

Yardstick Overview

Release draft (af74d0a)

OPNFV

March 23, 2016

CONTENTS

1	Introduction 1.1 About This Document 1.2 Contact Yardstick	1 1 1
2	Methodology 2.1 Abstract. 2.2 ETSI-NFV 2.3 Metrics	3 3 3
3	Virtual Traffic Classifier3.1Abstract.3.2Overview3.3Concepts3.4Architecture3.5Graphical Overview3.6Install3.7Run3.8Development Environment	7 7 7 8 8 8 8 9
4	1	11 11
5	5.1 Abstract 1 5.2 init 1	15 15 15
6	6.1Abstract16.2Installing Yardstick on Ubuntu 14.0416.3Installing Yardstick using Docker16.4OpenStack parameters and credentials1	17 17 17 18 19 20
7	7.1 Abstract 2 7.2 Generic NFVI Test Case Descriptions 2 7.3 OPNFV Feature Test Cases 3	21 22 35 49
8	Glossary	53

9	Refe	rences	55
	9.1	OPNFV	55
	9.2	References used in Test Cases	55
	9.3	Research	56
	9.4	Standards	56
Inc	dex		57

CHAPTER

INTRODUCTION

Welcome to Yardstick's documentation !

Yardstick is an OPNFV Project.

The project's goal is to verify infrastructure compliance, from the perspective of a Virtual Network Function (VNF).

The Project's scope is the development of a test framework, *Yardstick*, test cases and test stimuli to enable Network Function Virtualization Infrastructure (*NFVI*) verification. The Project also includes a sample *VNF*, the Virtual Traffic Classifier (*VTC*) and its experimental framework, *ApexLake* !

Yardstick is used in OPNFV for verifying the OPNFV infrastructure and some of the OPNFV features. The *Yardstick* framework is deployed in several OPNFV community labs. It is *installer*, *infrastructure* and *application* independent.

See also:

Pharos for information on OPNFV community labs and this Presentation for an overview of Yardstick

1.1 About This Document

This document consists of the following chapters:

- Chapter Methodology describes the methodology implemented by the Yardstick Project for NFVI verification.
- Chapter Virtual Traffic Classifier provides information on the VTC.
- Chapter Apexlake Installation Guide provides instructions to install the experimental framework *ApexLake* and chapter Apexlake API Interface Definition explains how this framework is integrated in *Yardstick*.
- Chapter Yardstick Installation provides instructions to install Yardstick.
- Chapter Yardstick Test Cases includes a list of available Yardstick test cases.

1.2 Contact Yardstick

Feedback? Contact us

CHAPTER

METHODOLOGY

2.1 Abstract

This chapter describes the methodology implemented by the Yardstick project for verifying the *NFVI* from the perspective of a *VNF*.

2.2 ETSI-NFV

The document ETSI GS NFV-TST001, "Pre-deployment Testing; Report on Validation of NFV Environments and Services", recommends methods for pre-deployment testing of the functional components of an NFV environment.

The Yardstick project implements the methodology described in chapter 6, "Pre- deployment validation of NFV infrastructure".

The methodology consists in decomposing the typical *VNF* work-load performance metrics into a number of characteristics/performance vectors, which each can be represented by distinct test-cases.

The methodology includes five steps:

- *Step1:* **Define Infrastruture the Hardware, Software and corresponding** configuration target for validation; the OPNFV infrastructure, in OPNFV community labs.
- *Step2:* Identify *VNF* type the application for which the infrastructure is to be validated, and its requirements on the underlying infrastructure.
- *Step3:* Select test cases depending on the workload that represents the application for which the infrastruture is to be validated, the relevant test cases amongst the list of available Yardstick test cases.
- Step4: Execute tests define the duration and number of iterations for the selected test cases, tests runs are automated via OPNFV Jenkins Jobs.
- Step5: Collect results using the common API for result collection.

See also:

Yardsticktst for material on alignment ETSI TST001 and Yardstick.

2.3 Metrics

The metrics, as defined by ETSI GS NFV-TST001, are shown in Table1, Table2 and Table3.

In OPNFV Brahmaputra release, generic test cases covering aspects of the listed metrics are available; further OPNFV releases will provide extended testing of these metrics. The view of available Yardstick test cases cross ETSI definitions in *Table1*, *Table2* and *Table3* is shown in *Table4*. It shall be noticed that the Yardstick test cases are examples, the test duration and number of iterations are configurable, as are the System Under Test (SUT) and the attributes (or, in Yardstick nomenclature, the scenario options). **Table 1 - Performance/Speed Metrics**

Category	Performance/Speed
Compute	 Latency for random memory access Latency for cache read/write operations Processing speed (instructions per second) Throughput for random memory access (bytes per second)
Network	 Throughput per NFVI node (frames/byte per second) Throughput provided to a VM (frames/byte per second) Latency per traffic flow Latency between VMs Latency between NFVI nodes Packet delay variation (jitter) between NFVI nodes Packet delay variation (jitter) between NFVI nodes
Storage	 Sequential read/write IOPS Random read/write IOPS Latency for storage read/write operations Throughput for storage read/write operations

Table 2 - Capacity/Scale Metrics

Category	Capacity/Scale
Compute	 Number of cores and threads- Available memory size Cache size Processor utilization (max, average, standard devivation) Memory utilization (max, average, standard deviation) Cache utilization (max, average, standard deviation)
Network	 Number of connections Number of frames sent/received Maximum throughput between VMs (frames/byte per second) Maximum throughput between NFVI nodes (frames/byte per second) Network utilization (max, average, standard deviation) Number of traffic flows
Storage	 Storage/Disk size Capacity allocation (block-based, object-based) Block size Maximum sequential read/write IOPS Maximum random read/write IOPS Disk utilization (max, average, standard deviation)

Table 3 - Availability/Reliability Metrics

Category	Availability/Reliability
Compute	 Processor availability (Error free processing time) Memory availability (Error free memory time) Processor mean-time-to-failure Memory mean-time-to-failure Number of processing faults per second
Network	 NIC availability (Error free connection time) Link availability (Error free transmission time) NIC mean-time-to-failure Network timeout duration due to link failure Frame loss rate
Storage	 Disk availability (Error free disk access time) Disk mean-time-to-failure Number of failed storage read/write operations per second

Table 4 - Yardstick Generic Test Cases

Cate-	Performance/Speed	Capacity/Scale	Availabil-
gory			ity/Reliability
Com-	TC003 ¹ TC004 ¹ TC014 TC024	TC003 ¹ TC004 ¹ TC010	TC013 ¹ TC015 ¹
pute		TC012	
Net-	TC002 TC011	TC001 TC008 TC009	TC016 ¹ TC018 ¹
work			
Stor-	TC005	TC005	TC017 ¹
age			

Note: The description in this OPNFV document is intended as a reference for users to understand the scope of the Yardstick Project and the deliverables of the Yardstick framework. For complete description of the methodology, refer to the ETSI document.

¹To be included in future deliveries.

CHAPTER

THREE

VIRTUAL TRAFFIC CLASSIFIER

3.1 Abstract

This chapter provides an overview of the virtual Traffic Classifier, a contribution to OPNFV Yardstick from the EU Project TNOVA. Additional documentation is available in TNOVAresults.

3.2 Overview

The virtual Traffic Classifier (*VTC*) *VNF*, comprises of a Virtual Network Function Component (*VNFC*). The *VNFC* contains both the Traffic Inspection module, and the Traffic forwarding module, needed to run the *VNF*. The exploitation of Deep Packet Inspection (*DPI*) methods for traffic classification is built around two basic assumptions:

• third parties unaffiliated with either source or recipient are able to

inspect each IP packet's payload

• the classifier knows the relevant syntax of each application's packet

payloads (protocol signatures, data patterns, etc.).

The proposed *DPI* based approach will only use an indicative, small number of the initial packets from each flow in order to identify the content and not inspect each packet.

In this respect it follows the Packet Based per Flow State (term:*PBFS*). This method uses a table to track each session based on the 5-tuples (src address, dest address, src port, dest port, transport protocol) that is maintained for each flow.

3.3 Concepts

• Traffic Inspection: The process of packet analysis and application

identification of network traffic that passes through the VTC.

• Traffic Forwarding: The process of packet forwarding from an incoming

network interface to a pre-defined outgoing network interface.

• Traffic Rule Application: The process of packet tagging, based on a

predefined set of rules. Packet tagging may include e.g. Type of Service (ToS) field modification.

3.4 Architecture

The Traffic Inspection module is the most computationally intensive component of the *VNF*. It implements filtering and packet matching algorithms in order to support the enhanced traffic forwarding capability of the *VNF*. The component supports a flow table (exploiting hashing algorithms for fast indexing of flows) and an inspection engine for traffic classification.

The implementation used for these experiments exploits the nDPI library. The packet capturing mechanism is implemented using libpcap. When the *DPI* engine identifies a new flow, the flow register is updated with the appropriate information and transmitted across the Traffic Forwarding module, which then applies any required policy updates.

The Traffic Forwarding moudle is responsible for routing and packet forwarding. It accepts incoming network traffic, consults the flow table for classification information for each incoming flow and then applies pre-defined policies marking e.g. *ToS*/Differentiated Services Code Point (*DSCP*) multimedia traffic for Quality of Service (*QoS*) enablement on the forwarded traffic. It is assumed that the traffic is forwarded using the default policy until it is identified and new policies are enforced.

The expected response delay is considered to be negligible, as only a small number of packets are required to identify each flow.

3.5 Graphical Overview

```
+-----+
 Virtual Traffic Classifier |
L
Analysing/Forwarding
    ---->
   ethA
            ethB
             ~
   v
   Virtual Switch
   _____
```

3.6 Install

run the build.sh with root privileges

3.7 Run

sudo ./pfbridge -a eth1 -b eth2

3.8 Development Environment

Ubuntu 14.04

APEXLAKE INSTALLATION GUIDE

4.1 Abstract

ApexLake is a framework that provides automatic execution of experiments and related data collection to enable a user validate infrastructure from the perspective of a Virtual Network Function (*VNF*).

In the context of Yardstick, a virtual Traffic Classifier (VTC) network function is utilized.

4.1.1 Framework Hardware Dependencies

In order to run the framework there are some hardware related dependencies for ApexLake.

The framework needs to be installed on the same physical node where DPDK-pktgen is installed.

The installation requires the physical node hosting the packet generator must have 2 NICs which are DPDK compatible.

The 2 NICs will be connected to the switch where the OpenStack VM network is managed.

The switch used must support multicast traffic and *IGMP* snooping. Further details about the configuration are provided at the following here.

The corresponding ports to which the cables are connected need to be configured as VLAN trunks using two of the VLAN IDs available for Neutron. Note the VLAN IDs used as they will be required in later configuration steps.

4.1.2 Framework Software Dependencies

Before starting the framework, a number of dependencies must first be installed. The following describes the set of instructions to be executed via the Linux shell in order to install and configure the required dependencies.

1. Install Dependencies.

To support the framework dependencies the following packages must be installed. The example provided is based on Ubuntu and needs to be executed in root mode.

apt-get install python-dev apt-get install python-pip apt-get install python-mock apt-get install tcpreplay apt-get install libpcap-dev

2. Source OpenStack openrc file.

source openrc

3. Configure Openstack Neutron

In order to support traffic generation and management by the virtual Traffic Classifier, the configuration of the port security driver extension is required for Neutron.

For further details please follow the following link: PORTSEC This step can be skipped in case the target OpenStack is Juno or Kilo release, but it is required to support Liberty. It is therefore required to indicate the release version in the configuration file located in ./yardstick/vTC/apexlake/apexlake.conf

4. Create Two Networks based on VLANs in Neutron.

To enable network communications between the packet generator and the compute node, two networks must be created via Neutron and mapped to the VLAN IDs that were previously used in the configuration of the physical switch. The following shows the typical set of commands required to configure Neutron correctly. The physical switches need to be configured accordingly.

5. Download Ubuntu Cloud Image and load it on Glance

The virtual Traffic Classifier is supported on top of Ubuntu 14.04 cloud image. The image can be downloaded on the local machine and loaded on Glance using the following commands:

6. Configure the Test Cases

The VLAN tags must also be included in the test case Yardstick yaml file as parameters for the following test cases:

- Yardstick Test Case Description TC006
- Yardstick Test Case Description TC007
- Yardstick Test Case Description TC020
- Yardstick Test Case Description TC021

Install and Configure DPDK Pktgen

Execution of the framework is based on DPDK Pktgen. If DPDK Pktgen has not installed, it is necessary to download, install, compile and configure it. The user can create a directory and download the dpdk packet generator source code:

```
cd experimental_framework/libraries
mkdir dpdk_pktgen
git clone https://github.com/pktgen/Pktgen-DPDK.git
```

For instructions on the installation and configuration of DPDK and DPDK Pktgen please follow the official DPDK Pktgen README file. Once the installation is completed, it is necessary to load the DPDK kernel driver, as follow:

insmod uio
insmod DPDK_DIR/x86_64-native-linuxapp-gcc/kmod/igb_uio.ko

It is necessary to set the configuration file to support the desired Pktgen configuration. A description of the required configuration parameters and supporting examples is provided in the following:

```
[PacketGen]
packet_generator = dpdk_pktgen
# This is the directory where the packet generator is installed
# (if the user previously installed dpdk-pktgen,
# it is required to provide the director where it is installed).
pktgen_directory = /home/user/software/dpdk_pktgen/dpdk/examples/pktgen/
# This is the directory where DPDK is installed
dpdk_directory = /home/user/apexlake/experimental_framework/libraries/Pktgen-DPDK/dpdk/
# Name of the dpdk-pktgen program that starts the packet generator
program_name = app/app/x86_64-native-linuxapp-gcc/pktgen
# DPDK coremask (see DPDK-Pktgen readme)
coremask = 1f
# DPDK memory channels (see DPDK-Pktgen readme)
memory_channels = 3
# Name of the interface of the pktgen to be used to send traffic (vlan_sender)
name_if_1 = p1p1
# Name of the interface of the pktgen to be used to receive traffic (vlan_receiver)
name_if_2 = p1p2
# PCI bus address correspondent to if_1
bus_slot_nic_1 = 01:00.0
# PCI bus address correspondent to if_2
bus_slot_nic_2 = 01:00.1
```

To find the parameters related to names of the NICs and the addresses of the PCI buses the user may find it useful to run the *DPDK* tool nic_bind as follows:

DPDK_DIR/tools/dpdk_nic_bind.py --status

Lists the NICs available on the system, and shows the available drivers and bus addresses for each interface. Please make sure to select NICs which are *DPDK* compatible.

Installation and Configuration of smcroute

The user is required to install smcroute which is used by the framework to support multicast communications.

The following is the list of commands required to download and install smroute.

```
cd ~
git clone https://github.com/troglobit/smcroute.git
cd smcroute
git reset --hard c3f5c56
sed -i 's/aclocal-1.11/aclocal/g' ./autogen.sh
sed -i 's/automake-1.11/automake/g' ./autogen.sh
./autogen.sh
./configure
make
sudo make install
cd ..
```

It is required to do the reset to the specified commit ID. It is also requires the creation a configuration file using the following command:

SMCROUTE_NIC=(name of the nic)

where name of the nic is the name used previously for the variable "name_if_2". For example:

SMCROUTE_NIC=p1p2

Then create the smcroute configuration file /etc/smcroute.conf

echo mgroup from \$SMCROUTE_NIC group 224.192.16.1 > /etc/smcroute.conf

At the end of this procedure it will be necessary to perform the following actions to add the user to the sudoers:

```
adduser USERNAME sudo
echo "user ALL=(ALL) NOPASSWD: ALL" >> /etc/sudoers
```

Experiment using SR-IOV Configuration on the Compute Node

To enable *SR-IOV* interfaces on the physical NIC of the compute node, a compatible NIC is required. NIC configuration depends on model and vendor. After proper configuration to support *SR-IOV*, a proper configuration of OpenStack is required. For further information, please refer to the SRIOV configuration guide

4.1.3 Finalize installation the framework on the system

The installation of the framework on the system requires the setup of the project. After entering into the apexlake directory, it is sufficient to run the following command.

python setup.py install

Since some elements are copied into the /tmp directory (see configuration file) it could be necessary to repeat this step after a reboot of the host.

CHAPTER

APEXLAKE API INTERFACE DEFINITION

5.1 Abstract

The API interface provided by the framework to enable the execution of test cases is defined as follows.

5.2 init

static init()

Initializes the Framework

Returns None

5.3 execute_framework

static execute_framework (test_cases,

iterations,

heat_template,

heat_template_parameters,

deployment_configuration,

openstack_credentials)

Executes the framework according the specified inputs

Parameters

• test_cases

Test cases to be run with the workload (dict() of dict())

Example: test_case = dict()

test_case['name'] = 'module.Class'

test_case['params'] = dict()

test_case['params']['throughput'] = '1'

test_case['params']['vlan_sender'] = '1000'

test_case['params']['vlan_receiver'] = '1001'

test_cases = [test_case]

- iterations Number of test cycles to be executed (int)
- **heat_template** (string) File name of the heat template corresponding to the workload to be deployed. It contains the parameters to be evaluated in the form of #parameter_name. (See heat_templates/vTC.yaml as example).
- heat_template_parameters (dict) Parameters to be provided as input to the heat template. See http://docs.openstack.org/developer/heat/ template_guide/hot_guide.html section "Template input parameters" for further info.
- **deployment_configuration** (dict[string] = list(strings))) Dictionary of parameters representing the deployment configuration of the workload.

The key is a string corresponding to the name of the parameter, the value is a list of strings representing the value to be assumed by a specific param. The parameters are user defined: they have to correspond to the place holders (#parameter_name) specified in the heat template.

Returns dict() containing results

CHAPTER

YARDSTICK INSTALLATION

6.1 Abstract

Yardstick currently supports installation on Ubuntu 14.04 or by using a Docker image. Detailed steps about installing Yardstick using both of these options can be found below.

To use Yardstick you should have access to an OpenStack environment, with at least Nova, Neutron, Glance, Keystone and Heat installed.

The steps needed to run Yardstick are:

- 1. Install Yardstick and create the test configuration .yaml file.
- 2. Build a guest image and load the image into the OpenStack environment.
- 3. Create a Neutron external network and load OpenStack environment variables.
- 4. Run the test case.

6.2 Installing Yardstick on Ubuntu 14.04

6.2.1 Installing Yardstick framework

Install dependencies:

```
sudo apt-get install python-virtualenv python-dev
sudo apt-get install libffi-dev libssl-dev git
```

Create a python virtual environment, source it and update setuptools:

```
virtualenv ~/yardstick_venv
source ~/yardstick_venv/bin/activate
easy_install -U setuptools
```

Download source code and install python dependencies:

```
git clone https://gerrit.opnfv.org/gerrit/yardstick
cd yardstick
python setup.py install
```

There is also a YouTube video, showing the above steps:

6.2.2 Installing extra tools

yardstick-plot

Yardstick has an internal plotting tool yardstick-plot, which can be installed using the following command:

```
python setup.py develop easy_install yardstick[plot]
```

6.2.3 Building a guest image

Yardstick has a tool for building an Ubuntu Cloud Server image containing all the required tools to run test cases supported by Yardstick. It is necessary to have sudo rights to use this tool.

This image can be built using the following command while in the directory where Yardstick is installed (~/yardstick if the framework is installed by following the commands above):

sudo ./tools/yardstick-img-modify tools/ubuntu-server-cloudimg-modify.sh

Warning: the script will create files by default in: /tmp/workspace/yardstick and the files will be owned by root!

The created image can be added to OpenStack using the glance image-create or via the OpenStack Dashboard.

Example command:

```
glance --os-image-api-version 1 image-create \
--name yardstick-trusty-server --is-public true \
--disk-format qcow2 --container-format bare \
--file /tmp/workspace/yardstick/yardstick-trusty-server.img
```

6.3 Installing Yardstick using Docker

Yardstick has two Docker images, first one (**Yardstick-framework**) serves as a replacement for installing the Yardstick framework in a virtual environment (for example as done in *Installing Yardstick framework*), while the other image is mostly for CI purposes (**Yardstick-CI**).

6.3.1 Yardstick-framework image

Download the source code:

git clone https://gerrit.opnfv.org/gerrit/yardstick

Build the Docker image and tag it as *yardstick-framework*:

```
cd yardstick docker build -t yardstick-framework .
```

Run the Docker instance:

docker run --name yardstick_instance -i -t yardstick-framework

To build a guest image for Yardstick, see Building a guest image.

6.3.2 Yardstick-Cl image

Pull the Yardstick-CI Docker image from Docker hub:

```
docker pull opnfv/yardstick-ci
```

Run the Docker image:

```
docker run \
   --privileged=true \
   --rm \
   -t \
   -e "INSTALLER_TYPE=${INSTALLER_TYPE}" \
   -e "INSTALLER_IP=${INSTALLER_IP}" \
   opnfv/yardstick-ci \
   run_benchmarks
```

Where \${INSTALLER_TYPE} can be fuel, foreman or compass and \${INSTALLER_IP} is the installer master node IP address (i.e. 10.20.0.2 is default for fuel).

Basic steps performed by the Yardstick-CI container:

- 1. clone yardstick and releng repos
- 2. setup OS credentials (releng scripts)
- 3. install yardstick and dependencies
- 4. build yardstick cloud image and upload it to glance
- 5. upload cirros-0.3.3 cloud image to glance
- 6. run yardstick test scenarios
- 7. cleanup

6.4 OpenStack parameters and credentials

6.4.1 Yardstick-flavor

Most of the sample test cases in Yardstick are using an OpenStack flavor called *yardstick-flavor* which deviates from the OpenStack standard m1.tiny flavor by the disk size - instead of 1GB it has 3GB. Other parameters are the same as in m1.tiny.

6.4.2 Environment variables

Before running Yardstick it is necessary to export OpenStack environment variables from the Open-Stack *openrc* file (using the source command) and export the external network name export EXTERNAL_NETWORK="external-network-name", the default name for the external network is net04_ext.

Credential environment variables in the openrc file have to include at least:

- OS_AUTH_URL
- OS_USERNAME
- OS_PASSWORD

• OS_TENANT_NAME

6.4.3 Yardstick default key pair

Yardstick uses a SSH key pair to connect to the guest image. This key pair can be found in the resources/files directory. To run the ping-hot.yaml test sample, this key pair needs to be imported to the OpenStack environment.

6.5 Examples and verifying the install

It is recommended to verify that Yardstick was installed successfully by executing some simple commands and test samples. Below is an example invocation of yardstick help command and ping.py test sample:

```
yardstick -h
yardstick task start samples/ping.yaml
```

Each testing tool supported by Yardstick has a sample configuration file. These configuration files can be found in the **samples** directory.

Example invocation of yardstick-plot tool:

yardstick-plot -i /tmp/yardstick.out -o /tmp/plots/

Default location for the output is /tmp/yardstick.out.

More info about the tool can be found by executing:

yardstick-plot -h

CHAPTER

SEVEN

YARDSTICK TEST CASES

7.1 Abstract

This chapter lists available Yardstick test cases. Yardstick test cases are divided in two main categories:

• Generic NFVI Test Cases - Test Cases developed to realize the methodology

described in Methodology

• OPNFV Feature Test Cases - Test Cases developed to verify one or more

aspect of a feature delivered by an OPNFV Project, including the test cases developed for the VTC.

7.2 Generic NFVI Test Case Descriptions

7.2.1 Yardstick Test Case Description TC001

Network Performance	
test case id	OPNFV_YARDSTICK_TC001_NW PERF
metric	Number of flows and throughput
test purpose	To evaluate the IaaS network performance with regards to flows and throughput, such as if and how different amounts of flows matter for the throughput between hosts on different compute blades. Typically e.g. the performance of a vSwitch depends on the number of flows running through it. Also performance of other equipment or entities can depend on the number of flows or the packet sizes used. The purpose is also to be able to spot trends. Test results, graphs ans similar shall be
configuration	stored for comparison reasons and product evolution understanding between different OPNFV versions and/or configurations.file: opnfv_yardstick_tc001.yamlPacket size: 60 bytes Number of ports: 10, 50, 100, 500 and 1000, where each runs for 20 seconds. The whole sequence is run twice. The client and server are distributed on different HW. For SLA max_ppm is set to 1000. The amount of configured ports map to between 110 up to 1001000 flows, respectively.
test tool	pktgen (Pktgen is not always part of a Linux distribution, hence it needs to be installed. It is part of the Yardstick Docker image. As an example see the /yardstick/tools/ direc- tory for how to generate a Linux image with pktgen in- cluded.)
references	pktgen ETSI-NFV-TST001
applicability	Test can be configured with different packet sizes, amount of flows and test duration. Default values ex- ist. SLA (optional): max_ppm: The number of packets per packets sent that are acceptable to loose, not re- ceived.
pre-test conditions	The test case image needs to be installed into Glance with pktgen included in it. No POD specific requirements have been identified.
test sequence description and expected result	
step 1	The hosts are installed, as server and client. pktgen is invoked and logs are produced and stored. Result: Logs are stored.
test verdict	Fails only if SLA is not passed, or if there is a test case execution problem.

Network Lat	tency		
test case id	OPNFV_YARDSTICK_TC002_NW LATENCY		
metric			
test	To do a basic verification that network latency is within acceptable boundaries when packets travel		
purpose	between hosts located on same or different compute blades. The purpose is also to be able to spot		
	trends. Test results, graphs and similar shall be stored for comparison reasons and product evolution		
	understanding between different OPNFV versions and/or configurations.		
configura-	file: opnfv_yardstick_tc002.yaml		
tion	Packet size 100 bytes. Total test duration 600 seconds. One ping each 10 seconds. SLA RTT is set		
	to maximum 10 ms.		
test tool	ping		
	Ping is normally part of any Linux distribution, hence it doesn't need to be installed. It is also part		
	of the Yardstick Docker image. (For example also a Cirros image can be downloaded from		
	cirros-image, it includes ping)		
references	Ping man page		
	ETSI-NFV-TST001		
applicabil-	Test case can be configured with different packet sizes, burst sizes, ping intervals and test duration.		
ity	SLA is optional. The SLA in this test case serves as an example. Considerably lower RTT is		
	expected, and also normal to achieve in balanced L2 environments. However, to cover most		
	configurations, both bare metal and fully virtualized ones, this value should be possible to achieve		
	and acceptable for black box testing. Many real time applications start to suffer badly if the RTT		
	time is higher than this. Some may suffer bad also close to this RTT, while others may not suffer at		
	all. It is a compromise that may have to be tuned for different configuration purposes.		
pre-test conditions	The test case image needs to be installed into Glance with ping included in it.		
	No POD specific requirements have been identified.		
test	description and expected result		
sequence	The bosts are installed, as service and alignst. Ding is involved and loss are preduced and stored		
step 1	The hosts are installed, as server and client. Ping is invoked and logs are produced and stored.		
test verdict	Result: Logs are stored. Test should not PASS if any RTT is above the optional SLA value, or if there is a test case execution		
test veruict	problem.		
	problem.		

7.2.2 Yardstick Test Case Description TC002

7.2.3 Yardstick Test Case Description TC005

Storage Performance		
test case id	OPNFV_YARDSTICK_TC005_Storage Performance	
metric	IOPS, throughput and latency	
test	To evaluate the IaaS storage performance with regards to IOPS, throughput and latency. The	
purpose	purpose is also to be able to spot trends. Test results, graphs and similar shall be stored for	
	comparison reasons and product evolution understanding between different OPNFV versions and/or	
	configurations.	
configura-	file: opnfv_yardstick_tc005.yaml	
tion	IO types: read, write, randwrite, randread, rw IO block size: 4KB, 64KB, 1024KB, where each runs	
	for 30 seconds(10 for ramp time, 20 for runtime).	
	For SLA minimum read/write iops is set to 100, minimum read/write throughput is set to 400 KB/s,	
	and maximum read/write latency is set to 20000 usec.	
test tool	fio	
	(fio is not always part of a Linux distribution, hence it needs to be installed. As an example see the	
	/yardstick/tools/ directory for how to generate a Linux image with fio included.)	
references	fio	
	ETSI-NFV-TST001	
applicabil-	Test can be configured with different read/write types, IO block size, IO depth, ramp time (runtime	
ity	required for stable results) and test duration. Default values exist.	
pre-test	The test case image needs to be installed into Glance with fio included in it.	
conditions	No POD specific requirements have been identified.	
test	description and expected result	
sequence		
step 1	The host is installed and fio is invoked and logs are produced and stored.	
	Result: Logs are stored.	
test verdict	Fails only if SLA is not passed, or if there is a test case execution problem.	

Packet Loss Extended Test			
test case id	OPNFV_YARDSTICK_TC008_NW PERF, Packet loss Extended Test		
metric	Number of flows, packet size and throughput		
test purpose	To evaluate the IaaS network performance with regards to flows and throughput, such as if and how different amounts of packet sizes and flows matter for the throughput between VMs on different compute blades. Typically e.g. the performance of a vSwitch depends on the number of flows running through it. Also performance of other equipment or entities can depend on the number of flows or the packet sizes used. The purpose is also to be able to spot trends. Test results, graphs ans similar shall be stored for comparison reasons and product evolution understanding between different OPNFV versions and/or configurations.		
configura-	file: opnfv_yardstick_tc008.yaml		
tion	Packet size: 64, 128, 256, 512, 1024, 1280 and 1518 bytes. Number of ports: 1, 10, 50, 100, 500 and 1000. The amount of configured ports map from 2 up to 1001000 flows, respectively. Each packet_size/port_amount combination is run ten times, for 20 seconds each. Then the next packet_size/port_amount combination is run, and so on. The client and server are distributed on different HW. For SLA max_ppm is set to 1000.		
test tool	pktgen (Pktgen is not always part of a Linux distribution, hence it needs to be installed. It is part of the Yardstick Docker image. As an example see the /yardstick/tools/ directory for how to generate a Linux image with pktgen included.)		
references	pktgen ETSI-NFV-TST001		
applicabil- ity	Test can be configured with different packet sizes, amount of flows and test duration. Default values exist. SLA (optional): max_ppm: The number of packets per million packets sent that are acceptable to loose, not received.		
pre-test conditions	The test case image needs to be installed into Glance with pktgen included in it. No POD specific requirements have been identified.		
test sequence	description and expected result		
step 1	The hosts are installed, as server and client. pktgen is invoked and logs are produced and stored. Result: Logs are stored.		
test verdict	Fails only if SLA is not passed, or if there is a test case execution problem.		

7.2.4 Yardstick Test Case Description TC008

Packet Loss			
test case id			
metric	Number of flows, packets lost and throughput		
test purpose	To evaluate the IaaS network performance with regards to flows and throughput, such as if and how different amounts of flows matter for the throughput between VMs on different compute blades. Typically e.g. the performance of a vSwitch depends on the number of flows running through it. Also performance of other equipment or entities can depend on the number of flows or the packet sizes used. The purpose is also to be able to spot trends. Test results, graphs ans similar shall be stored for comparison reasons and product evolution understanding between different OPNFV versions and/or configurations.		
configura-	file: opnfv_yardstick_tc009.yaml		
tion	Packet size: 64 bytes Number of ports: 1, 10, 50, 100, 500 and 1000. The amount of configured ports map from 2 up to 1001000 flows, respectively. Each port amount is run ten times, for 20 seconds each. Then the next port_amount is run, and so on. The client and server are distributed on different HW. For SLA max_ppm is set to 1000.		
test tool	pktgen (Pktgen is not always part of a Linux distribution, hence it needs to be installed. It is part of the Yardstick Docker image. As an example see the /yardstick/tools/ directory for how to generate a Linux image with pktgen included.)		
references	pktgen ETSI-NFV-TST001		
applicabil- ity	Test can be configured with different packet sizes, amount of flows and test duration. Default values exist. SLA (optional): max_ppm: The number of packets per million packets sent that are acceptable to loose, not received.		
pre-test conditions	The test case image needs to be installed into Glance with pktgen included in it. No POD specific requirements have been identified.		
test	description and expected result		
sequence			
step 1	The hosts are installed, as server and client. pktgen is invoked and logs are produced and stored. Result: logs are stored.		
test verdict	Fails only if SLA is not passed, or if there is a test case execution problem.		

7.2.5 Yardstick Test Case Description TC009

Memory Latency	
test case id	OPNFV_YARDSTICK_TC010_Memory Latency
metric	Latency in nanoseconds
test purpose	Measure the memory read latency for varying memory sizes and strides. Whole memory hierarchy is measured including all levels of cache.
configuration	 File: opnfv_yardstick_tc010.yaml SLA (max_latency): 30 nanoseconds Stride - 128 bytes Stop size - 64 megabytes Iterations: 10 - test is run 10 times iteratively. Interval: 1 - there is 1 second delay between each iteration.
test tool	Lmbench Lmbench is a suite of operating system microbench- marks. This test uses lat_mem_rd tool from that suite. Lmbench is not always part of a Linux distribution, hence it needs to be installed in the test image
references	man-pages McVoy, Larry W.,and Carl Staelin. "Imbench: Portable Tools for Performance Analysis." USENIX annual tech- nical conference 1996.
applicability	Test can be configured with different: • strides; • stop_size; • iterations and intervals. There are default values for each above-mentioned op- tion. SLA (optional) : max_latency: The maximum memory latency that is accepted.
pre-test conditions	The test case image needs to be installed into Glance with Lmbench included in the image. No POD specific requirements have been identified.
test sequence	description and expected result
step 1	The host is installed as client. Lmbench's lat_mem_rd tool is invoked and logs are produced and stored. Result: logs are stored.
test verdict	Test fails if the measured memory latency is above the SLA value or if there is a test case execution problem.

7.2.6 Yardstick Test Case Description TC010

7.2.7 Yardstick Test Case Description TC011

Packet delay variation between VMs	
test case id	OPNFV_YARDSTICK_TC011_Packet delay variation
	between VMs
metric	jitter: packet delay variation (ms)
test purpose	Measure the packet delay variation sending the packets from one VM to the other.
configuration	 File: opnfv_yardstick_tc011.yaml options: protocol: udp # The protocol used by iperf3 tools bandwidth: 20m # It will send the given number of packets without pausing runner: duration: 30 # Total test duration 30 seconds. SLA (optional): jitter: 10 (ms) # The maximum amount of jitter that is accepted.
test tool	 iperf3 iPerf3 is a tool for active measurements of the maximum achievable bandwidth on IP networks. It supports tuning of various parameters related to timing, buffers and protocols. The UDP protocols can be used to measure jitter delay. (iperf3 is not always part of a Linux distribution, hence it needs to be installed. It is part of the Yardstick Docker image. As an example see the /yardstick/tools/ directory for how to generate a Linux image with pktgen included.)
references	iperf3 ETSI-NFV-TST001
applicability	 Test can be configured with different bandwidth: Test case can be configured with different bandwidth duration: The test duration can be configured jitter: SLA is optional. The SLA in this test case serves as an example.
pre-test conditions	The test case image needs to be installed into Glance with iperf3 included in the image. No POD specific requirements have been identified.
test sequence	description and expected result
step 1	The hosts are installed, as server and client. iperf3 is invoked and logs are produced and stored. Result: Logs are stored.
test verdict	Test should not PASS if any jitter is above the optional SLA value, or if there is a test case execution problem.

Memory Bandwidth	
test case id	OPNFV_YARDSTICK_TC012_Memory Bandwidth
metric	Megabyte per second (MBps)
test purpose	Measure the rate at which data can be read from and
	written to the memory (this includes all levels of mem-
	ory).
configuration	File: opnfv_yardstick_tc012.yaml
	• SLA (optional): 15000 (MBps) min_bw: The
	minimum amount of memory bandwidth that is
	accepted.Size: 10 240 kB - test allocates twice that size
	(20 480kB) zeros it and then measures the time it
	takes to copy from one side to another.
	Benchmark: rdwr - measures the time to read data
	into memory and then write data to the same lo-
	cation.
	• Warmup: 0 - the number of iterations to perform
	before taking actual measurements.
	• Iterations: 10 - test is run 10 times iteratively.
	• Interval: 1 - there is 1 second delay between each
	iteration.
test tool	Lmbench
	Lmbench is a suite of operating system microbench-
	marks. This test uses bw_mem tool from that suite. Lm-
	bench is not always part of a Linux distribution, hence it
C	needs to be installed in the test image.
references	man-pages McNay Lorry W. and Carl Staalin, "Imbanah, Dartahla
	McVoy, Larry W., and Carl Staelin. "Imbench: Portable Tools for Performance Analysis." USENIX annual tech-
	nical conference. 1996.
applicability	Test can be configured with different:
	memory sizes;
	• memory operations (such as rd, wr, rdwr, cp, frd,
	fwr, fcp, bzero, bcopy);
	 number of warmup iterations;
	• iterations and intervals.
	There are default values for each above-mentioned op-
	tion.
pre-test conditions	The test case image needs to be installed into Glance
	with Lmbench included in the image.
	No POD specific requirements have been identified.
test sequence	description and expected result
step 1	The host is installed as client. Lmbench's bw_mem tool
	is invoked and logs are produced and stored.
44	Result: logs are stored.
test verdict	Test fails if the measured memory bandwidth is below the SLA value or if there is a test ease execution prob
	the SLA value or if there is a test case execution prob-
	lem.

7.2.8 Yardstick Test Case Description TC012

7.2.9 Yardstick Test Case Description TC014

Processing s	peed
test case id	OPNFV_YARDSTICK_TC014_Processing speed
metric	score of single cpu running, score of parallel running
test	To evaluate the IaaS processing speed with regards to score of single cpu running and parallel
purpose	running The purpose is also to be able to spot trends. Test results, graphs and similar shall be stored
	for comparison reasons and product evolution understanding between different OPNFV versions
	and/or configurations.
configura-	file: opnfv_yardstick_tc014.yaml
tion	run_mode: Run unixbench in quiet mode or verbose mode test_type: dhry2reg, whetstone and so on
	For SLA with single_score and parallel_score, both can be set by user, default is NA
test tool	unixbench
	(unixbench is not always part of a Linux distribution, hence it needs to be installed. As an example
	see the /yardstick/tools/ directory for how to generate a Linux image with unixbench included.)
references	unixbench
	ETSI-NFV-TST001
applicabil-	Test can be configured with different test types, dhry2reg, whetstone and so on.
ity	
pre-test	The test case image needs to be installed into Glance with unixbench included in it.
conditions	No POD specific requirements have been identified.
test	description and expected result
sequence	
step 1	The hosts are installed, as a client. unixbench is invoked and logs are produced and stored.
	Result: Logs are stored.
test verdict	Fails only if SLA is not passed, or if there is a test case execution problem.

CPU Load	
test case id	OPNFV_YARDSTICK_TC024_CPU Load
metric	CPU load
test	To evaluate the CPU load performance of the IaaS. This test case should be run in parallel to other
purpose	Yardstick test cases and not run as a stand-alone test case.
	The purpose is also to be able to spot trends. Test results, graphs ans similar shall be stored for
	comparison reasons and product evolution understanding between different OPNFV versions and/or
	configurations.
configura-	file: cpuload.yaml (in the 'samples' directory)
tion	There is are no additional configurations to be set for this TC.
test tool	mpstat
	(mpstat is not always part of a Linux distribution, hence it needs to be installed. It is part of the
	Yardstick Glance image. However, if mpstat is not present the TC instead uses /proc/stats as source
	to produce "mpstat" output.
references	man-pages
applicabil-	Run in background with other test cases.
ity	
pre-test	The test case image needs to be installed into Glance with mpstat included in it.
conditions	No POD specific requirements have been identified.
test	description and expected result
sequence	
step 1	The host is installed. The related TC, or TCs, is invoked and mpstat logs are produced and stored.
	Result: Stored logs
test verdict	None. CPU load results are fetched and stored.

7.2.10 Yardstick Test Case Description TC024

7.2.11 Yardstick Test Case Description TC037

test case id OPNFV_XARDSTICK_TC037_Latency.CPU Load,Throughput,Packet Loss metric Number of flows, latency, throughput, CPU load, packet loss test To evaluate the laas network performance with regards to flows and throughput, such as if and how different amounts of flows matter for the throughput between hosts on different compute blades. Typically e.g. the performance of a vSwitch depends on the number of flows running through it. Also performance of other equipment or entities can depend on the number of flows or the packet sizes used. The purpose is also to be able to spot trends. Test results, graphs ans similar shall be stored for comparison reasons and product evolution understanding between different OPNFV versions and/or configurations. configura file: opnfv_yardstick_tc037.yaml packet size: 64 bytes Number of ports: 1, 10, 50, 100, 300, 500, 750 and 1000. The amount configured ports map from 2 up to 1001000 flows, respectively. Each port amount is run two times, for 20 seconds each. Then the next port_amount is run, and so on. During the test CPU load on both client and server, and the network latency between the client and server are measured. The client and server are distributed on different HW. For SLA max_ppm is set to 1000. test tool pktgen (Pktgen is not always part of a Linux distribution, hence it doesn't need to be installed. It is part of the Yardstick Glance image. (For example also a cirros image can be downloaded, it includes ping) mpstat (Mpstat is not always part of a Linux distribution, hence it doesn't need to be installed. It is part of the Yardstick Glance image. (For example also a cirros image can be downloaded, it includes pin	Latency, CP	U Load, Throughput, Packet Loss
test To evaluate the IaaS network performance with regards to flows and throughput, such as if and how purpose different amounts of flows matter for the throughput between hosts on different compute blades. Typically e.g. the performance of a vSwitch depends on the number of flows running through it. Also performance of other equipment or entities can depend on the number of flows or the packet sizes used. The purpose is also to be able to spot trends. Test results, graphs ans similar shall be stored for comparison reasons and product evolution understanding between different OPNFV versions and/or configurations. configura- file: opnfv_yardstick_tc037.yaml Packet size: 64 bytes Number of ports: 1, 10, 50, 100, 300, 500, 750 and 1000. The amount configured ports map from 2 up to 1001000 flows, respectively. Each port amount is run two times, for 20 seconds each. Then the next port_amount is run, and so on. During the test CPU load on both client and server, and the network latency between the client and server are measured. The client and server are distributed on different HW. For SLA max_ppm is set to 1000. pktgen (Pktgen is not always part of a Linux distribution, hence it needs to be installed. It is part of the Yardstick Glance image. As an example see the /yardstick/tools/ directory for how to generate a Linux image with pktgen included.) ping <td>test case id</td> <td>OPNFV_YARDSTICK_TC037_Latency,CPU Load,Throughput,Packet Loss</td>	test case id	OPNFV_YARDSTICK_TC037_Latency,CPU Load,Throughput,Packet Loss
purpose different amounts of flows matter for the throughput between hosts on different compute blades. Typically e.g. the performance of a vSwitch depends on the number of flows running through it. Also performance of other equipment or entities can depend on the number of flows or the packet sizes used. The purpose is also to be able to spot trends. Test results, graphs ans similar shall be stored for comparison reasons and product evolution understanding between different OPNFV versions and/or configurations. configuration file: opriv_yardstick_tc037.yaml load ports packet size: 64 bytes Number of ports: 1, 10, 50, 100, 300, 500, 750 and 1000. The amount configured ports map from 2 up to 1001000 flows, respectively. Each port amount is run two times, for 20 seconds each. Then the next prot_amount is run, and so on. During the test CPU load on both client and server, and the network latency between the client and server are measured. The client and server are distributed on different HW. For SLA max_ppm is set to 1000. test tool pktgen (Pktgen is not always part of a Linux distribution, hence it needs to be installed. It is part of the Yardstick Glance image. As an example see the /yardstick/tools/ directory for how to generate a Linux image with pktgen included.) ping Ping is normally part of any Linux distribution, hence it needs to be installed. It is part of the Yardstick Glance image. (For example also a cirros image can be downloaded, it includes ping) mpstat (Mpstat is not always part of a Linux distribution, hence it needs to be installed. It is part of the Yardstick Glance image. references Ping and Mpstat man page	metric	Number of flows, latency, throughput, CPU load, packet loss
tionPacket size: 64 bytes Number of ports: 1, 10, 50, 100, 300, 500, 750 and 1000. The amount configured ports map from 2 up to 1001000 flows, respectively. Each port amount is run two times, for 20 seconds each. Then the next port_amount is run, and so on. During the test CPU load on both client and server are distributed on different HW. For SLA max_ppm is set to 1000.test toolpktgen (Pktgen is not always part of a Linux distribution, hence it needs to be installed. It is part of the Yardstick Glance image. As an example see the /yardstick/tools/ directory for how to generate a Linux image with pktgen included.) ping Ping is normally part of any Linux distribution, hence it doesn't need to be installed. It is also part of the Yardstick Glance image. (For example also a cirros image can be downloaded, it includes ping) mpstat (Mpstat is not always part of a Linux distribution, hence it needs to be installed. It is part of the Yardstick Glance image.referencesPing and Mpstat man pages pktgen ETSI-NFV-TST001applicabil- ityTest can be configured with different packet sizes, amount of flows and test duration. Default values exist.sLMoy POD specific requirements have been identified.testdescription and expected resultsequenceescription and expected resultsequenceThe hosts are installed, as server and client. pktgen is invoked and logs are produced and stored.		different amounts of flows matter for the throughput between hosts on different compute blades. Typically e.g. the performance of a vSwitch depends on the number of flows running through it. Also performance of other equipment or entities can depend on the number of flows or the packet sizes used. The purpose is also to be able to spot trends. Test results, graphs ans similar shall be stored for comparison reasons and product evolution understanding between different OPNFV versions and/or configurations.
configured ports map from 2 up to 1001000 flows, respectively. Each port amount is run two times, for 20 seconds each. Then the next port_amount is run, and so on. During the test CPU load on both client and server are distributed on different HW. For SLA max_ppm is set to 1000.test toolpktgen (Pktgen is not always part of a Linux distribution, hence it needs to be installed. It is part of the Yardstick Glance image. As an example see the /yardstick/tools/ directory for how to generate a Linux image with pktgen included.) ping Ping is normally part of any Linux distribution, hence it doesn't need to be installed. It is also part of the Yardstick Glance image. (For example also a cirros image can be downloaded, it includes ping) mpstat (Mpstat is not always part of a Linux distribution, hence it needs to be installed. It is part of the Yardstick Glance image.referencesPing and Mpstat man pages pktgen ETSI-NFV-TST001applicabil- ityTest can be configured with different packet sizes, amount of flows and test duration. Default values exist.sci.d. 	configura-	
(Pktgen is not always part of a Linux distribution, hence it needs to be installed. It is part of the Yardstick Glance image. As an example see the /yardstick/tools/ directory for how to generate a Linux image with pktgen included.) ping Ping is normally part of any Linux distribution, hence it doesn't need to be installed. It is also part of the Yardstick Glance image. (For example also a cirros image can be downloaded, it includes ping) mpstat (Mpstat is not always part of a Linux distribution, hence it needs to be installed. It is part of the Yardstick Glance image.referencesPing and Mpstat man pages pktgen ETSI-NFV-TST001applicabil- ityTest can be configured with different packet sizes, amount of flows and test duration. Default values exist. SLA (optional): max_ppm: The number of packets per million packets sent that are acceptable to loose, not received.pre-test conditionsThe test case image needs to be installed into Glance with pktgen included in it. conditionsstep 1The hosts are installed, as server and client. pktgen is invoked and logs are produced and stored. Result: Logs are stored.	tion	configured ports map from 2 up to 1001000 flows, respectively. Each port amount is run two times, for 20 seconds each. Then the next port_amount is run, and so on. During the test CPU load on both client and server, and the network latency between the client and server are measured. The client
Ping is normally part of any Linux distribution, hence it doesn't need to be installed. It is also part of the Yardstick Glance image. (For example also a cirros image can be downloaded, it includes ping) mpstat (Mpstat is not always part of a Linux distribution, hence it needs to be installed. It is part of the Yardstick Glance image.referencesPing and Mpstat man pages pktgen ETSI-NFV-TST001applicabil- ityTest can be configured with different packet sizes, amount of flows and test duration. Default values exist. SLA (optional): max_ppm: The number of packets per million packets sent that are acceptable to loose, not received.pre-test conditionsThe test case image needs to be installed into Glance with pktgen included in it. description and expected resultsequenceThe hosts are installed, as server and client. pktgen is invoked and logs are produced and stored. Result: Logs are stored.	test tool	pktgen (Pktgen is not always part of a Linux distribution, hence it needs to be installed. It is part of the Yardstick Glance image. As an example see the /yardstick/tools/ directory for how to generate a Linux image with pktgen included.)
pktgen ETSI-NFV-TST001 applicabil- ity Test can be configured with different packet sizes, amount of flows and test duration. Default values exist. SLA (optional): max_ppm: The number of packets per million packets sent that are acceptable to loose, not received. pre-test The test case image needs to be installed into Glance with pktgen included in it. conditions No POD specific requirements have been identified. test description and expected result sequence The hosts are installed, as server and client. pktgen is invoked and logs are produced and stored. Result: Logs are stored.		Ping is normally part of any Linux distribution, hence it doesn't need to be installed. It is also part of the Yardstick Glance image. (For example also a cirros image can be downloaded, it includes ping) mpstat (Mpstat is not always part of a Linux distribution, hence it needs to be installed. It is part of the
ity exist. SLA (optional): max_ppm: The number of packets per million packets sent that are acceptable to loose, not received. pre-test The test case image needs to be installed into Glance with pktgen included in it. conditions No POD specific requirements have been identified. test description and expected result sequence The hosts are installed, as server and client. pktgen is invoked and logs are produced and stored. Result: Logs are stored. Result: Logs are stored.	references	pktgen
SLA (optional): max_ppm: The number of packets per million packets sent that are acceptable to loose, not received. pre-test The test case image needs to be installed into Glance with pktgen included in it. conditions No POD specific requirements have been identified. test description and expected result sequence The hosts are installed, as server and client. pktgen is invoked and logs are produced and stored. Result: Logs are stored. Result: Logs are stored.	applicabil-	Test can be configured with different packet sizes, amount of flows and test duration. Default values
conditions No POD specific requirements have been identified. test description and expected result sequence		SLA (optional): max_ppm: The number of packets per million packets sent that are acceptable to loose, not received.
test sequence description and expected result step 1 The hosts are installed, as server and client. pktgen is invoked and logs are produced and stored. Result: Logs are stored.	-	
sequence The hosts are installed, as server and client. pktgen is invoked and logs are produced and stored. Result: Logs are stored. Result: Logs are stored.	conditions	
Result: Logs are stored.		
	step 1	
	test verdict	

test case id OPNFV_YARDSTICK_TC038_Latency.CPU Load, Throughput,Packet Loss metric Number of flows, latency, throughput, CPU load, packet loss test To evaluate the IaaS network performance with regards to flows and throughput, such as if and how different amounts of flows matter for the throughput between hosts on different compute blades. Typically e.g. the performance of a vSwitch depends on the number of flows running through it. Also performance of other equipment or entities can depend on the number of flows or the packet sizes used. The purpose is also to be able to spot trends. Test results, graphs ans similar shall be stored for comparison reasons and product evolution understanding between different OPNFV versions and/or configurations. file: opnfv_yardstick_LC038 yan1 Packet size: 64 bytes Number of ports: 1, 10, 50, 100, 300, 500, 750 and 1000. The amount configured ports map from 2 up to 1001000 flows, respectively. Each port amount is run ten times, for 20 seconds each. Then the next port_amount is run, and so on. During the test CPU load on both client and server, and the network latency between the client and server are measured. The client and server are distributed on different HW. For SLA max_ppm is set to 1000. test tool pktgen (Pktgen is not always part of a Linux distribution, hence it needs to be installed. It is part of the Yardstick Glance image. (For example also a cirros image can be downloaded, it includes ping) mpstat (Mpstat is not always part of a Linux distribution, hence it doesn't need to be installed. It is part of the Yardstick Glance image. (For example also a cirros image can be downloaded, it includes ping) mpstat (Mpstat is not always part of a Linux distribution, hence it needs to be installed. It is part of the Yardstick Glance image. ETSI-NFV-TST001 applicabil- freet case image needs to be installed into Glance with pktgen included in it. No POD specific requirements have been identified. test sequence step 1 The hosts are installed, as server and client. pktgen is invo	Latency, CP	U Load, Throughput, Packet Loss (Extended measurements)
metric Number of flows, latency, throughput, CPU load, packet loss test To evaluate the IaaS network performance with regards to flows and throughput, such as if and how purpose different amounts of flows matter for the throughput between hosts on different compute blades. Typically e.g. the performance of a vSwitch depends on the number of flows running through it. Also performance of other equipment or entities can depend on the number of flows or the packet sizes used. The purpose is also to be able to spot trends. Test results, graphs ans similar shall be stored for comparison reasons and product evolution understanding between different OPNFV versions and/or configurations. configura- tion file: opnfv_yardstick_tc038.yaml Packet size: 64 bytes Number of ports: 1, 10, 50, 100, 300, 500, 750 and 1000. The amount configured ports map from 2 up to 1001000 flows, respectively. Each port amount is run ten times, for 20 seconds each. Then the next port_amount is run, and so on. During the test CPU load on both client and server, and the network latency between the client and server are measured. The client and server are distributed on different HW. For SLA max_ppm is set to 1000. test tool pktgen ping ping is normally part of any Linux distribution, hence it needs to be installed. It is part of the Yardstick Glance image. (For example also a cirros image can be downloaded, it includes ping) mpsiat (Mpstat is not always part of a Linux distribution, hence it needs to be installed. It is also part of the Yardstick Glance image. references Ping is normally part of any Linux distribution, hence it needs to be i	•	
test To evaluate the IaaS network performance with regards to flows and throughput, such as if and how different amounts of flows matter for the throughput between hosts on different compute blades. Typically e.g. the performance of a vSwitch depends on the number of flows running through it. Also performance of other equipment or entities can depend on the number of flows or the packet sizes used. The purpose is also to be able to spot trends. Test results, graphs ans similar shall be stored for comparison reasons and product evolution understanding between different OPNFV versions and/or configurations. configura- file: opnfv_yardstick_tc038.yaml tion Packet size: 64 bytes Number of ports: 1, 10, 50, 100, 300, 500, 750 and 1000. The amount configured ports map from 2 up to 1001000 flows, respectively. Each port amount is run ten times, for 20 seconds each. Then the next port_amount is run, and so on. During the test CPU load on both client and server, and the network latency between the client and server are measured. The client and server are distributed on different HW. For SLA max_ppm is set to 1000. test tool pktgen (Pktgen is not always part of a Linux distribution, hence it needs to be installed. It is part of the Yardstick Glance image. (For example also a cirros image can be downloaded, it includes ping) ping Ping is normally part of any Linux distribution, hence it needs to be installed. It is part of the Yardstick Glance image. (For example also a cirros image can be downloaded, it includes ping) mpstat (Mpstat is not always part of a Linux distribution, hence it needs to be installed. It is part of the Yardstick Glance image. references Ping and Mpstat man page	metric	
versions and/or configurations.configura- tionfile: opnfv_yardstick_te038.yamltionPacket size: 64 bytes Number of ports: 1, 10, 50, 100, 300, 500, 750 and 1000. The amount configured ports map from 2 up to 1001000 flows, respectively. Each port amount is run ten times, for 20 seconds each. Then the next port_amount is run, and so on. During the test CPU load on both client and server and the network latency between the client and server are measured. The client and server are distributed on different HW. For SLA max_ppm is set to 1000.test toolpktgen (Pktgen is not always part of a Linux distribution, hence it needs to be installed. It is part of the Yardstick Glance image. As an example see the /yardstick/tools/ directory for how to generate a Linux image with pktgen included.) ping Ping is normally part of any Linux distribution, hence it doesn't need to be installed. It is also part of the Yardstick Glance image. (For example also a cirros image can be downloaded, it includes ping) mpstat (Mpstat is not always part of a Linux distribution, hence it needs to be installed. It is part of the Yardstick Glance image.referencesPing and Mpstat man pages pktgen ETSI-NFV-TST001applicabil- ityTest can be configured with different packet sizes, amount of flows and test duration. Default values exist. SLA (optional): max_ppm: The number of packets per million packets sent that are acceptable to loose, not received.pre-testThe test case image needs to be installed into Glance with pktgen included in it. No POD specific requirements have been identified.testdescription and expected result sequencesequenceThe hosts are installed, as server and client. pktgen is invoked and logs are produced and stored. Re		different amounts of flows matter for the throughput between hosts on different compute blades. Typically e.g. the performance of a vSwitch depends on the number of flows running through it. Also performance of other equipment or entities can depend on the number of flows or the packet sizes used. The purpose is also to be able to spot trends. Test results, graphs and similar shall be
tionPacket size: 64 bytes Number of ports: 1, 10, 50, 100, 300, 500, 750 and 1000. The amount configured ports map from 2 up to 1001000 flows, respectively. Each port amount is run ten times, for 20 seconds each. Then the next port_amount is run, and so on. During the test CPU load on both client and server, and the network latency between the client and server are measured. The client and server are distributed on different HW. For SLA max_ppm is set to 1000.test toolpktgen (Pktgen is not always part of a Linux distribution, hence it needs to be installed. It is part of the Yardstick Glance image. As an example see the /yardstick/tools/ directory for how to generate a Linux image with pktgen included.) ping Ping is normally part of any Linux distribution, hence it doesn't need to be installed. It is also part of 		· · · ·
configured ports map from 2 up to 1001000 flows, respectively. Each port amount is run ten times, for 20 seconds each. Then the next port_amount is run, and so on. During the test CPU load on both client and server, and the network latency between the client and server are measured. The client and server are distributed on different HW. For SLA max_ppm is set to 1000.test toolpktgen (Pktgen is not always part of a Linux distribution, hence it needs to be installed. It is part of the Yardstick Glance image. As an example see the /yardstick/tools/ directory for how to generate a Linux image with pktgen included.) ping Ping is normally part of any Linux distribution, hence it doesn't need to be installed. It is also part of the Yardstick Glance image. (For example also a cirros image can be downloaded, it includes ping) mpstat (Mpstat is not always part of a Linux distribution, hence it needs to be installed. It is part of the Yardstick Glance image.referencesPing and Mpstat man pages pktgen ETSI-NFV-TST001applicabil- ityTest can be configured with different packet sizes, amount of flows and test duration. Default values exist. SLA (optional): max_ppm: The number of packets per million packets sent that are acceptable to loose, not received.pre-test sequenceThe test case image needs to be installed into Glance with pktgen included in it. No POD specific requirements have been identified.test sequenceGescription and expected resultsequenceThe hosts are installed, as server and client. pktgen is invoked and logs are produced and stored.	configura-	file: opnfv_yardstick_tc038.yaml
(Pktgen is not always part of a Linux distribution, hence it needs to be installed. It is part of the Yardstick Glance image. As an example see the /yardstick/tools/ directory for how to generate a Linux image with pktgen included.) ping Ping is normally part of any Linux distribution, hence it doesn't need to be installed. It is also part of the Yardstick Glance image. (For example also a cirros image can be downloaded, it includes ping) mpstat (Mpstat is not always part of a Linux distribution, hence it needs to be installed. It is part of the Yardstick Glance image.referencesPing and Mpstat man pages pktgen ETSI-NFV-TST001applicabil- ityTest can be configured with different packet sizes, amount of flows and test duration. Default values exist. SLA (optional): max_ppm: The number of packets per million packets sent that are acceptable to loose, not received.pre-test conditionsThe test case image needs to be installed into Glance with pktgen included in it. conditionstest sequencedescription and expected result sequencestep 1The hosts are installed, as server and client. pktgen is invoked and logs are produced and stored. Result: Logs are stored.	tion	configured ports map from 2 up to 1001000 flows, respectively. Each port amount is run ten times, for 20 seconds each. Then the next port_amount is run, and so on. During the test CPU load on both client and server, and the network latency between the client and server are measured. The client
Ping is normally part of any Linux distribution, hence it doesn't need to be installed. It is also part of the Yardstick Glance image. (For example also a cirros image can be downloaded, it includes ping) mpstat (Mpstat is not always part of a Linux distribution, hence it needs to be installed. It is part of the Yardstick Glance image.referencesPing and Mpstat man pages pktgen ETSI-NFV-TST001applicabil- ityTest can be configured with different packet sizes, amount of flows and test duration. Default values exist. SLA (optional): max_ppm: The number of packets per million packets sent that are acceptable to loose, not received.pre-testThe test case image needs to be installed into Glance with pktgen included in it. No POD specific requirements have been identified.testdescription and expected resultsequenceThe hosts are installed, as server and client. pktgen is invoked and logs are produced and stored. Result: Logs are stored.	test tool	(Pktgen is not always part of a Linux distribution, hence it needs to be installed. It is part of the Yardstick Glance image. As an example see the /yardstick/tools/ directory for how to generate a Linux image with pktgen included.)
pktgen ETSI-NFV-TST001applicabil- ityTest can be configured with different packet sizes, amount of flows and test duration. Default values exist.SLA (optional): max_ppm: The number of packets per million packets sent that are acceptable to loose, not received.pre-testThe test case image needs to be installed into Glance with pktgen included in it. No POD specific requirements have been identified.testdescription and expected resultsequenceThe hosts are installed, as server and client. pktgen is invoked and logs are produced and stored. Result: Logs are stored.		Ping is normally part of any Linux distribution, hence it doesn't need to be installed. It is also part of the Yardstick Glance image. (For example also a cirros image can be downloaded, it includes ping) mpstat (Mpstat is not always part of a Linux distribution, hence it needs to be installed. It is part of the
ity exist. SLA (optional): max_ppm: The number of packets per million packets sent that are acceptable to loose, not received. pre-test The test case image needs to be installed into Glance with pktgen included in it. conditions No POD specific requirements have been identified. test description and expected result sequence	references	pktgen
conditions No POD specific requirements have been identified. test description and expected result sequence	**	exist. SLA (optional): max_ppm: The number of packets per million packets sent that are acceptable to loose, not received.
test description and expected result sequence	pre-test	The test case image needs to be installed into Glance with pktgen included in it.
sequence Image: Sequence step 1 The hosts are installed, as server and client. pktgen is invoked and logs are produced and stored. Result: Logs are stored.	conditions	
step 1The hosts are installed, as server and client. pktgen is invoked and logs are produced and stored.Result: Logs are stored.		description and expected result
	-	
	test verdict	

7.3 **OPNFV** Feature Test Cases

7.3.1 H A

Control Node Openstack Service High Availab test case id	OPNFV_YARDSTICK_TC019_HA: Control node
	Openstack service down
test purpose	This test case will verify the high availability of the
	service provided by OpenStack (like nova-api, neutro
	server) on control node.
test method	This test case kills the processes of a specific Openstacl
	service on a selected control node, then checks whethe
	the request of the related Openstack command is OF
	and the killed processes are recovered.
attackers	In this test case, an attacker called "kill-process" i
	needed. This attacker includes three parameters: 1
	fault_type: which is used for finding the attacker'
	scripts. It should be always set to "kill-process" in thi
	test case. 2) process_name: which is the process name
	of the specified OpenStack service. If there are multiple
	processes use the same name on the host, all of them are
	killed by this attacker. 3) host: which is the name of
	control node being attacked.
	e.gfault_type: "kill-process" -process_name: "nova api" -host: node1
monitors	In this test case, two kinds of monitor are needed: 1. th
montors	"openstack-cmd" monitor constantly request a specific
	Openstack command, which needs two pa-
	rameters:
	1) monitor_type: which is used for finding the monitor
	tor class and related scritps. It should be always set t
	"openstack-cmd" for this monitor. 2) command_name
	which is the command name used for request
	2. the "process" monitor check whether a process i
	running on a specific node, which needs three pa
	rameters:
	1) monitor_type: which used for finding the monitor
	class and related scritps. It should be always set to "pro
	cess" for this monitor. 2) process_name: which is th
	process name for monitor 3) host: which is the name of
	the node runing the process
	e.g. monitor1: -monitor_type: "openstack-cmd
	-command_name: "nova image-list" monitor2:
	monitor_type: "process" -process_name: "nova-api"
	host: node1
metrics	In this test case, there are two metrics: 1)set
	vice_outage_time: which indicates the maximum out
	age time (seconds) of the specified Openstack comman
	request. 2)process_recover_time: which indicates th
	maximun time (seconds) from the process being killed
4	to recovered
test tool	Developed by the project. Please see folder: "yard
3. OPNEV Feature Test Cases	stick/benchmark/scenarios/availability/ha_tools"
references	ETSI NFV REL001
configuration	This test case needs two configuration files: 1) test case
	file: opnfv_yardstick_tc019.yaml -Attackers: see above "attackers" discription -waiting time: which is the time

OpenStack Controller Node abnormally shutdown High Availability test case id OPNFV YARDSTICK TC025 HA: OpenStack Controller Node abnormally shutdown This test case will verify the high availability of contest purpose troller node. When one of the controller node abnormally shutdown, the service provided by it should be OK. This test case shutdowns a specified controller node with test method some fault injection tools, then checks whether all services provided by the controller node are OK with some monitor tools. In this test case, an attacker called "host-shutdown" attackers is needed. This attacker includes two parameters: 1) fault type: which is used for finding the attacker's scripts. It should be always set to "host-shutdown" in this test case. 2) host: the name of a controller node being attacked. e.g. -fault_type: "host-shutdown" -host: node1 In this test case, one kind of monitor are needed: 1. the monitors "openstack-cmd" monitor constantly request a specific Openstack command, which needs two parameters 1) monitor type: which is used for finding the monitor class and related scritps. It should be always set to "openstack-cmd" for this monitor. 2) command name: which is the command name used for request There are four instance of the "openstack-cmd" monitor: monitor1: -monitor_type: "openstack-cmd" api_name: "nova image-list" monitor2: -monitor_type: "openstack-cmd" -api_name: "neutron router-list" monitor3: -monitor_type: "openstack-cmd" -api_name: "heat stack-list" monitor4: -monitor_type: "openstackcmd" -api_name: "cinder list" In this test case, there is one metric: metrics 1)service outage time: which indicates the maximum outage time (seconds) of the specified Openstack command request. test tool Developed by the project. Please see folder: "yardstick/benchmark/scenarios/availability/ha_tools" references ETSI NFV REL001 This test case needs two configuration files: 1) test case configuration file: opnfv_yardstick_tc019.yaml -Attackers: see above "attackers" discription -waiting_time: which is the time (seconds) from the process being killed to stoping monitors the monitors -Monitors: see above "monitors" discription -SLA: see above "metrics" discription 2)POD file: pod.yaml The POD configuration should record on pod.yaml first. the "host" item in this test case will use the node name in the pod.yaml. test sequence description and expected result step 1 start monitors: each monitor will run with independently process Result: The monitor info will be collected. do attacker: connect the host through SSH, and then exer 7.3^{ep}OPNFV Feature Test Cases ecute shutdown script on the host Result: The host will be shutdown. stop monitors after a period of time specified by "waitstep 3

ing time"

7.3.2 IPv6

IPv6 connec	tivity between nodes on the tenant network	
test case id	OPNFV_YARDSTICK_TC027_IPv6 connectivity	
metric	RTT, Round Trip Time	
test	To do a basic verification that IPv6 connectivity is within acceptable boundaries when ipv6 packets	
purpose	travel between hosts located on same or different compute blades. The purpose is also to be able to	
	spot trends. Test results, graphs and similar shall be stored for comparison reasons and product	
	evolution understanding between different OPNFV versions and/or configurations.	
configura-	file: opnfv_yardstick_tc027.yaml	
tion	Packet size 56 bytes. SLA RTT is set to maximum 30 ms. ipv6 test case can be configured as three	
	independent modules (setup, run, teardown). if you only want to setup ipv6 testing environment, do	
	some tests as you want, "run_step" of task yaml file should be configured as "setup". if you want to	
	setup and run ping6 testing automatically, "run_step" should be configured as "setup, run". and if you have had a environment which has been setup, you only wan to verify the connectivity of ipv6	
	network, "run_step" should be "run". Of course, default is that three modules run sequentially.	
test tool	ping6	
1001	Pingo is normally part of Linux distribution, hence it doesn't need to be installed.	
references	ipv6	
	ETSI-NFV-TST001	
applicabil-	Test case can be configured with different run step you can run setup, run benchmark, teardown	
ity	independently SLA is optional. The SLA in this test case serves as an example. Considerably lower	
	RTT is expected.	
pre-test	The test case image needs to be installed into Glance with ping6 included in it.	
conditions	For Brahmaputra, a compass_os_nosdn_ha deploy scenario is need. more installer and more sdn	
	deploy scenario will be supported soon	
test	description and expected result	
sequence		
step 1	To setup IPV6 testing environment: 1. disable security group 2. create (ipv6, ipv4) router, network	
	and subnet 3. create VRouter, VM1, VM2	
step 2	To run ping6 to verify IPV6 connectivity : 1. ssh to VM1 2. Ping6 to ipv6 router from VM1 3. Get	
	the result(RTT) and logs are stored	
step 3	To teardown IPV6 testing environment 1. delete VRouter, VM1, VM2 2. delete (ipv6, ipv4) router, network and subnet 3. enable security group	
test verdict	Test should not PASS if any RTT is above the optional SLA value, or if there is a test case execution	
	problem.	
	protein.	

7.3.3 KVM

KVM Latency measurements		
test case id	OPNFV_YARDSTICK_TC028_KVM Latency measurements	
metric	min, avg and max latency	
test purpose	To evaluate the IaaS KVM virtualization capability with regards to min, avg and max latency. The purpose is also to be able to spot trends. Test results, graphs and similar shall be stored for comparison reasons and product evolution understanding between different OPNFV versions and/or configurations.	
configura- tion	file: samples/cyclictest-node-context.yaml	
test tool	Cyclictest (Cyclictest is not always part of a Linux distribution, hence it needs to be installed. As an example see the /yardstick/tools/ directory for how to generate a Linux image with cyclictest included.)	
references	Cyclictest	
applicabil- ity	This test case is mainly for kvm4nfv project CI verify. Upgrade host linux kernel, boot a gust vm update it's linux kernel, and then run the cyclictest to test the new kernel is work well.	
pre-test conditions	The test kernel rpm, test sequence scripts and test guest image need put the right folders as specified in the test case yaml file. The test guest image needs with cyclictest included in it. No POD specific requirements have been identified.	
test sequence	description and expected result	
step 1	The host and guest os kernel is upgraded. Cyclictest is invoked and logs are produced and stored. Result: Logs are stored.	
test verdict	Fails only if SLA is not passed, or if there is a test case execution problem.	

7.3.4 Parser

Verify Parser Yang-to-Tosca	
test case id	OPNFV_YARDSTICK_TC040 Verify Parser Yang-to- Tosca
metric	 tosca file which is converted from yang file by Parser result whether the output is same with expected outcome
test purpose	To verify the function of Yang-to-Tosca in Parser.
configuration	file: opnfv_yardstick_tc040.yaml yangfile: the path of the yangfile which you want to con- vert toscafile: the path of the toscafile which is your ex- pected outcome.
test tool	Parser (Parser is not part of a Linux distribution, hence it needs to be installed. As an example see the /yard- stick/benchmark/scenarios/parser/parser_setup.sh for how to install it manual. Of course, it will be installed and uninstalled automatically when you run this test case by yardstick)
references	Parser
applicability	Test can be configured with different path of yangfile and toscafile to fit your real environment to verify Parser
pre-test conditions	No POD specific requirements have been identified. it can be run without VM
test sequence	description and expected result
step 1	parser is installed without VM, running Yang-to-Tosca module to convert yang file to tosca file, validating out- put against expected outcome. Result: Logs are stored.
test verdict	Fails only if output is different with expected outcome or if there is a test case execution problem.

7.3.5 virtual Traffic Classifier

Yardstick Test Case Description TC006

Network Performance	
test case id	OPNFV_YARDSTICK_TC006_Virtual Traffic Classi-
	fier Data Plane Throughput Benchmarking Test.
metric	Throughput
test purpose	To measure the throughput supported by the virtual Traf-
	fic Classifier according to the RFC2544 methodology
	for a user-defined set of vTC deployment configurations.
configuration	file: file: opnfv_yardstick_tc006.yaml
	packet_size: size of the packets to be used during the
	throughput calculation. Allowe values: [64, 128,
	256, 512, 1024, 1280, 1518]
	vnic_type: type of VNIC to be used.
	Allowed values are:
	• normal: for default OvS port configura-
	tion
	 direct: for SR-IOV port configuration
	Default value: None
	vtc_flavor: OpenStack flavor to be used for the vTC
	Default available values are: m1.small,
	m1.medium, and m1.large, but the user can
	create his/her own flavor and give it as input
	Default value: None
	vlan_sender: vlan tag of the network on which the vTC will
	receive traffic (VLAN Network 1). Allowed val-
	ues: range (1, 4096)
	vlan_receiver: vlan tag of the network on which the vTC
	will send traffic back to the packet generator
	(VLAN Network 2). Allowed values: range (1,
	4096)
	default_net_name: neutron name of the defaul network that
	is used for access to the internet from the vTC
	(vNIC 1).
	default_subnet_name: subnet name for vNIC1
	(information available through Neutron).
	vlan_net_1_name: Neutron Name for VLAN Network 1
	(information available through Neutron).
	vlan_subnet_1_name: Subnet Neutron name for VLAN Network
	(information available through Neutron).
	vlan_net_2_name: Neutron Name for VLAN Network 2
	(information available through Neutron).
	vlan_subnet_2_name: Subnet Neutron name for VLAN Network
	(information available through Neutron).
test tool	DPDK pktgen
	DPDK Pktgen is not part of a Linux distribution, hence
	it needs to be installed by the user.
references	DPDK Pktgen: DPDKpktgen
	ETSI-NFV-TST001
	RFC 2544: rfc2544
applicability	Test can be configured with different flavors, vNIC type
approximity	and packet sizes. Default values exist as specified above.
<u> </u>	
2	The vNIC type and hapter MUStarbstick fest cases user.
nre-test	The vTC has been successfully instantiated and config-
pre-test	ured. The user has correctly assigned the values to the
	deployment

1

2

Network Performance test case id	
	OPNFV_YARDSTICK_TC007_Virtual Traffic Classifier Data Pla Throughput Benchmarking Test in Presence of Noisy neighbours
metric	Throughput
test purpose	To measure the throughput supported by the virtual Traf- fic Classifier according to the RFC2544 methodology
	for a user-defined set of vTC deployment configurations
configuration	in the presence of noisy neighbours. file: opnfv_yardstick_tc007.yaml
configuration	<pre>packet_size: size of the packets to be used during the throughput calculation. Allowe values: [64, 128, 256, 512, 1024, 1280, 1518]</pre>
	vnic_type: type of VNIC to be used. Allowed values are:
	normal: for default OvS port configura- tion
	• direct: for SR-IOV port configuration vtc_flavor: OpenStack flavor to be used for the vTC
	Default available values are: m1.small,
	m1.medium, and m1.large, but the user can create his/her own flavor and give it as input
	num_of_neighbours: Number of noisy neighbours (VMs) to be
	instantiated during the experiment. Allowed val-
	ues: range (1, 10) amount_of_ram: RAM to be used by each neighbor.
	Allowed values: ['250M', '1G', '2G', '3G', '4G', '5G', '6G', '7G', '8G', '9G', '10G']
	Deault value: 256M
	number_of_cores: Number of noisy neighbours (VMs) to be instantiated during the experiment. Allowed val- ues: range (1, 10) Default value: 1
	vlan_sender: vlan tag of the network on which the vTC will receive traffic (VLAN Network 1). Allowed val-
	ues: range (1, 4096)
	vlan_receiver: vlan tag of the network on which the vTC will send traffic back to the packet generator
	(VLAN Network 2). Allowed values: range (1, 4096)
	default_net_name: neutron name of the defaul network that is used for access to the internet from the vTC (vNIC 1).
	default_subnet_name: subnet name for vNIC1 (information available through Neutron).
	vlan_net_1_name: Neutron Name for VLAN Network 1
	(information available through Neutron).
	vlan_subnet_1_name: Subnet Neutron name for VLAN Network 1 (information available through Neutron).
	vlan_net_2_name: Neutron Name for VLAN Network 2
	(information available through Neutron).
4	vlan_subnet_2_name: Subnet Neutron name for VLAN Network 2 (informationChaptele 7br/AgidStickoTest Cases
test tool	DPDK pktgen
	DPDK Pktgen is not part of a Linux distribution, hence

Network Performance	
test case id	OPNFV_YARDSTICK_TC0020_Virtual Traffic Classi- fier Instantiation Test
metric	Failure
test purpose	To verify that a newly instantiated vTC is 'alive' and functional and its instantiation is correctly supported by the infrastructure.
configuration	file: opnfv_yardstick_tc020.yaml vnic_type: type of VNIC to be used.
	Allowed values are: • normal: for default OvS port configura- tion • direct: for SP_IOV port configuration
	 direct: for SR-IOV port configuration Default value: None vtc_flavor: OpenStack flavor to be used for the vTC
	Default available values are: m1.small, m1.medium, and m1.large, but the user can
	create his/her own flavor and give it as input Default value: None
	vlan_sender: vlan tag of the network on which the vTC will receive traffic (VLAN Network 1). Allowed val- ues: range (1, 4096)
	vlan_receiver: vlan tag of the network on which the vTC will send traffic back to the packet generator (VLAN Network 2). Allowed values: range (1,
	4096) default_net_name: neutron name of the defaul network that is used for access to the internet from the vTC (vNIC 1).
	default_subnet_name: subnet name for vNIC1 (information available through Neutron).
	vlan_net_1_name: Neutron Name for VLAN Network 1 (information available through Neutron).
	vlan_subnet_1_name: Subnet Neutron name for VLAN Network (information available through Neutron). vlan_net_2_name: Neutron Name for VLAN Network 2
	(information available through Neutron). vlan_subnet_2_name: Subnet Neutron name for VLAN Network
	(information available through Neutron).
test tool	DPDK pktgen DPDK Pktgen is not part of a Linux distribution, hence it needs to be installed by the user.
references	DPDKpktgen ETSI-NFV-TST001 rfc2544
applicability	Test can be configured with different flavors, vNIC type and packet sizes. Default values exist as specified above. The vNIC type and flavor MUST be specified by the user.
pre-test	The vTC has been successfully instantiated and config- ured. The user has correctly assigned the values to the deployment
6	 configuration parameters. Chapter 7. Yardstick Test Cases Multicast traffic MUST be enabled on the network. The Data network switches need to be con-
	figured in order to manage multicast traffic. Installation and configuration of smcroute

Network Performance	
test case id	OPNFV_YARDSTICK_TC0021_Virtual Traffic Classi-
	fier Instantiation Test in Presence of Noisy Neighbours
metric	Failure
test purpose	To verify that a newly instantiated vTC is 'alive' and
	functional and its instantiation is correctly supported by
	the infrastructure in the presence of noisy neighbours.
configuration	file: opnfv_yardstick_tc021.yaml
	vnic_type: type of VNIC to be used. Allowed values are:
	• normal: for default OvS port configura-
	tion
	• direct: for SR-IOV port configuration
	Default value: None
	vtc_flavor: OpenStack flavor to be used for the vTC
	Default available values are: m1.small,
	m1.medium, and m1.large, but the user can
	create his/her own flavor and give it as input
	Default value: None
	num_of_neighbours: Number of noisy neighbours (VMs) to be
	instantiated during the experiment. Allowed val-
	ues: range (1, 10)
	amount_of_ram: RAM to be used by each neighbor.
	Allowed values: ['250M', '1G', '2G', '3G', '4G', '5G',
	'6G', '7G', '8G', '9G', '10G']
	Deault value: 256M
	number_of_cores: Number of noisy neighbours (VMs) to be
	instantiated during the experiment. Allowed val-
	ues: range (1, 10) Default value: 1
	vlan_sender: vlan tag of the network on which the vTC will
	receive traffic (VLAN Network 1). Allowed val-
	ues: range (1, 4096)
	vlan_receiver: vlan tag of the network on which the vTC
	will send traffic back to the packet generator
	(VLAN Network 2). Allowed values: range (1,
	4096) default not name neutron name of the defaul network that
	default_net_name: neutron name of the defaul network that is used for access to the internet from the vTC
	(vNIC 1).
	default_subnet_name: subnet name for vNIC1
	(information available through Neutron).
	vlan_net_1_name: Neutron Name for VLAN Network 1
	(information available through Neutron).
	vlan_subnet_1_name: Subnet Neutron name for VLAN Network
	(information available through Neutron).
	vlan_net_2_name: Neutron Name for VLAN Network 2
	(information available through Neutron).
	vlan_subnet_2_name: Subnet Neutron name for VLAN Network
	(information available through Neutron).
test tool	DPDK pktgen
	DPDK Pktgen is not part of a Linux distribution, hence
0	
8 references	it needs to be installed by the user. DPDK Pktgen: DPDK Pktgen: DPDKPktgen
	ETSI-NFV-TST001
	RFC 2544: rfc2544
applicability	Test can be configured with different flavors, vNIC type

7.4 Templates

7.4.1 Yardstick Test Case Description TCXXX

test case slog	an e.g. Network Latency
test case id	e.g. OPNFV_YARDSTICK_TC001_NW Latency
metric	what will be measured, e.g. latency
test	describe what is the purpose of the test case
purpose	
configura-	what .yaml file to use, state SLA if applicable, state test duration, list and describe the scenario
tion	options used in this TC and also list the options using default values.
test tool	e.g. ping
references	e.g. RFCxxx, ETSI-NFVyyy
applicabil-	describe variations of the test case which can be performend, e.g. run the test for different packet
ity	sizes
pre-test	describe configuration in the tool(s) used to perform the measurements (e.g. fio, pktgen),
conditions	POD-specific configuration required to enable running the test
test	description and expected result
sequence	
step 1	use this to describe tests that require sveveral steps e.g collect logs.
	Result: what happens in this step e.g. logs collected
step 2	remove interface
	Result: interface down.
step N	what is done in step N
	Result: what happens
test verdict	expected behavior, or SLA, pass/fail criteria

7.4.2 Task Template Syntax

Basic template syntax

A nice feature of the input task format used in Yardstick is that it supports the template syntax based on Jinja2. This turns out to be extremely useful when, say, you have a fixed structure of your task but you want to parameterize this task in some way. For example, imagine your input task file (task.yaml) runs a set of Ping scenarios:

```
# Sample benchmark task config file
# measure network latency using ping
schema: "yardstick:task:0.1"
scenarios:
-
    type: Ping
    options:
        packetsize: 200
    host: athena.demo
    target: ares.demo
    runner:
        type: Duration
        duration: 60
        interval: 1
    sla:
```

```
max_rtt: 10
   action: monitor
context:
   ...
```

Let's say you want to run the same set of scenarios with the same runner/ context/sla, but you want to try another packetsize to compare the performance. The most elegant solution is then to turn the packetsize name into a template variable:

```
# Sample benchmark task config file
# measure network latency using ping
schema: "yardstick:task:0.1"
scenarios:
  type: Ping
  options:
   packetsize: {{packetsize}}
  host: athena.demo
  target: ares.demo
  runner:
   type: Duration
   duration: 60
    interval: 1
  sla:
   max_rtt: 10
   action: monitor
context:
    . . .
```

and then pass the argument value for {{packetsize}} when starting a task with this configuration file. Yardstick provides you with different ways to do that:

1.Pass the argument values directly in the command-line interface (with either a JSON or YAML dictionary):

```
yardstick task start samples/ping-template.yaml
--task-args'{"packetsize":"200"}'
```

2.Refer to a file that specifies the argument values (JSON/YAML):

yardstick task start samples/ping-template.yaml --task-args-file args.yaml

Using the default values

Note that the Jinja2 template syntax allows you to set the default values for your parameters. With default values set, your task file will work even if you don't parameterize it explicitly while starting a task. The default values should be set using the {% set ... %} clause (task.yaml). For example:

```
# Sample benchmark task config file
# measure network latency using ping
schema: "yardstick:task:0.1"
{% set packetsize = packetsize or "100" %}
scenarios:
```

```
type: Ping
options:
packetsize: {{packetsize}}
host: athena.demo
target: ares.demo
runner:
  type: Duration
  duration: 60
  interval: 1
...
```

If you don't pass the value for {{packetsize}} while starting a task, the default one will be used.

Advanced templates

Yardstick makes it possible to use all the power of Jinja2 template syntax, including the mechanism of built-in functions. As an example, let us make up a task file that will do a block storage performance test. The input task file (fio-template.yaml) below uses the Jinja2 for-endfor construct to accomplish that:

```
#Test block sizes of 4KB, 8KB, 64KB, 1MB
#Test 5 workloads: read, write, randwrite, randread, rw
schema: "yardstick:task:0.1"
scenarios:
{% for bs in ['4k', '8k', '64k', '1024k' ] %}
  {% for rw in ['read', 'write', 'randwrite', 'randread', 'rw' ] %}
 type: Fio
  options:
   filename: /home/ubuntu/data.raw
   bs: {{bs}}
   rw: {{rw}}
   ramp_time: 10
 host: fio.demo
  runner:
   type: Duration
   duration: 60
   interval: 60
  {% endfor %}
{% endfor %}
context
    . . .
```

CHAPTER

EIGHT

GLOSSARY

API Application Programming Interface

DPDK Data Plane Development Kit

DPI Deep Packet Inspection

DSCP Differentiated Services Code Point

IGMP Internet Group Management Protocol

IOPS Input/Output Operations Per Second

NFVI Network Function Virtualization Infrastructure

NIC Network Interface Controller

PBFS Packet Based per Flow State

QoS Quality of Service

- SR-IOV Single Root IO Virtualization
- SUT System Under Test

ToS Type of Service

VLAN Virtual LAN

VM Virtual Machine

VNF Virtual Network Function

VNFC Virtual Network Function Component

VTC Virtual Traffic Classifier

CHAPTER

NINE

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INDEX

Α

API, **53**

D

DPDK, **53** DPI, **53** DSCP, **53**

I

IGMP, **53** IOPS, **53**

Ν

NFVI, **53** NIC, **53**

Ρ

PBFS, **53**

Q

QoS, 53

S

SR-IOV, **53** SUT, **53**

Т

ToS, **53**

V

VLAN, 53 VM, 53 VNF, 53 VNFC, 53 VTC, 53