovery (sec.gen.008, sec.lcm.011):

Severity Time to Remediate

Zero-Day Immediately or as soon as practically possible

Critical 30 days

High 60 days

Medium 90 days

Low 180 days

Table 6.1: Time to Remediate

See Common Vulnerability Scoring System [108] and NIST Vulnerability Metrics [109].

#### **Network Protocols**

- Only allow protocols that are required by the system functions (sec.sys.002)
- Tighten all required TCP/IP (Transmission Control Protocol/Internet Protocol) services

#### **Anti-Virus and Firewall**

- Install and run your Enterprise approved anti-virus software/ intrusion protection/ malware/ spyware endpoint security software with up-to-date profiles; minimal daily refresh
- Install and run firewall software where applicable

## **Vulnerability Detection and Prevention**

- Implement DoS (Denial of Service) protection where applicable
- Ensure logging and alerting is actively running
- Run host-based scanning and fix all findings per vulnerability severity
- Run network-based scanning and fix all findings per vulnerability severity

#### 6.2.2 Platform Access

#### **Identity Security**

The OpenStack Identity service (Keystone) [110] provides identity, token, catalog, and policy services for use specifically by services in the OpenStack family. Identity service is organised as a group of internal services exposed on one or many endpoints. Many of these services are used in a combined fashion by the front end (sec.sys.006).

OpenStack Keystone can work with an Identity service that your enterprise may already have, such as LDAP with Active Directory. In those cases, the recommendation is to integrate Keystone with the cloud provider's Identity Services.

#### Authentication

Authentication is the first line of defence for any real-world implementation of OpenStack. At its core, authentication is the process of confirming the user logging in is who they claim to be. OpenStack Keystone supports multiple methods of authentication, such as username/password, LDAP, and others. For more details, please refer to OpenStack Authentication Methods [111].

Limiting the number of repeated failed login attempts (configurable) reduces the risk of unauthorised access via password guessing (Bruce force attack) - sec.mon.006. The restriction on the number of consecutive failed login attempts ("lockout\_failure\_attempts") and any actions post such access attempts (such as locking the account where the "lockout\_duration" is left unspecified) should abide by the operator's policies. For example, an operator may restrict the number of consecutive failed login attempts to 3 ("lockout\_failure\_attempts = 3") and lock the account preventing any further access and where the account is unlocked by getting necessary approvals.

#### **Keystone Tokens**

Once a user is authenticated, a token is generated for authorisation and access to an OpenStack environment and resources. By default, the token is set to expire in one hour. This setting can be changed based on the business and operational needs, but it's highly recommended to set the expiration to the shortest possible value without dramatically impacting your operations.

**Special Note on Logging Tokens:** since the token would allow access to the OpenStack services, it *MUST* be masked before outputting to any logs.

#### **Authorisation**

Authorisation serves as the next level of defence. At its core, it checks if the authenticated users have permission to execute an action. Most Identity Services support the notion of groups and roles. A user belongs to groups and each group has a list of roles that permits certain actions on certain resources. OpenStack services reference the roles of the user attempting to access the service. OpenStack policy enforcer middleware takes into consideration the policy rules associated with each resource and the user's group/roles and association to determine if access will be permitted for the requested resource. For more details on policies, please refer to the OpenStack Policies [112].

#### **RBAC**

In order to properly manage user access to OpenStack services, service providers must utilise the Role Based Access Control (RBAC) system (sec.sys.001, sec.sys.007). Based on the OpenStack Identify Service (Keystone v3) Group and Domain component, the RBAC system implements a set of access roles that accommodate most use cases. Operations staff can create users and assign them to roles using standard OpenStack commands for users, groups, and roles.

Keystone provides three default roles [113] admin, member, and reader. As of Train release, Keystone applies the following personas consistently across its API.

- The reader role provides read-only access to resources within the system, a domain, or a project.
- The member role, same as reader in Keystone, introduces granularity between admin and reader to other Open-Stack services.
- The admin role is reserved for the most privileged operations within a given scope for managing resources.

For specific use-case, policies can be overridden, and new roles can be created for each OpenStack service by editing the policy.json file.

#### **Rules**

The following rules govern create, read, update, and delete (CRUD) level access.

- member can create, read, update, and delete the resources defined at the tenant level.
- *support\_member* can create and read the resources defined at the tenant level.
- *viewer* can read the resources defined at the tenant level.
- admin can create, read, update, and delete all resources.

## **Recommended Default Roles to Start**

#### site admin (HIGHLY RESTRICTED)

- Site Level Super Admin usually assign to Operation Staffs who already have root level access to hosts
- Permission to create/read/update/delete all tenants and resources at the site, including creating snapshot and upload public images
- Limited ability to create/read/update/delete tenant projects

## site\_admin\_support

- Site Level Admin usually assign to Operation Staffs who need to manage resource except delete
- Permission to create/read/update all tenants and resources at the site
- · Cannot create snapshots

#### site\_admin\_viewer

- Site Level Admin Read Only usually assigned to groups who need to view all resources, such as Capacity Planners
- · Permission to read all tenants and resources at the site
- · Cannot create/update/delete

#### site\_image\_manager

• Site wide admin level privileges to Glance API (via CLI)

· Restricted to Image team

#### tenant member

- Tenant Level Admin typically assigned to majority of tenant users to manage their resources
- Permission to create/read/update/delete to all resources at the tenant project level
- · Cannot upload image or create snapshot
- Cannot touch any other tenant except the one the role is located

#### tenant\_snapshot\_member

- Tenant Level Admin with Snapshot typically assigned to tenant users who need to create snapshot via special request to Operations Staff
- Permission is same as tenant\_member except the user can also create snapshots

#### tenant\_support\_member

- Tenant Level Support typically assigned to tenant users who need to create resource in the project space
- Permission to create/read all resources at the tenant project level
- Cannot update/delete or create snapshots

#### tenant viewer

- Tenant Level Read Only typically assigned to tenant users who need to read all resources in the project space
- Permission to read all resources at the tenant level
- Cannot create/update/delete

#### 6.2.3 Confidentiality and Integrity

Confidentiality implies that data and resources must be protected against unauthorised introspection/exfiltration. Integrity implies that the data must be protected from unauthorised modifications or deletions.

Regarding confidentiality and integrity in Cloud Infrastructure, 2 main concerns are raised:

- confidentiality and integrity of the Cloud Infrastructure components (networks, hypervisor, OpenStack services)
- confidentiality and integrity of the tenant's data

The Cloud Infrastructure must also provide the mechanism to identify corrupted data.

# Confidentiality and Integrity of communications (sec.ci.001)

It is essential to secure the infrastructure from external attacks. To counter this threat, API endpoints exposed to external networks must be protected by either a rate-limiting proxy or web application firewall (WAF), and must be placed behind a reverse HTTPS proxy (sec.mon.008). Attacks can also be generated by corrupted internal components, and for this reason, it is security best practice to ensure integrity and confidentiality of all network communications (internal and external) by using Transport Layer Security (TLS) protocol (sec.sys.003, sec.sys.004). When using TLS, according to the OpenStack security guide [114] recommendation, the minimum version to be used is TLS 1.2.

3 categories of traffic will be protected using TLS:

- traffic from and to external domains
- communications between OpenStack components (OpenStack services, Bus message, Data Base)
- · management traffic

Certificates used for TLS encryption must be compliant with X.509 standards and be signed by a trusted authority (sec.sys.017). To issue certificates for internal OpenStack users or services, the cloud provider can use a Public Key Infrastructure (PKI) with its own internal Certification Authority (CA), certificate policies, and management.

## Integrity of OpenStack components configuration

The cloud deployment components/tools store all the information required to install the infrastructure including sensitive information such as credentials. It is recommended to turn off deployment components after deployment to minimise the attack surface area, limit the risk of compromise, and to deploy and provision the infrastructure through a dedicated network (VLAN).

Configuration files contain sensitive information. These files must be protected from malicious or accidental modifications or deletions by configuring strict access permissions for such files. All access failed attempts to change and all changes (pre-change, post-change and by who) must be securely logged, and all failed access and failed changes must be alerted on (sec.mon.005).

The Cloud Infrastructure must provide the mechanisms to identify corrupted data (sec.gen.009):

- the integrity of configuration files and binaries must be checked by using cryptographic hash
- it is recommended to run scripts (such as checksec.sh) to verify the properties of the QEMU/KVM
- it is recommended to use tools such as CIS-CAT (Center for Internet security- Configuration Assessment Tool [115]) to check the compliance of systems configuration against respective CIS benchmarks [116].

It is strongly recommended to protect all repositories, such as Linux repositories and Docker registries, against the corruption of their data and unauthorised access, by adopting protection measures such as hosting a local repository/registry with restricted and controlled access, and using TLS (sec.img.004, sec.img.005, sec.img.006). This repository/registry must contain only signed images or packages.

#### Confidentiality and Integrity of tenant data (sec.ci.001)

Tenant data are forwarded unencrypted over the network. Since the VNF is responsible for its security, it is up to the VMs to establish secure data plane, e.g., using IPsec over its tenant network.

A Cloud actor must not be able to retrieve secrets used by VNF managers. All communications between the VNFM or orchestrator, and the infrastructure must be protected in integrity and confidentiality (e.g., by using TLS) and controlled via appropriate IP filtering rules (sec.lcm.006).

The Cloud Infrastructure must onboard only trusted and verified VM images, implying that VNF vendors provide signed images (sec.img.001); images from non-trusted sources may contain security breaches or unsolicited malicious code (spoofing, information disclosure). It is recommended to scan all VM images with a vulnerability scanner(sec.img.002). The scan is mandatory for images from unknown or untrusted sources.

To mitigate tampering attacks, it is recommended to use the Glance image signing feature [117] to validate an image when uploading. In this case, Barbican service must be installed.

In order to protect data, VNFs must encrypt the volumes they use. In this case, the encryption key must not be stored on the infrastructure. When a key management service is provided by the infrastructure, OpenStack can encrypt data on behalf of tenants (sec.gen.010). It is recommended to rely on Barbican, as the key manager service of OpenStack.

#### 6.2.4 Workload Security

OpenStack segregates its infrastructure (sec.ci.008) (for example, hosts) by Regions, Host Aggregates and Availability Zones (AZ). Workloads can also be segregated by server groups (affinity and non-affinity groups) (sec.sys.008). These options support the workloads placement requirement (sec.wl.001, sec.wl.004).

Separation of non-production and production workloads, or by workload category (for example, payment card information, healthcare, etc.) requires separation through server groups (for example, Regions, AZs), but also requires network and storage segregation as in Regions. Thus, the separation of these workloads is handled through placement of workloads in separate AZs and/or Regions (sec.wl.005 and sec.wl.006).

Regions also support the sec.wl.004 requirement for separation by Location (for example, country).

Operational security is handled through a combination of mechanisms including the above and security groups (sec.sys.002). Security groups limit the types of traffic that have access to instances. One or more security groups can be automatically assigned to an instance at launch. The rules associated with a security group control the incoming traffic. Any incoming traffic not matched by a rule is denied access. The security group rules govern access through the setting of different parameters: traffic source, protocols and destination port on a VM. Errors in provisioning/managing OpenStack Security Groups can lead to non-functioning applications, and it can take a long time to identify faults and correct them. Thus, the use of tools for auto provisioning and continued inspection of security groups and network policies is required.

Given the rate of change in the workload development and deployment, and the cloud environment itself, sec.wl.003 requires that the workloads must be assessed during the CI/CD process as the images are created and then whenever they are deployed. In addition, the infrastructure must be configured for security as discussed elsewhere in this chapter including secure boot.

#### 6.2.5 SR-IOV and DPDK Considerations

The SR-IOV agent only works with NoopFirewallDriver when Security Groups are enabled, but can still use other firewall\_driver for other Agents by updating their conf with the requested firewall driver. Please see SR-IOV Passthrough for Networking [118].

Operators typically do not implement Security Groups when using SR-IOV or DPDK networking technologies.

## 6.2.6 Image Security

Images from untrusted sources must not be used (sec.img.001). Valuable guidance on trusted image creation process and image signature verification is provided in the "Trusted Images" section of the OpenStack Security Guide [119]. The OpenStack Security Guide includes reference to the "OpenStack Virtual Machine Image Guide [120]" that describes how to obtain, create, and modify OpenStack compatible virtual machine images.

Images to be ingested, including signed images from trusted sources, need to be verified prior to ingestion into the Image Service (Glance) (sec.gen.009). The operator will need toolsets for scanning images, including for virus and malware detection (sec.img.002). Adding Signed Images to the Image Service (Glance) is specified in OpenStack Operations Guide [121]. Image signing and verification protects image integrity and authenticity by enabling deployers to sign images and save the signatures and public key certificates as image properties. The creation of signature per individual artifact in the VNF package is required by ETSI NFV SOL004 [122].

The chain of trust requires that all images are verified again in the Compute service (Nova) prior to use. Integrity verification at the time of instantiation is required by ETSI NFV SEC021 [123].

Images must be also updated to benefit from the latest security patches (sec.gen.008, sec.img.007).

## 6.2.7 Security LCM

Cloud Infrastructure LCM encompasses provisioning, deployment, configuration and management (resources scaling, services upgrades, etc.) as described in *Operations and Life Cycle Management*. These operations must be securely performed in order to keep the infrastructure safe and operational (sec.lcm.003).

#### **Provisioning/Deployment**

Regarding the provisioning of servers, switches, routers and networking, tools must be used to automate the provisioning eliminating human error. For Infrastructure hardware resources, a set of recommendations is detailed in *Underlying resources provisioning* to automate and secure their provisioning (sec.lcm.001).

For OpenStack services and software components, deployment tools or components must be used to automate the deployment and avoid errors. The deployment tool is a sensitive component storing critical information (deployment scripts, credentials, etc.). The following rules must be applied:

- The boot of the server or the VM hosting the deployment tool must be protected
- Integrity of the deployment images must be checked, before starting deployment
- Deployment must be done through a dedicated network (e.g., VLAN)
- When the deployment is finished, the deployment tool must be turned-off, if the tool is only dedicated to deployment. Otherwise, any access to the deployment tool must be restricted.
- Strict access permissions must be set on OpenStack configuration files.

#### Configuration and management

Configuration operations must be tracked (sec.gen.015, sec.mon.006, sec.mon.007). Events such as system access attempts, actions with high privileges, modification of configuration, must be logged and exported on the fly to a non-local storage. The communication channel used for log collection must be protected for integrity and confidentiality, and the logs protected against unauthorised modification (sec.mon.004).

Per sec.sys.0016 and sec.lcm.002 requirements, management protocols limiting security risks must be used such as SNMPv3, SSH v2, ICMP, NTP, syslog and TLS. How to secure logging is described in the following section.

#### Platform backup

The storage for backup must be independent of storage offered to tenants.

#### Security upgrades

To defend against virus or other attacks, security patches must be installed for firmware, OS, Hypervisor and OpenStack services according to their criticality.

### 6.2.8 Monitoring and Security Audit

The intent of this section is to provide a key baseline and minimum requirements to implement logging that can meet the basic monitoring and security auditing needs. This should provide sufficient preliminary guidance, but is not intended to provide a comprehensive solution. Regular review of security logs that record user access, as well as session (sec.mon.010) and network activity (sec.mon.012), is critical in preventing and detecting intrusions that could disrupt business operations. This monitoring process also allows administrators to retrace an intruder's activity and may help correct any damage caused by the intrusion (sec.mon.011).

The logs have to be continuously monitored and analysed with alerts created for anomalies (sec.lcm.005). The resources for logging, monitoring and alerting also need to be logged and monitored, and corrective actions taken so that they are never short of the needed resources (sec.mon.015).

## **Creating Logs**

- All resources to which access is controlled, including but not limited to applications and operating systems, must have the capability of generating security audit logs (sec.mon.001).
- Logs must be generated for all components (e.g., Nova in OpenStack) that form the Cloud Infrastructure (sec.mon.001).
- All security logging mechanisms must be active from system initialisation (sec.mon.018):
  - These mechanisms include any automatic routines necessary to maintain the activity records and clean-up programs to ensure the integrity of the security audit/logging systems.
- Logs must be time synchronised (sec.mon.002).

#### What to Log / What NOT to Log

### What to log

Where technically feasible the following system events must be recorded (sec.mon.005):

- · Successful and unsuccessful login attempts including:
  - Command line authentication (i.e., when initially getting token from keystone)
  - Horizon authentication
  - SSH authentication and sudo on the computes, controllers, network and storage nodes
- · Logoffs
- Successful and unsuccessful changes to a privilege level (sec.lcm.012)
- · Successful and unsuccessful configuration changes
- · Successful and unsuccessful security policy changes
- · Starting and stopping of security logging
- Creating, removing, or changing the inherent privilege level of users (sec.lcm.012)
- Connections to a network listener of the resource
- Starting and stopping of processes including attempts to start unauthorised processes
- All command line activity performed by the following innate OS programs known to otherwise leave no evidence upon command completion including PowerShell on Windows systems (e.g., Servers, Desktops, and Laptops)
- Where technically feasible, any other security events should be recorded

### What NOT to log

Security audit logs must NOT contain:

- Authentication credentials, even if encrypted (e.g., password) (sec.mon.019);
- · Keystone Token;
- Proprietary or Sensitive Personal Information.

#### Where to Log

- The logs must be stored in an external system (sec.mon.018), in a manner where the event can be linked to the resource on which it occurred.
- Where technically feasible, events must be recorded on the device (e.g., VM, physical node, etc.) where the event occurs, if the external logging system is not available (sec.mon.021).
- Security audit logs must be protected in transit and at rest (sec.mon.004).

## **Required Fields**

The security audit log must contain at minimum the following fields (sec.mon.001) where applicable and technically feasible:

- Event type
- · Date/time
- Protocol
- · Service or program used for access
- · Success/failure
- Login ID Where the Login ID is defined on the system/application/authentication server; otherwise, the field should contain 'unknown', in order to protect authentication credentials accidentally entered at the Login ID prompt from appearing in the security audit log.
- Source and destination IP Addresses and ports

#### **Data Retention**

- Log files must be retained for 180 days, or the relevant regulator mandate, or your customer mandate, whichever is higher (sec.mon.020).
- Implementation and monitoring: after 180 days or your mandated retention period, security audit logs must be destroyed.

## **Security Logs Time Synchronisation**

The host and various system clocks must be synchronised with an authenticated time service/NTP server (sec.gen.007).

For time synchronisation, we need to specify the synchronisation interval and the tolerance where the latter specifies the permissible difference the local time can be out of synchronisation. Whenever the time synchronisation forces the local time to change or the use of another NTP server, the change details must be logged including time server source, time, date and time zones (sec.mon.003).

# 7 Operations and Life Cycle Management

To create an Infrastructure as a Service (IaaS) cloud requires the provisioning and deployment of the underlying infrastructure (compute, networking and storage) and deployment, configuration and management of the necessary software on the infrastructure; in the process of deploying the software, configuration of the infrastructure may also need to be performed.

Instead of deploying the infrastructure components and services manually, the current best practice is to write *code* (Infrastructure as Code, IaC) to define, provision, deploy, configure and manage the IaaS cloud infrastructure and services. IaC tools allow the entire provisioning, configuration and management processes to be automated. The desired state of the infrastructure and services is represented in a set of human readable, machine executable, and version-controlled files. With version control, it is easy to roll back to an older version and have access to the history of all committed changes.

The provisioning of the infrastructure is typically performed by provisioning tools while the deployment of the software and the configuration of the software, and where needed the infrastructure, falls in the domain of configuration management tools. A single tool may support both provisioning and configuration management.

Operators may choose certain paradigms with respect to how they provision and configure their IaaS cloud. These paradigms will drive the selection of the provisioning and configuration tools. In this chapter we will discuss the capabilities of provisioning and configuration management systems; some open-source tools may be mentioned but their capabilities are beyond the scope of this chapter.

## 7.1 Procedural versus Declarative code

The procedural style IaC tools require code that specifies how to achieve the desired state. Whilst the declarative style IaC tools require code that specifies the desired state (what not how). The major difference between the two styles emerges when changes to the desired state are required. In the procedural style, the change is coded in terms of the difference between the desired and current states while in the declarative style the new desired state is specified. In the procedural style since the state difference has to be coded, a new code file has to be created for each change; in the declarative style the existing code file is updated with the new state information. In the declarative style knowledge of the current state is not required. In the procedural style, knowledge of the current state has to be manually figured by tracing the created code files and the order in which they were applied.

### 7.2 Mutable versus Immutable infrastructure

In the mutable infrastructure paradigm, software updates are made in place. Over time this can lead to configuration drift where each server becomes slightly different from all other servers. In the immutable infrastructure paradigm, new servers are deployed with the new software version and then the old servers are undeployed.

# 7.3 Cloud Infrastructure provisioning and configuration management

In the Reference Model [1], the "Configuration and Lifecycle Management" chapter defines the functions of Configuration and Life Cycle Management (LCM). To operate and manage a scalable cloud, that minimises operational costs, requires tools that incorporates systems for automated provisioning and deployment, and managing configurations that ensures the correctness and integrity of the deployed and configured systems.

#### 7.3.1 Underlying resources provisioning

This section deals with automated provisioning of the Cloud Infrastructure; for example, provisioning the servers, switches, routers, networking (e.g., subnets, routing tables, load balancers, etc.), databases and all required operating systems (Servers, switches, etc.).

The following are the minimum tasks that need to be performed by automation:

- **Pre-boot configuration** such as BIOS/RAID/IPMI settings: Hardware manufacturers typically have their proprietary interface for these tasks but standards such as Redfish are being increasingly utilised. Consider using tooling to ensure consistency across all infrastructure components.
- **Bootloader installation** of base Network Operating System (NOS) on networking equipment or the Operating System (OS) should be performed using PXE; again consider tooling to ensure consistency across all infrastructure components.

To ensure operational efficiency and save cost and time, the lifecycle management for physical and virtual servers must be automated using tools which will handle the repetitive tasks like provisioning, configuration, and monitoring. Foreman [124] is commonly used to automate the provisioning and management of bare metal infrastructure. Foreman is an open-source project, base of several commercial products. Foreman provides the full management of PXE configuration and the installation for many Operating Systems (CentOS, Fedora, Ubuntu, Debian, Red Hat Enterprise Linux, OpenSUSE, etc.). Foreman service can be installed by Ansible playbooks [125]. Ansible playbooks are basic tools for the automation of the infrastructure virtualisation layer deployments.

#### 7.3.2 VIM deployment

When the underlying resources are installed and configured, the VIM software is deployed. Automated deployment is highly recommended for the same reasons of efficiency. Open-source installers are available to perform the deployments of the OpenStack services. A subset of these tools is described below.

• OpenStack TripleO [81], "OpenStack on OpenStack"

TripleO is an official OpenStack project which allows to deploy and manage a production cloud onto bare metal hardware using a subset of existing OpenStack components. The first step of deployment is the creation of an "undercloud" or deployment cloud. The undercloud contains the necessary OpenStack components to deploy and manage an "overcloud", representing the deployed cloud. The architecture document [126] describes the solution. Nova and Ironic are used in the undercloud to manage the servers in bare metal environment. TripleO leverages on Heat tempates.

• Airship v2 [79]

Airship is supported by the OpenStack Foundation. It is a collection of interopable open-source components for declarative automation of cloud provisioning. The configurations are defined by YAML documents. All services run on containers. Airship v2 is aligned with maturing CNCF projects such as Kubernetes, Kubectl, Kubeadmin, Argo, Cluster API, Kustomize, and Metal3. Airship v2.1, released in November 2021, leverages on Kubernetes 1.21. It includes cloud provisioning at edge and for 3rd party cloud. The use of the OpenStack-Helm project allows the deployment of OpenStack on top of Kubernetes. Airship is not only a provisioning tool, but also a also a configuration management system.

• StarlingX [80]

StarlingX is dedicated to cloud infrastructure deployment at the edge, taking into account the specific edge use cases requirements for low latency and precision clock synchronisation. It aims to install a containerised version of OpenStack services, leveraging on Kubernetes, Docker registry, Airship Armada, and Helm.

OpenStack-Helm is used as a starting point. OpenStack is installed and managed as an Armada application. Armada Applications are a set of one or more interdependent Application Helm charts. In the case of StarlingX, there is generally a Helm chart for every OpenStack service.

## 7.3.3 Configuration Management

The configuration management system ensures the correctness and integrity of the deployed and configured systems. The tools provide the assurance that the expected software is running with the expected configurations on correctly configured nodes that continue to be configured correctly.

Configuration Management is composed of the following activities:

- Desired (Target) State: a version of the software and hardware and their configurations. Depending upon the configuration management system these configurations are specified in cookbooks, playbooks, manifests, etc. The configuration specifications in these artefacts are used to configure the different types of nodes, BIOS, operating systems, hypervisor and OpenStack services (through settings within their config files such as nova.conf, etc.).
- · Current State: the current configuration of software and hardware as provided by monitoring systems
- State variance mitigation: The CM system, on discovering a variance between the desired and current states, acts to drive the state to the desired state. Each CM system accomplishes the task in different ways.

#### 7.4 Cloud Infrastructure and VIM Maintenance

Cloud Infrastructure and VIM Maintenance activities can be classified as

- 1. Deployment of additional infrastructure components (or removal of infrastructure components)
- 2. Cloud Infrastructure Configuration changes
- 3. VIM Configuration changes
- 4. Version changes (upgrade) of Cloud Infrastructure software (for example, Host Operating System, Hypervisor, etc.)
- 5. Version changes of VIM Software (or component services)

#### Deployment (or removal) of infrastructure components

In declarative tools, the code with the specified desired state (for example, number of compute servers) is modified to the new desired state. The IaC tool then ensures that the desired state is achieved. In procedural tools, the step-by-step code to deploy (remove) infrastructure components needs to be specified. Existing code can be cloned, and appropriate changes made to get to the desired state.

## **Configuration and Version Changes**

Configuration and Version Changes are made in a similar fashion to the "Deployment of infrastructure components" except that the IaC tools used may be different.

# 7.5 Logging, Monitoring and Analytics

- Logging
- Monitoring
- Alerting
- · Logging, Monitoring, and Analytics (LMA) Framework

## 7.5.1 Logging

A log, in the context of computing, is the automatically produced and time-stamped documentation of events relevant to a particular system. All software, including operating systems, middleware and applications produce log files. Enterprises and vendors may have custom monitoring and logging solutions. The intent of logging and monitoring is to capture events and data of interest to the Cloud Infrastructure and workloads so that appropriate actions can be taken. For example,

- · Operating systems and web servers maintain an access log of all access requests, session details and file access.
- Databases maintain a transaction log of all transaction executed including added, changed and deleted data.
- Audit logs record chronological documentation of any activities that could have affected a particular operation or
  event. Data typically includes resources accessed, destination and source addresses, and a timestamp and login
  information for the person who accessed the resources.

Some of the data is to support the metrics collection specified in the Reference Model [1].

Logs have multiple operational uses including for:

- 1. Regulatory Compliance and Security Information and Event Management (SIEM) featuring the automated gathering, analysis and correlation of log data across all systems and devices across an operator to provide real-time analysis, event prioritisation, reporting, notification and alerting.
- 2. Monitoring across systems in real-time to detect particular log events, patterns, anomalies or inactivity to gauge system and application health
- 3. Identify system and application performance and configuration issues
- 4. Root cause analysis for system and application failures and errors
- 5. Ensuring that operational objectives and SLAs are met

#### 7.5.2 Monitoring

Monitoring is the process of collecting, aggregating, and analysing values that improve awareness of the components' characteristics and behavior. The data from various parts of the environment are collected into a monitoring system that is responsible for storage, aggregation, visualisation, and initiating automated responses when the values meet specific threshold.

Monitoring systems fulfil many related functions. Their first responsibility is to accept and store incoming and historical data. While values representing the current point in time are useful, it is almost always more helpful to view those numbers in relation to past values to provide context around changes and trends.

## 7.5.3 Alerting

Alerting is the responsive component of a monitoring system that performs actions based on changes in metric values. Alert definitions are composed of two components: a metrics-based condition or threshold, and an action to perform when the values fall outside of the acceptable conditions.

While monitoring systems are incredibly useful for active interpretation and investigation, one of the primary benefits of a complete monitoring system is letting administrators disengage from the system. Alerts allow the specification of situations that make sense to actively manage, while relying on the passive monitoring of the software to watch for changing conditions.

## 7.5.4 Logging, Monitoring, and Analytics (LMA) Framework

In this section, a possible framework utilising Prometheus, Fluentd, Elasticsearch and Kibana is given as an example only.

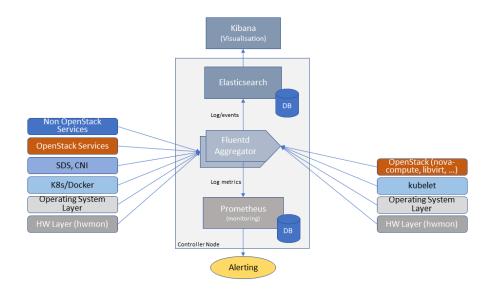


Figure 7.1: Monitoring and Logging Framework

The monitoring and logging framework (figure above) leverages Prometheus as the monitoring engine and Fluentd for logging. In addition, the framework uses Elasticsearch to store and organise logs for easy access. Prometheus agents pull information from individual components on every host. Fluentd, an Open Source data collector, unifies data collection and consumption for better use and understanding of data. Fluentd captures the access, application and system logs.

# 8 Conformance

The objective of this chapter is to provide an automated mechanism to validate OpenStack based cloud infrastructure against the standard set of requirements defined in *Architecture Requirements*. Through this validation mechanism, a provider of cloud infrastructure will be able to test their cloud infrastructure's conformance to this reference architecture. This will ease the integration of network functions into operator environments that host compatible cloud infrastructures, thereby reducing cost, complexity, and time of integration.

The overall workstream requires the close coordination of the following:

- **Requirements** The agreed upon capabilities and conditions that a compliant cloud infrastructure **MUST** provide or satisfy.
- **Tests** The verification mechanism that determines that a given cloud infrastructure complies with one or more requirements.
- **Conformance Specifications** The definition of the requirements, tests, and circumstances (test case integration, etc.) that **MUST** be met to be deemed conformant.

# 8.1 Requirements and Testing Principles

If there is no clear traceability and strong links between **Requirements**, **Tests**, and **Conformance Specifications**, then it becomes difficult to determine if a cloud infrastructure is compliant. With this in mind, below are the set of recommended principles for each of the three components to follow. Adherence to these principles will provide the following:

- Enable clear progress tracking and linkage between independent projects (i.e. know what has and has not been covered, and track changes over time)
- Help users better understand if they meet requirements
- Provide a stable set of point-in-time requirements and tests to achieve conformance
- Reduce ambiguity in testing, requirements, and conformance

## Testing Principles:

- There MUST be traceability between test cases and requirement being validated
- Failures **SHOULD** provide additional content to inform the user where or how the requirement was violated (e.g. which file or resource violated the requirement). Put another way, do not require the user to read the test to understand what went wrong
- Testing tools **SHOULD** support selection of tests based on category or profile.
- Tests MUST be available to run locally by both VNF and cloud infrastructure providers
- Testing tools MUST produce machine-readable result formats that can be used as input into any badging program

#### Conformance Specifications:

- Conformance specifications MUST refer to or define the *versioned* requirements that MUST be satisfied
- Conformance specifications **MUST** refer to the *versioned* test implementations that **MUST** be used to validate the requirements
- Conformance specifications **MUST** define the expected preconditions and environment requirements for any test tooling
- Conformance specifications **MUST** define which tests **MUST** be executed in the given testing tools to achieve conformance
- The conformance specifications **MUST** provide the mapping between tests and requirements to demonstrate traceability and coverage.

# 8.2 Test Case Integration and Tooling

The OpenStack based cloud infrastructure suite **MUST** utilise the Anuket test case integration toolchain to deliver overall integration, the same end user actions, and a unique test result format (e.g. Anuket test result database) needed by the end users and any test case result verification program (e.g. OVP [127]).

#### 8.2.1 Anuket Toolchains

Anuket, previously named OPNFV, has built a complete CI/CD toolchain for continuously deploying and testing cloud infrastructure.

As for all installer projects, Jenkins [128] triggers scenario deployments, runs the Anuket gating test cases and then publishes all test results in the centralised test database [129] and all artifacts (reports, logs, etc.) to an S3 compatible storage service [130].

The verification, validation, and conformance processes leverage existing Anuket testing knowledge (projects) and experience (history) by utilising the toolchain design already in-place. The conformance toolchain only requires for the local deployment of the components instead of leveraging the common Anuket centralised services. However, the interfaces remain unchanged for leveraging test jobs, the common test case execution, the test result database and the S3 protocol to publish the artifacts. It's worth mentioning that dumping all results and logs required for conformance is already in place in Functest daily jobs (see functest-wallaby-zip [131].

It should be noted that Xtesting CI [132] supports both centralised and distributed deployment models as described before. It has deployed the full toolchain in one small virtual machine to verify ONAP Openlab via Functest.

## 8.2.2 Test Case Integration

To reach all goals in terms of verification, validation, compliance, and conformance, all test cases **MUST** be delivered as Docker containers [133] to simplify the CI toolchain setup including:

- the common test case execution
- the unified way to manage all the interactions with the CI/CD components and with third-parties (e.g. dump all test case logs and results for conformance)

For their part, the Docker containers simply enforce that the test cases are delivered with all runtime dependencies. This prevents lots of manual operations when configuring the servers running the test cases and prevents conflicts between the test cases due to any dependencies.

It's worth mentioning that all the conformance test cases already leverage Xtesting [134] which is a simple framework to assemble sparse test cases and to accelerate the adoption of CI/CD best practices. By managing all the interactions with the CI/CD components (test scheduler, test results database, artifact repository), it allows the developer to work only on the test suites without diving into CI/CD integration. Even more, it brings the capability to run heterogeneous test cases in the same CI toolchains thanks to a few, quickly achievable constraints [135].

The Docker containers proposed by the test projects **MUST** also embed the Xtesting Python package [136] and the related test case execution description files [137] as required by Xtesting.

# 8.2.3 Testing Cookbooks

Xtesting CI [132] leverages the common test case execution proposed by Xtesting. Thanks to a simple test case list, this tool deploys plug-and-play CI/CD toolchains in a few commands [138]. In addition, it supports multiple components such as Jenkins and Gitlab CI (test schedulers) and multiple deployment models [139] such as all-in-one or centralised services.

Xtesting [134] and Xtesting CI [132] combined meet the requirements about verification, validation, compliance, and conformance:

- smoothly assemble multiple heterogeneous test cases
- generate the Jenkins jobs in Anuket Releng [140] to verify conformance with Anuket specifications
- · deploy local CI/CD toolchains everywhere to check conformance with Anuket specifications
- dump all test case results and logs [141] for third-party conformance review

Here are a couple of publicly available playbooks:

- Xtesting samples [142]
- OpenStack verification [143]
- Anuket RC1 [144]
- Kubernetes verification [145] (it can be used prior to the deployment of OpenStack services when OpenStack services are containerised)

#### 8.3 Conformance Test Suite

#### 8.3.1 Functest in a nutshell

Functest [146] was initially created to verify OPNFV Installers and Scenarios and then to publish fair, trustable, and public results regarding the status of the different open-source technologies, especially for Neutron backends (e.g., Neutron agents, OpenDaylight, OVN, etc.). It has been continuously updated to offer the best testing coverage for any kind of OpenStack and Kubernetes deployments including production environments. It also ensures that the platforms meet Network Functions Virtualisation requirements by running and testing VNFs amongst all tests available.

Functest is driven by a true verification of the platform under test as opposed to the interoperability programs such as RefStack [147] or OPNFV Verification Program [127] which select a small subset of Functional tests passing in many different open-source software combinations:

- tests are skipped if an optional support is missing (e.g. Barbican [68] or networking features such as BGPVPN interconnection [148] or Service Function Chaining [149])
- tests are parameterised (e.g., shared vs non-shared live migration)
- · blacklist mechanisms are available if needed

It should be noted that the RefStack lists [147] are included as they are in Functest in the next 3 dedicated testcases:

- refstack\_compute (OpenStack Powered Compute)
- refstack\_object (OpenStack Powered Object Storage)
- refstack platform (OpenStack Powered Platform)

Then Functest conforms with the upstream rules (versions, code quality, etc.) and especially their gates [150] (a.k.a. the automatic verification prior to any code review) to preserve the quality between code and deployment. In that case, Functest can be considered as a smooth and lightweight integration of tests developed upstream (and the Functest team directly contributes in these projects: Rally [151], Tempest [152], etc.). It is worth mentioning that, as opposed to the OpenStack Gates leveraging on DevStack [153], it can check the same already deployed SUT over and over even from a Raspberry PI [154]. Here the testcases can be executed in parallel vs the same deployment instead of being executed vs different pools of virtual machines.

Here are the functional tests (>2000) running in OpenStack gates integrated in Functest Smoke (see Functest daily jobs [155] for more details):

Table 8.1: Functional tests

Testcases	Gates
tempest_neutron	Neutron
tempest_cinder	Cinder
tempest_keystone	Keystone
rally_sanity	General
refstack_defcore	General
tempest_full	General
tempest_slow	General
tempest_scenario	General
patrole	Patrole
tempest_barbican	Barbican
networking-bgpvpn	Networking BGP VPN
networking-sfc	Networking SFC

To complete functional testing, Functest also integrates a few performance tools [156] (2-3 hours) as proposed by OpenStack:

Table 8.2: Performance tools

Testcases	Benchmarking
rally_full	Control Plane (API) testing
rally_jobs	Control Plane (API) testing
vmtp	Data Plane testing
shaker	Data Plane testing

And VNFs automatically deployed and tested:

Table 8.3: VNFs

Testcases	Benchmarking	
cloudify	Cloudify deployment	
cloudify_ims	Clearwater IMS deployed via Cloudify	
heat_ims	Clearwater IMS deployed via Heat	
vyos_vrouter	VyOS deployed via Cloudify	
juju_epc	OAI deployed via Juju	

Functest should be considered as a whole as it meets multiple objectives about the reference implementation:

- verify all APIs (services, advances, features, etc.) exposed by the reference implementation
- compare the reference implementation and local deployments from a functional standpoint and from OpenStack control plane and data plane capabilities

### Additional links:

- Homepage [146]
- Run Alpine Functest containers (Wallaby) [157]
- Deploy your own Functest CI/CD toolchains [138]
- Functest gates [158]

#### 8.3.2 Test Case traceability

#### Interfaces & APIs

The OpenStack Gates [150] verify all changes proposed mostly by running thousands of Tempest tests completed by Rally scenarios in a few cases. Skipping tests is allowed in all OpenStack Gates and only failures rate the review -1 because of the multiple capabilities and backends selected in the different Gate jobs. The classical Functest containers [157] conform to this model which also fits the heterogeneous user deployments.

From an OpenStack based cloud infrastructure conformance state point, the capabilities are well described in *Interfaces and APIs* which allows tuning the test configurations and the test lists to avoid skipping any test. It results that all tests covering optional capabilities and all upstream skipped tests due to known bugs are not executed. All remaining tests **MUST** be executed and **MUST** pass successfully.

New Functest containers [159] have been proposed for Anuket Compliance which simply override the default test configurations and the default test lists. Any optional capability or services (e.g., Barbican) can be still verified by the classical Functest containers.

The next subsections detail the Tempest tests which **MUST NOT** be executed from a compliance state point. The remaining tests have to pass successfully. They cover all together the API testing requirements as asked by *Interfaces and APIs* 

The following software versions are considered here to verify OpenStack Wallaby:

Software Version Functest wallaby Cinder Tempest plugin 1.4.0 Keystone Tempest plugin 0.7.0 Heat Tempest plugin 1.2.0 Neutron Tempest plugin 1.4.0 Rally OpenStack 2.2.1.dev11 **Tempest** 27.0.0

Table 8.4: Software versions

#### **Identity - Keystone API testing**

Keystone API is covered in the OpenStack Gates via Tempest [152] and keystone-tempest-plugin [160] as integrated in Functest Smoke CNTT [161].

According to *Interfaces and APIs* the following test names **MUST NOT** be executed:

Test rejection regular expressions Reasons .\*api.identity.v3.test oauth1 tokens oauth1 .\*scenario.test\_federated\_authentication federation .\*identity.admin.v2 API v2 .\*identity.v2 API v2 .\*identity.v3.test\_access\_rules access rules .\*identity.v3.test\_application\_credentials.\ access\_rules ApplicationCredentialsV3Test.\ test\_create\_application\_credential\_access\_rules

Table 8.5: Keystone API testing

Keystone API is also covered by Rally [151].

Here are the mainline tasks integrated in Functest Smoke CNTT [161]:

- Authenticate.keystone
- KeystoneBasic.add\_and\_remove\_user\_role
- KeystoneBasic.create\_add\_and\_list\_user\_roles
- KeystoneBasic.create\_and\_list\_tenants
- KeystoneBasic.create\_and\_delete\_role
- KeystoneBasic.create\_and\_delete\_service
- KeystoneBasic.get\_entities
- KeystoneBasic.create\_update\_and\_delete\_tenant
- KeystoneBasic.create\_user
- KeystoneBasic.create\_tenant
- KeystoneBasic.create\_and\_list\_users
- KeystoneBasic.create\_tenant\_with\_users

### Image - Glance API testing

Glance API is covered in the OpenStack Gates via [152] as integrated in Functest Smoke CNTT [161].

According to *Interfaces and APIs* the following test names **MUST NOT** be executed:

Table 8.6: Glance API testing

Test rejection regular expressions	Reasons
.*image.v1	API v1
.*image.v2.admin.test_images.ImportCopyImagesTest	import_image
.*image.v2.test_images_negative.ImagesNegativeTest.\	os_glance_reserved
test_create_image_reserved_property	
.*image.v2.test_images_negative.ImagesNegativeTest.\	os_glance_reserved
test_update_image_reserved_property	
.*image.v2.test_images_negative.ImportImagesNegativeTest.\	web-downloadimport
test_image_web_download_import_with_bad_url	
.*image.v2.test_images.ImportImagesTest	import_image
.*image.v2.test_images.MultiStoresImportImages	import_image

Glance API is also covered by Rally [151].

Here are the mainline tasks integrated in Functest Smoke CNTT [161]:

- Authenticate.validate\_glance
- GlanceImages.create\_and\_delete\_image
- GlanceImages.create\_and\_list\_image
- GlanceImages.list\_images
- GlanceImages.create\_image\_and\_boot\_instances

### **Block Storage - Cinder API testing**

Cinder API is covered in the OpenStack Gates via Tempest [152] and cinder-tempest-plugin [162] as integrated in Functest Smoke CNTT [161].

According to *Interfaces and APIs* the following test names **MUST NOT** be executed:

Table 8.7: Cinder API testing

Test rejection regular expressions	Reasons
.*test_incremental_backup	Functest review 68881 [163]
.*test_consistencygroups	consistency_group
.*test_backup_crossproject_admin_negative	Functest review 71011 [164]
.*test_backup_crossproject_user_negative	Functest review 71011 [164]
.*test_volume_encrypted.TestEncryptedCinderVolumes	attach_encrypted_volume
.*test_encrypted_volumes_extend	extend_attached_encrypted_volume
.*test_group_snapshots.GroupSnapshotsV319Test.\	OpenStack bug 1770179 [165]
test_reset_group_snapshot_status	
.*test_multi_backend	multi-backend
.*test_volume_retype.VolumeRetypeWithMigrationTest	multi-backend
.*test_volume_delete_cascade.VolumesDeleteCascade.\	OpenStack bug 1677525 [166]
test_volume_from_snapshot_cascade_delete	
.*test_volumes_backup.VolumesBackupsTest.\	ceph
test_volume_backup_create_get_detailed_list_restore_delete	
.*test_volumes_extend.VolumesExtendAttachedTest.\	extend_attached_volume
test_extend_attached_volume	
.*tempest.scenario.test_volume_migrate_attached	multi-backend

Cinder API is also covered by Rally [151].

Here are the mainline tasks integrated in Functest Smoke CNTT [161]:

- Authenticate.validate\_cinder
- CinderVolumes.create\_and\_delete\_snapshot
- CinderVolumes.create\_and\_delete\_volume
- CinderVolumes.create\_and\_extend\_volume
- $\bullet \ Cinder Volumes.create\_from\_volume\_and\_delete\_volume$
- CinderQos.create\_and\_list\_qos
- CinderQos.create\_and\_set\_qos
- CinderVolumeTypes.create\_and\_list\_volume\_types
- CinderVolumeTypes.create\_volume\_type\_and\_encryption\_type
- Quotas.cinder\_update\_and\_delete
- Quotas.cinder\_update

### **Object Storage - Swift API testing**

Swift API is covered in the OpenStack Gates via Tempest [152] as integrated in Functest Smoke CNTT [161].

According to *Interfaces and APIs* the following test names **MUST NOT** be executed:

Table 8.8: Swift API testing

Test rejection regular expressions	Reasons
.*test_container_sync.ContainerSyncTest.\	OpenStack bug 1317133 [167]
test_container_synchronization	
.*test_container_sync_middleware.ContainerSyncMiddlewareTest.\	container_sync
test_container_synchronization	
.*test_object_services.ObjectTest.\	OpenStack bug 1905432 [168]
test_create_object_with_transfer_encoding	

Swift API is also covered by Rally [151].

Here are the mainline tasks integrated in Functest Smoke CNTT [161]:

- SwiftObjects.create\_container\_and\_object\_then\_list\_objects
- SwiftObjects.list\_objects\_in\_containers
- SwiftObjects.create\_container\_and\_object\_then\_download\_object
- SwiftObjects.create\_container\_and\_object\_then\_delete\_all
- SwiftObjects.list\_and\_download\_objects\_in\_containers

### **Networking - Neutron API testing**

Neutron API is covered in the OpenStack Gates via Tempest [152] and neutron-tempest-plugin [169] as integrated in Functest Smoke CNTT [161].

According to *Interfaces and APIs* the following test names **MUST NOT** be executed:

Table 8.9: Neutron API testing

Test rejection regular expressions	Reasons
.*admin.test_agent_availability_zone	DHCP agent and L3 agent
.*admin.test_dhcp_agent_scheduler	dhcp_agent_scheduler
.*admin.test_13_agent_scheduler	13_agent_scheduler
.*admin.test_logging	logging
.*admin.test_logging_negative	logging
.*admin.test_network_segment_range	network-segment-range
.*admin.test_ports.PortTestCasesAdmin.\	port-mac-address-regenerate
test_regenerate_mac_address	
.*admin.test_ports.PortTestCasesResourceRequest	port-resource-request
.*admin.test_routers_dvr	dvr
.*admin.test_routers_flavors	13-flavors
.*admin.test_routers_ha	13-ha
.*test_floating_ips.FloatingIPPoolTestJSON	floatingip-pools
.*test_floating_ips.FloatingIPTestJSON.\	fip-port-details
test_create_update_floatingip_port_details	
.*test_metering_extensions	metering

Table 8.9 – continued from previous page

Table 8.9 – continued from pre	
Test rejection regular expressions	Reasons
.*test_metering_negative	metering
.*test_networks.NetworksSearchCriteriaTest.\	filter-validation
test_list_validation_filters	
.*test_networks.NetworksTestAdmin.\	vxlan
test_create_tenant_network_vxlan	
.*test_networks.NetworksTestJSON.\	dns-integration
test_create_update_network_dns_domain	
.*test_port_forwardings	floating-ip-port-forwarding
.*test_port_forwarding_negative	floating-ip-port-forwarding
.*test_ports.PortsTaggingOnCreation	tag-ports-during-bulk-creation
.*test_ports.PortsTestJSON.\	uplink-status-propagation
test_create_port_with_propagate_uplink_status	upimii siaitas propagation
.*test_ports.PortsTestJSON.\	uplink-status-propagation
test_create_port_without_propagate_uplink_status	upinik status propugation
.*test_ports.PortsTestJSON.\	dns-domain-ports
test_create_update_port_with_dns_domain	uns domain ports
.*test_ports.PortsTestJSON.\	dns-integration
test_create_update_port_with_dns_name	uns-integration
.*test_ports.PortsTestJSON.\	dns-integration
test_create_update_port_with_no_dns_name	dis-integration
*test revisions.TestRevisions.\	Annintermetica
_	dns-integration
test_update_dns_domain_bumps_revision	13-ha
.*test_revisions.TestRevisions.\	13-na
test_update_router_extra_attributes_\	
bumps_revision	
.*test_router_interface_fip	router-interface-fip
.*test_routers.DvrRoutersTest	dvr
.*test_routers.HaRoutersTest	13-ha
.*test_routers.RoutersIpV6Test.\	extraroute-atomic
test_extra_routes_atomic	
.*test_routers.RoutersTest.\	extraroute-atomic
test_extra_routes_atomic	
$.* test\_routers\_negative. Dvr Routers Negative Test \\$	dvr
.*test_routers_negative.\	dvr
DvrRoutersNegativeTestExtended	
.*test_routers_negative.HaRoutersNegativeTest	13-ha
.*test_security_groups.RbacSharedSecurityGroupTest	rbac-security-groups
.*test_subnetpool_prefix_ops	subnetpool-prefix-ops
.*test_subnetpools.RbacSubnetPoolTest	rbac-subnetpool
.*test_subnetpools_negative.SubnetPoolsNegativeTestJSON.\	rbac-subnetpool
test_tenant_create_subnetpool_associate_shared_address_scope	
.*test_subnetpools.SubnetPoolsSearchCriteriaTest.\	filter-validation
test_list_validation_filters	
.*test_subnets.SubnetsSearchCriteriaTest.\	filter-validation
test list validation filters	
.*test_timestamp.TestTimeStamp.\	standard-attr-segment
test_segment_with_timestamp	Sumula dell'orginent
.*test_trunk.TrunkTestInheritJSONBase.\	OpenStack bug 1863707 [170]
test_add_subport	opensuon oug 1000/0/ [1/0]
.*test_trunk.TrunkTestMtusJSON	vxlan
. Column than touring jour	continues on next page

Table 8.9 – continued from previous page

Test rejection regular expressions	Reasons
.*test_trunk_negative.TrunkTestJSON.\	vxlan
test_create_subport_invalid_inherit_network_\	
segmentation_type	
.*test_trunk_negative.TrunkTestMtusJSON	vxlan
.*test_qos.QosMinimumBandwidthRuleTestJSON	Functest review 69105 [171]
.*network.test_tags	tag-ext
.*test_routers.RoutersIpV6Test.\	OpenStack bug 1863707 [172]
test_create_router_set_gateway_with_fixed_ip	
.*test_routers.RoutersTest.\	OpenStack bug 1863707 [172]
test_create_router_set_gateway_with_fixed_ip	
.*test_network_basic_ops.\	13_agent_scheduler
TestNetworkBasicOps.test_router_rescheduling	
.*test_network_advanced_server_ops.\	OpenStack bug 1836595 [173]
TestNetworkAdvancedServerOps.\	
test_server_connectivity_cold_migration_revert	

Neutron API is also covered by Rally [151].

Here are the mainline tasks integrated in Functest Smoke CNTT [161]:

- Authenticate.validate\_neutron
- NeutronNetworks.create\_and\_delete\_networks
- NeutronNetworks.create\_and\_delete\_ports
- NeutronNetworks.create\_and\_delete\_routers
- NeutronNetworks.create\_and\_delete\_subnets
- NeutronNetworks.create\_and\_list\_networks
- NeutronNetworks.create\_and\_list\_ports
- NeutronNetworks.create\_and\_list\_routers
- NeutronNetworks.create\_and\_list\_subnets
- NeutronSecurityGroup.create\_and\_delete\_security\_groups
- $\bullet \ \ NeutronSecurityGroup.create\_and\_delete\_security\_group\_rule$
- NeutronNetworks.set\_and\_clear\_router\_gateway
- Quotas.neutron\_update

### **Compute - Nova API testing**

Nova API is covered in the OpenStack Gates via Tempest [152] as integrated in Functest Smoke CNTT [161].

According to *Interfaces and APIs* the following test names **MUST NOT** be executed:

Table 8.10: Nova API testing

Test rejection regular expressions	Reasons
.*admin.test_agents	xenapi_apis
.*test_fixed_ips	neutron

Table 8.10 – continued from previous page

Table 8.10 – continued from previous page		
Test rejection regular expressions	Reasons	
.*test_fixed_ips_negative	neutron	
.*test_auto_allocate_network	shared networks	
.*test_flavors_microversions.FlavorsV255TestJSON	max_microversion: 2.53	
.*test_flavors_microversions.FlavorsV261TestJSON	max_microversion: 2.53	
.*test_floating_ips_bulk	nova-network	
.*test_live_migration.\	block live migration	
LiveAutoBlockMigrationV225Test.test_iscsi_volume		
.*test_live_migration.\	block live migration	
LiveAutoBlockMigrationV225Test.\		
test_live_block_migration		
.*test_live_migration.\	block live migration	
LiveAutoBlockMigrationV225Test.\		
test_live_block_migration_paused		
.*test_live_migration.\	volume-backed live migration	
LiveAutoBlockMigrationV225Test.\	<b>8</b>	
test_volume_backed_live_migration		
.*test_live_migration.LiveMigrationTest.\	block live migration	
test_iscsi_volume	orota in vo migravion	
.*test_live_migration.LiveMigrationTest.\	block live migration	
test_live_block_migration	orota in vo migravion	
.*test_live_migration.LiveMigrationTest.\	block live migration	
test_live_block_migration_paused	orock invo imgration	
.*test_live_migration.LiveMigrationTest.\	volume-backed live migration	
test_volume_backed_live_migration	votame suched live inigration	
.*test_live_migration.\	serial_console	
LiveMigrationRemoteConsolesV26Test	serial_consore	
.*test_quotas.QuotasAdminTestV257	max_microversion: 2.53	
.*test_servers.ServersAdminTestJSON.\	xenapi_apis	
test_reset_network_inject_network_info	nemapi_apis	
.*certificates.test_certificates	cert	
.*test_quotas_negative.\	OpenStack bug 1186354 [174]	
QuotasSecurityGroupAdminNegativeTest	Openstack oug 1100334 [174]	
.*test_novnc	vnc_console	
.*test_server_personality	personality	
.*test_server_personanty .*test_servers.ServerShowV263Test.\	certified_image_ref	
test_show_update_rebuild_list_server	certified_fillage_fer	
.*test_servers_microversions.ServerShowV254Test	may mianayansian, 2.52	
.*test_servers_microversions.ServerShow V254Test	max_microversion: 2.53	
	max_microversion: 2.53	
.*test_servers_negative.ServersNegativeTestJSON.\	personality	
test_personality_file_contents_not_encoded	1	
.*test_server_actions.ServerActionsTestJSON.\	change_password	
test_change_server_password		
.*test_server_actions.ServerActionsTestJSON.\	vnc_console	
test_get_vnc_console	Ones Charle 1 - 1014647 [175]	
.*test_server_actions.ServerActionsTestJSON.\	OpenStack bug 1014647 [175]	
test_reboot_server_soft		
.*test_server_rescue.\	stable_rescue	
ServerBootFromVolumeStableRescueTest		
.*test_server_rescue.ServerStableDeviceRescueTest	stable_rescue	
.*test_security_group_default_rules	OpenStack bug 1311500 [176]	

Table 8.10 – continued from previous page

Table 8.10 – continued from previous page		
Test rejection regular expressions	Reasons	
.*test_security_groups_negative.\	neutron	
SecurityGroupsNegativeTestJSON.\		
test_security_group_create_with_duplicate_name		
.*test_security_groups_negative.\	OpenStack bug 1161411 [177]	
SecurityGroupsNegativeTestJSON.\		
test_security_group_create_with_\		
invalid_group_description		
.*test_security_groups_negative.\	OpenStack bug 1161411 [177]	
SecurityGroupsNegativeTestJSON.\		
test_security_group_create_with_invalid_group_name		
.*test_security_groups_negative.\	neutron	
SecurityGroupsNegativeTestJSON.\		
test_update_security_group_with_invalid_sg_desc		
.*test_security_groups_negative.\	neutron	
SecurityGroupsNegativeTestJSON.\		
test_update_security_group_with_invalid_sg_id		
.*test_security_groups_negative.\	neutron	
SecurityGroupsNegativeTestJSON.\		
test_update_security_group_with_invalid_sg_name		
.*test_server_metadata.ServerMetadataTestJSON	xenapi_apis	
.*test_server_metadata_negative.\	xenapi_apis	
ServerMetadataNegativeTestJSON.\	1 – 1	
test_delete_metadata_non_existent_server		
.*test_server_metadata_negative.\	xenapi_apis	
ServerMetadataNegativeTestJSON.\		
test_metadata_items_limit		
.*test_server_metadata_negative.\	xenapi_apis	
ServerMetadataNegativeTestJSON.\	1 – 1	
test_set_metadata_invalid_key		
.*test_server_metadata_negative.\	xenapi_apis	
ServerMetadataNegativeTestJSON.\		
test_set_metadata_non_existent_server		
.*test_server_metadata_negative.\	xenapi_apis	
ServerMetadataNegativeTestJSON.\	r r	
test_set_server_metadata_blank_key		
.*test_server_metadata_negative.\	xenapi_apis	
ServerMetadataNegativeTestJSON.\	· "F-—"F-	
test_set_server_metadata_missing_metadata		
.*test_server_metadata_negative.\	xenapi_apis	
ServerMetadataNegativeTestJSON.\		
test_update_metadata_non_existent_server		
.*test_server_metadata_negative.\	xenapi_apis	
ServerMetadataNegativeTestJSON.\	Actiupi_upio	
test_update_metadata_with_blank_key		
.*test_list_server_filters.\	OpenStack bug 1540645 [178]	
ListServerFiltersTestJSON.\	Openstack oug 1340043 [1/0]	
test_list_servers_filtered_by_ip_regex		
.*servers.test_virtual_interfaces	nova-network	
.*compute.test_virtual_interfaces_negative	nova-network nova-network	
. compute.test_virtuai_interfaces_negative	continues on next page	

Table 8.10 – continued from previous page

Test rejection regular expressions	Reasons
.*compute.test_networks	nova-network
.*test_attach_volume.AttachVolumeMultiAttach	volume_multiattach
.*test_volume_boot_pattern.\ attach_encrypted_volume	
TestVolumeBootPattern.\	
test_boot_server_from_encrypted_volume_luks	
.*test_volume_swap	swap_volume
.*test_encrypted_cinder_volumes	attach_encrypted_volume
.*test_minbw_allocation_placement	microversion
.*test_volumes_negative.\	volume_multiattach
UpdateMultiattachVolumeNegativeTest.\	
test_multiattach_rw_volume_update_failure	
.*test_shelve_instance.TestShelveInstance.\	shelve_migrate
test_cold_migrate_unshelved_instance	

Nova API is also covered by Rally [151].

Here are the mainline tasks integrated in Functest Smoke CNTT [161]:

- Authenticate.validate\_nova
- NovaServers.boot\_and\_live\_migrate\_server
- NovaServers.boot\_server\_attach\_created\_volume\_and\_live\_migrate
- NovaServers.boot\_server\_from\_volume\_and\_live\_migrate
- NovaKeypair.boot\_and\_delete\_server\_with\_keypair
- NovaServers.boot\_server\_from\_volume\_and\_delete
- NovaServers.pause\_and\_unpause\_server
- NovaServers.boot\_and\_migrate\_server
- NovaServers.boot\_server\_and\_list\_interfaces
- NovaServers.boot\_server\_associate\_and\_dissociate\_floating\_ip
- NovaServerGroups.create\_and\_delete\_server\_group
- Quotas.nova\_update

#### **Orchestration - Heat API testing**

Heat API is covered in the OpenStack Gates via heat-tempest-plugin [179] as integrated in Functest Smoke CNTT [161].

According to *Interfaces and APIs* the following test names MUST NOT be executed:

Table 8.11: Heat API testing

Test rejection regular expressions	Reasons
.*functional.test_lbaasv2	lbaasv2
.*functional.test_encryption_vol_type	OpenStack story 2007804 [180]
.*RemoteStackTest.\	Functest review 69926 [181]
test_stack_create_with_cloud_credential	
.*scenario.test_aodh_alarm	aodh
.*tests.scenario.test_autoscaling_lb	lbaas
.*scenario.test_autoscaling_lbv2	lbaasv2
.*scenario.test_server_software_config	Functest review 69926 [181]
.*test_volumes.\	Functest review 69931 [182]
VolumeBackupRestoreIntegrationTest	
.*scenario.test_octavia_lbaas	octavia
.*scenario.test_server_cfn_init	Functest review 70004 [183]

Heat API is also covered by Rally [151].

Here are the mainline tasks integrated in Functest Smoke CNTT [161]:

- Authenticate.validate\_heat
- HeatStacks.create\_update\_delete\_stack
- HeatStacks.create\_check\_delete\_stack
- HeatStacks.create\_suspend\_resume\_delete\_stack
- HeatStacks.list\_stacks\_and\_resources

#### **Dashboard**

Horizon is covered in the OpenStack Gates via tempest-horizon [184] as integrated in Functest Healthcheck [185].

### **OpenStack API benchmarking**

Rally [151] is tool and framework that allows to perform OpenStack API benchmarking.

Here are the Rally-based test cases proposed by Functest Benchmarking CNTT [186]:

- rally\_full [187]: Functest scenarios iterating 10 times the mainline Rally scenarios
- rally\_jobs [188]: Neutron scenarios executed in the OpenStack gates

The default SLA proposed in Functest Benchmarking CNTT [186] is a maximum failure rate of 0%.

# **Identity - Keystone API benchmarking**

Functest rally\_full\_cntt [187]:

Table 8.12: Keystone API benchmarking

Scenarios	Iterations
Authenticate.keystone	10
KeystoneBasic.add_and_remove_user_role	10
KeystoneBasic.create_add_and_list_user_roles	10
KeystoneBasic.create_and_list_tenants	10
KeystoneBasic.create_and_delete_role	10
KeystoneBasic.create_and_delete_service	10
KeystoneBasic.get_entities	10
KeystoneBasic.create_update_and_delete_tenant	10
KeystoneBasic.create_user	10
KeystoneBasic.create_tenant	10
KeystoneBasic.create_and_list_users	10
KeystoneBasic.create_tenant_with_users	10

## Image - Glance API benchmarking

Functest rally\_full\_cntt [187]:

Table 8.13: Glance API benchmarking

Scenarios	Iterations
Authenticate.validate_glance	10
GlanceImages.create_and_delete_image	10
GlanceImages.create_and_list_image	10
GlanceImages.list_images	10
GlanceImages.create_image_and_boot_instances	10
GlanceImages.create_and_deactivate_image	10
GlanceImages.create_and_download_image	10
GlanceImages.create_and_get_image	10
GlanceImages.create_and_update_image	10

# **Block Storage - Cinder API benchmarking**

Functest rally\_full\_cntt [187]:

Table 8.14: Cinder API benchmarking

Scenarios	Iterations
Authenticate.validate_glance	10
CinderVolumes.create_and_attach_volume	10
CinderVolumes.create_and_list_snapshots	10
CinderVolumes.create_and_list_volume	10
CinderVolumes.create_and_upload_volume_to_image	10
CinderVolumes.create_nested_snapshots_and_attach_volume	10
CinderVolumes.create_snapshot_and_attach_volume	10
CinderVolumes.create_volume	10
CinderVolumes.list_volumes	10
CinderVolumes.create_and_delete_snapshot	10
CinderVolumes.create_and_delete_volume	10
CinderVolumes.create_and_extend_volume	10
CinderVolumes.create_from_volume_and_delete_volume	10
CinderQos.create_and_get_qos	10
CinderQos.create_and_list_qos	10
CinderQos.create_and_set_qos	10
CinderVolumeTypes.create_and_get_volume_type	10
CinderVolumeTypes.create_and_list_volume_types	10
CinderVolumeTypes.create_and_update_volume_type	10
CinderVolumeTypes.create_volume_type_and_encryption_type	10
CinderVolumeTypes.create_volume_type_add_and_list_type_access	10
Quotas.cinder_update_and_delete	10
Quotas.cinder_update	10

## **Object Storage - Swift API benchmarking**

Functest rally\_full\_cntt [187]:

Table 8.15: Swift API benchmarking

Scenarios	Iterations
SwiftObjects.create_container_and_object_then_list_objects	10
SwiftObjects.list_objects_in_containers	10
SwiftObjects.create_container_and_object_then_download_object	10
SwiftObjects.create_container_and_object_then_delete_all	10
SwiftObjects.list_and_download_objects_in_containers	10

# **Networking - Neutron API benchmarking**

Functest rally\_full\_cntt [187]:

Table 8.16: Neutron API benchmarking

Scenarios	Iterations
Authenticate.validate_neutron	10
NeutronNetworks.create_and_update_networks	10
NeutronNetworks.create_and_update_ports	10
NeutronNetworks.create_and_update_routers	10
NeutronNetworks.create_and_update_subnets	10
NeutronNetworks.create_and_delete_networks	10
NeutronNetworks.create_and_delete_ports	10
NeutronNetworks.create_and_delete_routers	10
NeutronNetworks.create_and_delete_subnets	10
NeutronNetworks.create_and_list_networks	10
NeutronNetworks.create_and_list_ports	10
NeutronNetworks.create_and_list_routers	10
NeutronNetworks.create_and_list_subnets	10
NeutronSecurityGroup.create_and_delete_security_groups	10
NeutronSecurityGroup.create_and_delete_security_group_rule	10
NeutronSecurityGroup.create_and_list_security_group_rules	10
NeutronSecurityGroup.create_and_show_security_group	10
NeutronNetworks.set_and_clear_router_gateway	10
NeutronNetworks.create_and_show_ports	10
NeutronNetworks.create_and_show_routers	10
NeutronNetworks.create_and_show_subnets	10
Quotas.neutron_update	10

Functest rally\_jobs\_cntt [188]:

Table 8.17: Neutron API benchmarking

Scenarios	Iterations
NeutronNetworks.create_and_delete_networks	40
NeutronNetworks.create_and_delete_ports	40
NeutronNetworks.create_and_delete_routers	40
NeutronNetworks.create_and_delete_subnets	40
NeutronNetworks.create_and_list_networks	100
NeutronNetworks.create_and_list_ports	8
NeutronNetworks.create_and_list_routers	40
NeutronNetworks.create_and_list_subnets	40
NeutronNetworks.create_and_update_networks	40
NeutronNetworks.create_and_update_ports	40
NeutronNetworks.create_and_update_routers	40
NeutronNetworks.create_and_update_subnets	100
NeutronTrunks.create_and_list_trunks	4
Quotas.neutron_update	40

# Compute - Nova API benchmarking

Functest rally\_full\_cntt [187]:

Table 8.18: Nova API benchmarking

Scenarios	Iterations
Authenticate.validate_nova	10
NovaKeypair.create_and_delete_keypair	10
NovaKeypair.create_and_list_keypairs	10
NovaServers.boot_and_bounce_server	10
NovaServers.boot_and_delete_server	10
NovaServers.boot_and_list_server	10
NovaServers.boot_and_rebuild_server	10
NovaServers.snapshot_server	10
NovaServers.boot_server_from_volume	10
NovaServers.boot_server	10
NovaServers.list_servers	10
NovaServers.resize_server	10
NovaServers.boot_and_live_migrate_server	10
NovaServers.boot_server_attach_created_volume_and_live_migrate	10
NovaServers.boot_server_from_volume_and_live_migrate	10
NovaKeypair.boot_and_delete_server_with_keypair	10
NovaServers.boot_server_from_volume_and_delete	10
NovaServers.pause_and_unpause_server	10
NovaServers.boot_and_migrate_server	10
NovaServers.boot_server_and_list_interfaces	10
NovaServers.boot_and_get_console_url	10
NovaServers.boot_server_and_attach_interface	10
NovaServers.boot_server_attach_volume_and_list_attachments	10
NovaServers.boot_server_associate_and_dissociate_floating_ip	10
NovaServers.boot_and_associate_floating_ip	10
NovaServerGroups.create_and_delete_server_group	10
NovaServerGroups.create_and_get_server_group	10
NovaServerGroups.create_and_list_server_groups	10
Quotas.nova_update	10

# Orchestration - Heat API benchmarking

Functest rally\_full\_cntt [187]:

Table 8.19: Heat API benchmarking

Scenarios	Iterations
Authenticate.validate_heat	10
HeatStacks.create_and_delete_stack	10
HeatStacks.create_and_list_stack	10
HeatStacks.create_update_delete_stack	10
HeatStacks.create_check_delete_stack	10
HeatStacks.create_suspend_resume_delete_stack	10
HeatStacks.list_stacks_and_resources	10

### **Dataplane benchmarking**

Functest Benchmarking CNTT [186] offers two benchmarking dataplane test cases leveraging on:

- VMTP [189]
- Shaker [190]

VMTP [189] is a small python application that will automatically perform ping connectivity, round trip time measurement (latency) and TCP/UDP throughput measurement on any OpenStack deployment.

[190] wraps around popular system network testing tools like iperf, iperf3 and netperf (with help of flent). [190] is able to deploy OpenStack instances and networks in different topologies. [190] scenario specifies the deployment and list of tests to execute.

The SLA is the default SLA proposed in Functest Benchmarking CNTT [186].

#### **VMTP**

Here are the scenarios [191] executed by Functest [192]: - VM to VM same network fixed IP (intra-node) - VM to VM different network fixed IP (intra-node) - VM to VM different network floating IP (intra-node) - VM to VM different network floating IP (inter-node) - VM to VM different network floating IP (inter-node)

Here are all results per scenario:

Table 8.20: All results per scenario

protocol	pkt_size	results
ICMP	64	rtt_avg_ms
ICMP	64	rtt_max_ms
ICMP	64	rtt_min_ms
ICMP	64	rtt_stddev
ICMP	391	rtt_avg_ms
ICMP	391	rtt_max_ms
ICMP	391	rtt_min_ms
ICMP	391	rtt_stddev
ICMP	1500	rtt_avg_ms
ICMP	1500	rtt_max_ms
ICMP	1500	rtt_min_ms
ICMP	1500	rtt_stddev
UDP	128	loss_rate
UDP	128	throughput_kbps
UDP	1024	loss_rate
UDP	1024	throughput_kbps
UDP	8192	loss_rate
UDP	8192	throughput_kbps
TCP	65536	rtt_ms
TCP	65536	throughput_kbps

### Shaker

Here are the scenarios [193] executed by Shaker:

- OpenStack L2
- OpenStack L3 East-West
- OpenStack L3 North-South
- OpenStack L3 North-South Performance

Here are all samples:

Table 8.21: All samples

1
samples
ping_icmp (ms)
tcp_download (Mbits/s)
tcp_upload (Mbits/s)
ping_icmp (ms)
tcp_download (Mbits/s)
ping_icmp (ms)
tcp_upload (Mbits/s)
ping_icmp (ms)
ping_udp (ms)
bandwidth (bit/s)
retransmits
packets (pps)

### Open-source VNF onboarding and testing

Running open-source VNFs is a key technical solution to ensure that the platforms meet Network Functions Virtualisation requirements. Functest VNF [194] offers 5 test cases which automatically onboard and test the following 3 open-source VNFs:

- Clearwater IMS [195]
- VyOS vRouter [196]
- OpenAirInterface vEPC [197]

Here is the full list of orchestrators used for all these deployments:

- Cloudify [198]
- Heat [63]
- Juju [199]

The VNF are covered by upstream tests when possible (see clearwater-live-test [200]) and by Functest VNF tests in the other cases.

# 8.4 Test Cases Traceability to Requirements

## 8.4.1 RM/RA-1 Requirements

The following test cases MUST pass as they are for OpenStack based cloud infrastructure Conformance:

Table 8.22: OpenStack based cloud infrastructure Conformance

container	test case	criteria
opnfv/functest-healthcheck:wallaby	tempest_horizon	PASS
opnfv/functest-smoke-cntt:wallaby	tempest_neutron_cntt	PASS
opnfv/functest-smoke-cntt:wallaby	tempest_cinder_cntt	PASS
opnfv/functest-smoke-cntt:wallaby	tempest_keystone_cntt	PASS
opnfv/functest-smoke-cntt:wallaby	rally_sanity_cntt	PASS
opnfv/functest-smoke-cntt:wallaby	tempest_full_cntt	PASS
opnfv/functest-smoke-cntt:wallaby	tempest_scenario_cntt	PASS
opnfv/functest-smoke-cntt:wallaby	tempest_slow_cntt	PASS
opnfv/functest-benchmarking-cntt:wallaby	rally_full_cntt	PASS
opnfv/functest-benchmarking-cntt:wallaby	rally_jobs_cntt	PASS
opnfv/functest-benchmarking-cntt:wallaby	vmtp	PASS
opnfv/functest-benchmarking-cntt:wallaby	shaker	PASS
opnfv/functest-vnf:wallaby	cloudify	PASS
opnfv/functest-vnf:wallaby	cloudify_ims	PASS
opnfv/functest-vnf:wallaby	heat_ims	PASS
opnfv/functest-vnf:wallaby	vyos_vrouter	PASS
opnfv/functest-vnf:wallaby	juju_epc	PASS

### 8.4.2 TC Mapping to Requirements

Table 8.23: Test Case Mapping to Requirements

test case	requirements
tempest_horizon	Horizon testing (int.api.07 in <i>Interfaces &amp; APIs Requirements</i> )
tempest_neutron_cntt	Neutron API testing (int.api.05 in Interfaces & APIs Requirements)
tempest_cinder_cntt	Cinder API testing (int.api.03 in Interfaces & APIs Requirements)
tempest_keystone_cntt	Keystone API testing (int.api.01 in Interfaces & APIs Requirements)
rally_sanity_cntt	Keystone, Glance, Cinder, Swift, Neutron, Nova and Heat API testing (int.api.*
	in Interfaces & APIs Requirements)
tempest_full_cntt	Keystone, Glance, Cinder, Swift, Neutron and Nova API testing (int.api.* in
	Interfaces & APIs Requirements)
tempest_scenario_cntt	Keystone, Glance, Cinder, Swift, Neutron and Nova API testing (int.api.* in
	Interfaces & APIs Requirements)
tempest_slow_cntt	Keystone, Glance, Cinder, Swift, Neutron and Nova API testing (int.api.* in
	Interfaces & APIs Requirements)
rally_full_cntt	Keystone, Glance, Cinder, Swift, Neutron, Nova and Heat API benchmarking
	(int.api.* in Interfaces & APIs Requirements)
rally_jobs_cntt	Neutron API benchmarking
vmtp	Dataplane benchmarking
shaker	Dataplane benchmarking
cloudify	open-source VNF onboarding and testing
cloudify_ims	open-source VNF onboarding and testing
heat_ims	open-source VNF onboarding and testing
vyos_vrouter	open-source VNF onboarding and testing
juju_epc	open-source VNF onboarding and Testing

### 8.5 OpenStack Testing Cookbook

Please note the next two points depending on the GNU/Linux distributions and the network settings:

- SELinux: you may have to add –system-site-packages when creating the virtualenv ("Aborting, target uses selinux but python bindings (libselinux-python) aren't installed!")
- Proxy: you may set your proxy in env for Ansible and in systemd for Docker [201]

To deploy your own CI toolchain running OpenStack based cloud infrastructure Conformance:

```
virtualenv functest --system-site-packages
. functest/bin/activate
pip install ansible
ansible-galaxy install collivier.xtesting
ansible-galaxy collection install ansible.posix community.general community.grafana...

kubernetes.core community.docker community.postgresql
git clone https://gerrit.opnfv.org/gerrit/functest functest-src
(cd functest-src && git checkout -b stable/wallaby origin/stable/wallaby)
ansible-playbook functest-src/ansible/site.cntt.yml
```

### 8.5.1 OpenStack API testing configuration

Here is the default Functest tree as proposed in Functest Wallaby [157]:

- /home/opnfv/functest/openstack.creds
- /home/opnfv/functest/images

Download the images and fill /home/opnfv/functest/openstack.creds as proposed in Functest Wallaby [157].

You may have to modify a few Functest env vars according to the SUT (see env in Functest Wallaby [157]). Be free to modify functest-src/ansible/host\_vars/127.0.0.1 at your convenience and then to reconfigure the toolchain:

ansible-playbook functest-src/ansible/site.cntt.yml

### 8.5.2 Run OpenStack based cloud infrastructure Conformance

Open http://127.0.0.1:8080/job/functest-wallaby-daily/ in a web browser, login as admin/admin and click on "Build with Parameters" (keep the default build\_tag value).

If the System under test (SUT) is compliant, a link to the full archive containing all test results and artifacts will be printed in functest-wallaby-zip's console. Be free to download it and then to send it to any reviewer committee.

To clean your working directory:

deactivate
rm -rf functest-src functest

# 9 Gaps, Innovation, and Development

The purpose of this chapter is to identify the gaps between what is required for automated deployment of VNFs on Cloud Infrastructure frameworks and the framework offered by OpenStack. Once gaps are identified, the next step will be to propose a plan to address these gaps. The most obvious way to address the gaps will be to propose a set of APIs in the upstream OpenStack community

### 9.1 The Gap

#### 9.1.1 Autoscaling

With regards to resource autoscaling (gen.scl.01 *General Recommendations*) it is recommended that the NFVO/VNFM manages the policy and triggers a scale-up or scale-down action based on application telemetry, event, AI, or ML etc. While the use of telemetry and alarming system can trigger a scaling operation based on resource utilisation, without application context this may not provide the granularity or reaction time required by the application. It is therefore suggested that an OpenStack scaling operation is called using an appropriate autoscaling web-hook by the NFVO/VNFM.

For more information on auto-scaling with Heat please see the OpenStack document "Autoscaling with heat [202]". Please note that the OpenStack Senlin service is still under development with major architectural changes made in the OpenStack Ussuri release.

Please note: physical compute node autoscaling is out of scope.

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